

# End-to-end Verification of Stack-space Bounds for C Programs

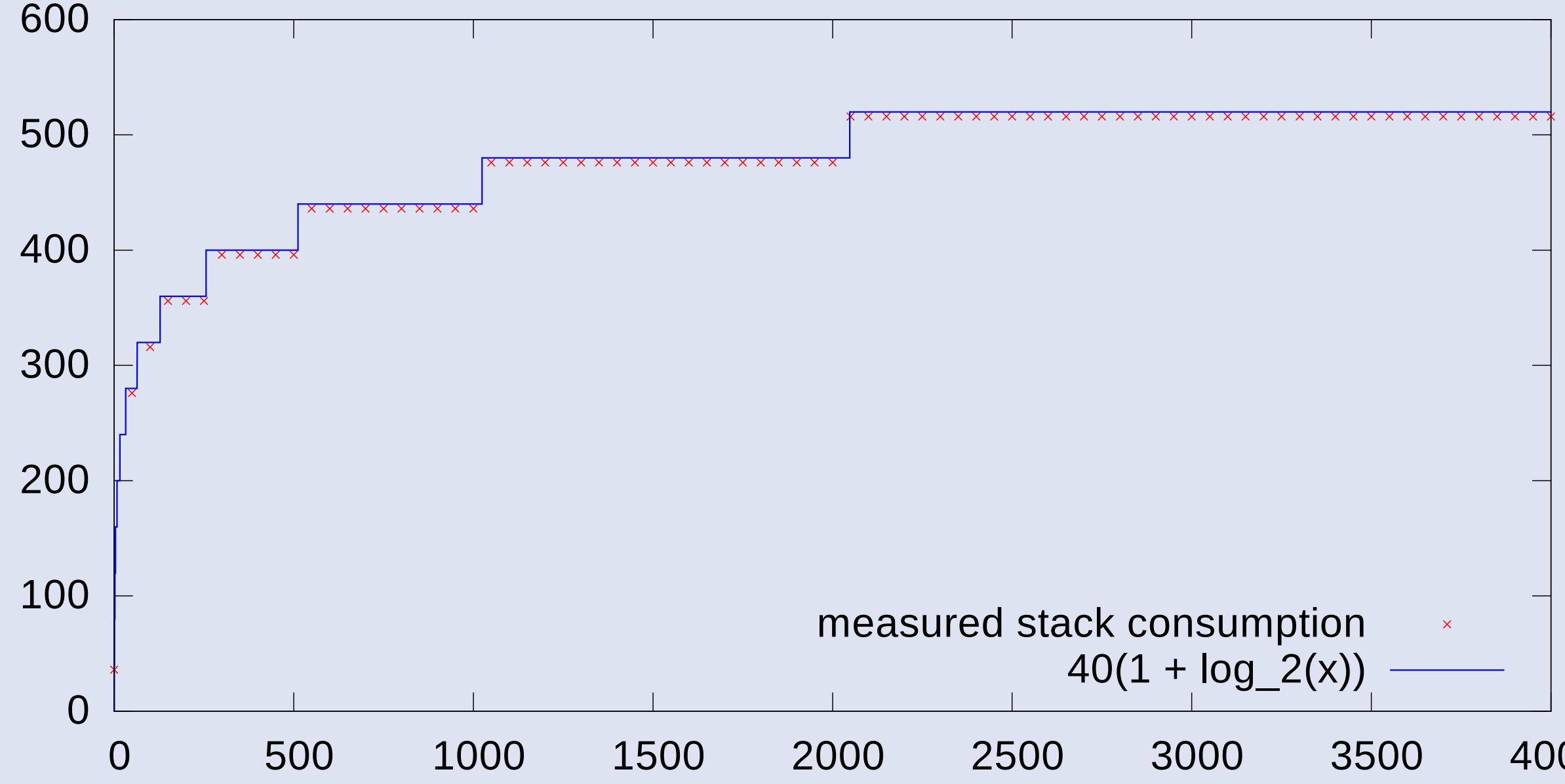
Quentin Carbonneaux, Jan Hoffmann, Tahina Ramananandro and Zhong Shao

Yale

"With experience, one learns the standard, scientific way to compute the proper size for a stack: Pick a size at random and hope."  
— Jack Ganssle, *The Art of Designing Embedded Systems*

## Contributions

1. Prove that CompCert preserves the stack consumption of C programs by compilation.
2. Design and prove sound a Quantitative Hoare Logic that infers stack bounds on C programs.
3. Implement an automatic procedure to derive proofs in the previous logic on simple code.



