Arithmetic on Abelian and Kummer varieties 2014/04/16 – Institut Fourier – Grenoble

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Differential addition

• Notations:
$$x, y, X = x + y, Y = x - y, 0_A = (a_i);$$

• $z_{\chi}^i = \left(\sum_t \chi(t) x_{i+t} x_t\right) \left(\sum_t \chi(t) y_{i+t} y_t\right) / \left(\sum_t \chi(t) a_{i+t} a_t\right).$
• $4X_{00} Y_{00} = z_{00}^{00} + z_{01}^{00} + z_{10}^{00} + z_{11}^{00};$
 $4X_{01} Y_{01} = z_{00}^{00} - z_{00}^{00} + z_{10}^{00} + z_{10}^{00};$

$$4X_{11}Y_{11} = z_{00}^{00} - z_{01}^{00} - z_{10}^{00} + z_{11}^{00};$$

$$\Rightarrow 8S + 4M + 4I = 14M + 8S \text{ for the differential addition (here we neglect multiplications by constants).}$$

Remark

 $\left(\sum_{t} \chi(t) a_{i+t} a_{t}\right)$ is simply the classical theta null point $\vartheta \begin{bmatrix} \chi/2 \\ i/2 \end{bmatrix} (0, \Omega)^{2}$.

 $4X_{10}Y_{10} = z_{00}^{00} + z_{01}^{00} - z_{10}^{00} - z_{11}^{00};$ 00

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Normal additions

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$$\begin{split} & 2(X_{10} \, Y_{00} + X_{00} \, Y_{10}) = z_{00}^{10} + z_{01}^{10}; \\ & 2(X_{11} \, Y_{01} + X_{01} \, Y_{11}) = z_{00}^{10} - z_{01}^{10}; \\ & 2(X_{01} \, Y_{00} + X_{00} \, Y_{01}) = z_{00}^{01} + z_{01}^{01}; \\ & 2(X_{11} \, Y_{10} + X_{10} \, Y_{11}) = z_{00}^{01} - z_{01}^{01}; \\ & 2(X_{11} \, Y_{00} + X_{00} \, Y_{11}) = z_{00}^{11} + z_{11}^{11}; \\ & 2(X_{01} \, Y_{10} + X_{10} \, Y_{01}) = z_{01}^{10} - z_{11}^{11}; \end{split}$$

 \Rightarrow (8S+4M)+3×(4M+2M)=22M+8S to compute all the κ_{ij} .

Normal additions, explicit coordinates

- We work with the polynomial $\mathfrak{P}_a = Z^2 2\kappa_{a0}Z + \kappa_{aa}\kappa_{00}$, whose roots are $Z = X_a Y_0$ and $Z' = X_0 Y_a$;
- We can as well assume that $Y_0 = 1$ (projective coordinates);
- The equation to solve is then

$$\begin{pmatrix} \kappa_{00} & 1 \\ Z & Z'/\kappa_{00} \end{pmatrix} \begin{pmatrix} Y_i \\ X_i \end{pmatrix} = \begin{pmatrix} \kappa_{0i} \\ \kappa_{\alpha i} \end{pmatrix};$$

- We get $X_i = (-\kappa_{0i} + \kappa_{00}\kappa_{\alpha i})/(Z' Z);$
- $\Rightarrow 24M + 8S + I = 26M + 8S$ to compute X once we know Z.

Compatible additions

- Let $P_1 = X^2 + aX + b$ and $P_2 = X^2 + cX + d$. Then P_1 and P_2 have a common root iff $(ad bc)(c a) = (d b)^2$, in this case this root is (d b)/(a c).
- A compatible addition amount to computing a normal addition x + y, and finding a root of \mathfrak{P}_{α} as a common root of the polynomial \mathfrak{P}'_{α} coming from the addition of (x + t, y + t);
- So for a compatible addition we need the extra computation of $\mathfrak{P}'_{a} \Rightarrow 10M + 8S$;
- The common root is

$$\frac{\kappa_{\alpha\alpha}'\kappa_{00}'-\kappa_{\alpha\alpha}\kappa_{00}}{2(\kappa_{\alpha0}'-\kappa_{\alpha0})};$$

- $\Rightarrow 36M + 16S + 2M + 1I = 41M + 16S;$
- In the (x, x + t) representation, once we have computed x + y via a compatible addition, we can reuse some operations in the computation of x + y + t, we gain -4S 6M 4S 2M for a cost of 33M + 8S;
- Still, it may be more efficient to use a three way addition to compute x + y + t rather than another compatible addition, since this cost 12M + 8I = 32M;
- I have not used the projectivity all the time, probably a lot to gain...