Literal computation test Friday 22d March 24

adapted from Annales abc p. 58 & 64

Suggested correction

Wording 11.

1. Let us apply program 1 on number 5: tripling it gives $3 \cdot 5 = 15$, adding 1 gives 15 + 1 = 16.

Let us apply program 2 on number 5: taking 1 from it (resp. adding 2 to it) gives 5 - 1 = 4 (resp. 5 + 2 = 7), multiplying the difference and sum obtained gives $4 \cdot 7 = 28$.

(a) Image A(r) is the outcome of program 1 applied on number r. Let us therefore apply that program on that number: tripling r gives 3r, adding 1 gives 3r + 1. One consequently has equality

$$A\left(r\right) = 3r + 1.$$

(This equality holding for each number r, map $A : t \mapsto 3t + \underline{1}$ is affine, its slope is 3 and its y-intercept $\underline{1}$.)

(b) Analysis. Let d be such a number. One has then equality A(d) = 0, i. e. 3d+1 = 0. subtracting 1 gives 3d = -1, then dividing by 3 gives $d = -\frac{1}{3}$. The only possible candidate is therefore $-\frac{1}{3}$.

Synthesis. Let us check is the latter is suitable: one has equalities

$$A\left(-\frac{1}{3}\right) = 3\left(-\frac{1}{3}\right) + 1 = -1 + 1 = 0.$$

Conclusion: number $-\frac{1}{3}$, and only it, meets the given conditions.

2. It is custom to imply that x is any number, i. e. on which everything we will say later will apply whatever its numerical value. The one way – which has already been used above – to EXPLICIT this is the evocation¹

« Let x be number ».

Let us then ("then" = "following the previous evocation"), so as to obtain image B(x), apply program 2 on evoked number x: subtracting 1 from it (resp. adding 2 to it) gives x - 1 (resp. x + 2), multiplying the difference and sum obtained yields (x - 1)(x + 2). One consequently has equalities

$$B(x) = (x-1)(x+2) = x^{2} + 2x - x - 2 = x^{2} + x - 2.$$

(a) One has on the one hand equalities

$$B(s) - A(s) = s^{2} + s - 2 - (3s + 1)$$

= $s^{2} + s - 2 - 3s - 1$
= $s^{2} - 2s - 3$,

on the other hand

$$(s+1)(s-3) = s^2 - 3s + s - 3$$

= $s^2 - 2s - 3$.

Since we get the same thing, both starting numbers are equal, QED.

¹ to evoke here is to create by way of magic (it does not mean to mention), as though we "ordered" a number to be (the verb "let... be" is an imperative!)

(b) Analysis. Let m be such a number: images A(m) and B(m) are then equal, so their difference is nil. But that difference equals (m+1)(m-3): one of the factors of this nil-product is therefore zero, which writes $\begin{cases} m+1=0\\ m-3=0 \end{cases}$, *i. e.* $\begin{cases} m=-1\\ m=3 \end{cases}$. The only possible candidates are consequently -1 and 3.

Synthesis. Let us show that these two numbers are suitable. On the one hand, equalities

$$\begin{cases} A(-1) = 3(-1) + 1 = -3 + 1 = -2 \\ B(-1) = (-1-1)(-1+2) = -2 \cdot 1 \end{cases}$$
 show that -1 is suitable.

on the other hand equalities

$$\begin{cases} A(3) = 3 \cdot 3 + 1 = 9 + 1 = 10 \\ B(3) = (3-1)(3+2) = 2 \cdot 5 \end{cases}$$
 show that 3 is suitable

Conclusion: both programs yield the same result when we choose as starting number -1 or 3, and only these two numbers.

Wording 13.

1. One has equalities

$$E = (\Box - 2) (2\Box + 3) - 3 (\Box - 2)$$

= $2\Box^2 + 3\Box - 4\Box - 6$
 $-3\Box + 6$
= $2\Box^2 - 4\Box$.

2. One has equalities

$$E = 2\Box^2 - 4\Box$$

= 2\[\box[\box[\sigma - 2]]
= n\[\box[\box[\sigma - 2]] where we defined n := 2.

Alternative solution: start directly from the non-developed expression at the beginning and see in it $\Box - 2$ as a common factor:

$$E = (\square - 2) (2\square + 3) - 3(\square - 2)$$

= (\overline{\overlin{\overline{\overline{\overline{\overline{\overline{\overline{\overline{\overlin{\overline{\overline{\overline{\overline{\overline{\uverlin{\verline{\overlin{\ve

- 3. The hypothesis means product $2\Box (\Box 2)$ is nil, *i. e.* that its half $\Box (\Box 2)$ is zero: one at least of its factors is therefore nil, which writes $\begin{cases} \Box = 0 \\ \Box 2 = 0 \end{cases}$, *i. e.* $\Box = 0$ or $\Box = 2$.
- 4. The condition on sought-after numbers a translates (subtract the right-hand side) as expression E being zero after each symbol \Box has been replaced by a, i. e. as product a(a-2) being nil, i. e. (we just said it above) as elementhood² $a \in \{0, 2\}$. The sought-after numbers are therefore 0 and 2.

Remark: instead of reasoning (as we did above) by *analysis-synthesis*, we have here reasoned directed by *equivalences* (hidden in the "*i. e.*").

² " $e \in E$ " reads "e is an element of E" or "e belongs to E"