## A New Quantitative CompCert

- We propose to add call and return events to CompCert traces.
- Example trace

*call(f), ret(f), call(f), call(g), ret(g)*

- Event metrics assign weights to program events.
- We define value and weight of program traces:

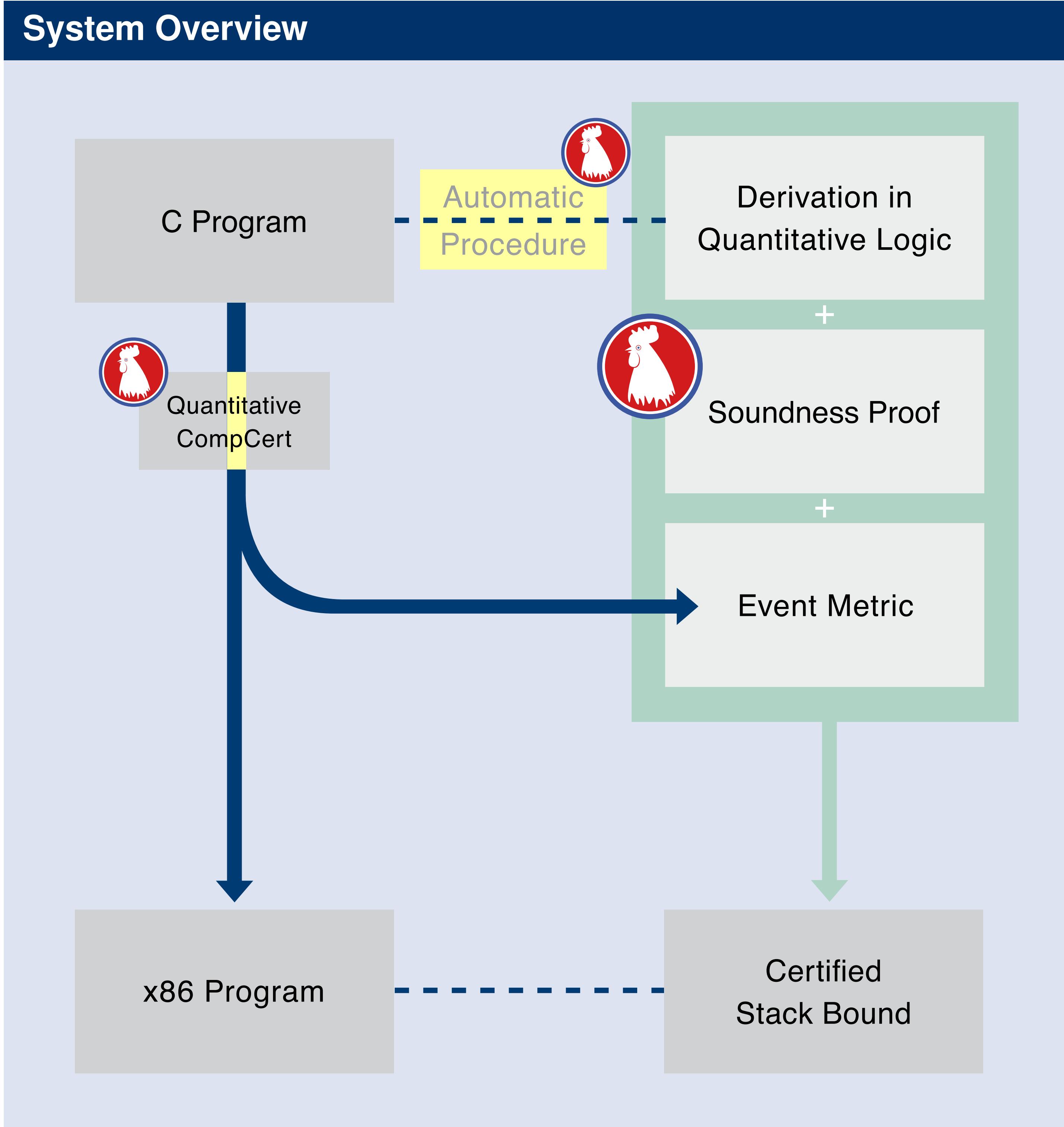
$$\begin{aligned} V_M(\epsilon) &= 0 \\ V_M(\nu \cdot t) &= M(\nu) + V_M(t) \\ W_M(t) &= \sup_{t_1} \{V_M(t_1) \mid t = t_1 ++ t_2\}. \end{aligned}$$

- $M$  is the event metric, it must satisfy

$$M(\text{call}(f)) + M(\text{ret}(f)) = 0 \quad M(\text{call}(f)) > 0.$$

## A New Quantitative Logic

- We define a logic inspired by Hoare logics to bound stack consumption.
- Assertions on the program state are extended to map to  $\mathbb{N} \cup \{\infty\}$ .
- $\perp$  is now  $\_ \mapsto \infty$ ,  $\top$  is refined by  $\mathbb{N}$ ,  $\wedge$  is  $+$ ,  $\vee$  is min, and so on.



## Hoare Logic for Quantitative Properties

$$\Gamma \vdash \{Q^s\} \text{skip } \{Q\} \text{ (SKIP)} \quad \Gamma \vdash \{Q^b\} \text{break } \{Q\} \text{ (BREAK)}$$

$$\frac{P = \lambda(\theta, H) . Q^s(\theta[x \mapsto \llbracket E \rrbracket_{(\theta, H)}, H])}{\Gamma \vdash \{P\} x = E \{Q\}} \text{ (ASSIGNL)}$$

$$\frac{\Gamma \vdash \{P\} S_1 \{(R, Q^b, Q')\} \quad \Gamma \vdash \{R\} S_2 \{Q\}}{\Gamma \vdash \{P\} S_1; S_2 \{Q\}} \text{ (SEQ)}$$

$$\frac{P = \lambda(\theta, H) . P_f(\llbracket E \rrbracket_{(\theta, H)}, H) \quad Q = \lambda(\theta, H) . Q_f(\llbracket x \rrbracket_{(\theta, H)}, H)}{\Gamma \vdash \{P + M(f)\} x = f(E) \{(Q + M(f), \perp, \perp)\}} \text{ (CALL)}$$

$$\frac{c \geq 0 \quad \{P\} S \{Q\}}{\{P + c\} S \{Q + c\}} \text{ (FRAME)}$$

$$\frac{P \geq P' \quad \{P'\} S \{Q'\} \quad Q' \geq Q}{\{P\} S \{Q\}} \text{ (CONSEQ)}$$

Automatically and Manually Verified Bounds		
File Name / LOC	Function Name	Stack Bound
mibench/sec/blowfish.c (233 LOC)	BF_encrypt	40 bytes
	BF_options	8 bytes
	BF_ecb_encrypt	80 bytes
mibench/sec/pgp/md5.c (335 LOC)	MD5Init	16 bytes
	MD5Update	168 bytes
	MD5Transform	128 bytes
mibench/tele/fft.c (195 LOC)	IsPowerOfTwo	16 bytes
	NumberOfBitsNeeded	24 bytes
	fft_float	160 bytes
certikos/vmm.c (608 LOC)	palloc	48 bytes
	pfree	40 bytes
	mem_init	72 bytes
	pmap_init	176 bytes
	pt_init	152 bytes
certikos/proc.c (819 LOC)	enqueue	48 bytes
	dequeue	48 bytes
	sched_init	232 bytes
	thread_spawn	96 bytes
Manually Verified Stack Bound		
bsearch(x, lo, hi)	$40(1 + \log_2(hi - lo))$ bytes	
fib(n)	$24(n+1)$ bytes	
qsort(a, lo, hi)	$48(hi - lo + 1)$ bytes	
filter_pos(a, sz, lo, hi)	$48(hi - lo + 1)$ bytes	
sum(a, lo, hi)	$32(hi - lo + 1)$ bytes	
fact_sq(n)	$40 + 24n^2$ bytes	

## Logic Soundness

$$\text{If } \vdash \{P\} s \{Q\} \text{ then } \forall \sigma \sigma' t M, (s, \sigma) \rightarrow^t (\text{skip}, \sigma') \Rightarrow W_M(t) < P(M, \sigma)$$

The implemented version is stronger and uses postconditions.

## Hoare-like Reasoning for Stack Bounds

```

{Z = log2(h_σ - l_σ) ⇒ M_b · Z}
bsearch(x, l, h) {
  if (h-l <= 1) return l;
  { (Z>0 ∧ Z = log2(h_σ - l_σ)) ⇒ M_b · Z }
  m = (h+l)/2;
  { (Z>0 ∧ Z = log2(h_σ - l_σ) ∧ m_σ = h_σ+l_σ/2) ⇒ M_b · Z }
  if (a[m]>x) h = m else l = m;
  {[Z-1 = log2(h_σ - l_σ) ⇒ M_b · (Z-1)] + M_b}
  return bsearch(x, l, h);
  {[M_b · (Z-1)] + M_b}
}
{M_b · Z}
  
```