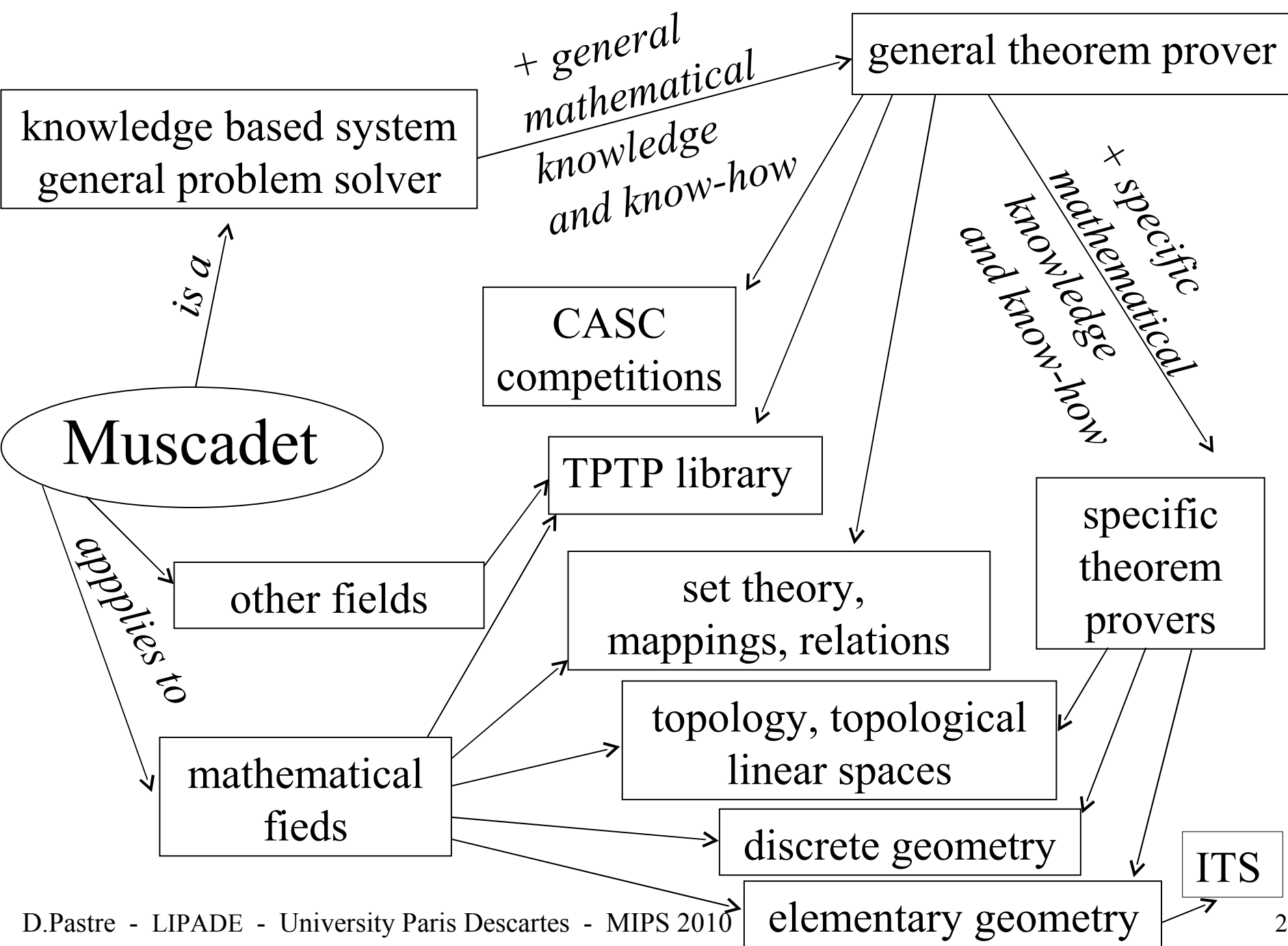


Natural Proof Search and Proof Writing

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TPTP and CASC

Thousands of Problems for Theorem Provers

(from 1993, Geoff Sutcliffe and Christian Suttner)

~ 7000 FOF problems (first order) 6800 CNF problems (clauses)

in logic, mathematics, computer science, science and engineering, social sciences, ...

History

	version	FOF	CNF
1993	1.0.0		2295
1997	2.0.0	217 (dont 5 SET)	3060
1999	2.2.0	670 (... 308 ...)	3334
2010	4.0.1	6983 1374	6800

The **C**ADE **A**TP **S**ystem **C**ompetition are held at each CADE conference
(organized by Geoff Sutcliffe)

About 20 "sound, fully automatic, classical logic order ATP systems" each year attend **CASC** competitions

About 50 systems are regularly tested on **TPTP** problems

Vampire, the best system is based on the resolution principle

Results of TPTP and CASC show

- the superiority of resolution based provers (Vampire, E, iProver), accordingly to the number of problems solved,
- but also the **complementarity** of resolution based provers and some other provers (Zenon, Muscadet, Infinox), which may prove theorems which no other prover is able to prove)
- Muscadet had in 2007 and 2008 the highest SOTA (a new ranking measure created in 2007 in CASC competitions, which measure the systems' ability to solve problems that few other systems can prove)

A knowledge-based system

Facts

- hypotheses
- conclusion to be proved
- objects
- subtheorems
- definitions, axiomes, lemma
- ...
- all sort of facts which give relevant information during the proof searching progress

Rules

- logic and mathematics
- built from definitions and axioms
- dynamically built from hypotheses

Metarules

Inference rules

Rule " \forall " : **to prove** $\forall x P(x)$

(i.e. **if** the conclusion of the theorem being proved is $\forall x P(x)$)

take any $x1$

(i.e. **create** an objet $x1$)

et prove $P(x1)$

(i.e. **replace** the conclusion to be proved by $P(x1)$)

Rule " \Rightarrow " : to prove $A \Rightarrow B$, assume A and prove B

("assume A " consists to add A as a new hypothesis,
by splitting it if it is a conjunction,
and by doing some specific treatments in some other cases)

Rule " \wedge " : to prove $A_1 \wedge A_2 \wedge \dots \wedge A_n$
prove all the A_i one after the other

Rule "stop" : if a new hypothesis has been added,
which is the conclusion to be proved
then the theorem is proved

Rule "stop_ \vee " : if the conclusion is a disjunction $A_1 \vee A_2 \vee \dots \vee A_n$
and if one of the A_i has been added as a new hypothesis
then the theorem is proved

Rule "hyp_∨" : if $A \vee B$ is a hypothesis among others
and if C is to be proved
then prove $(A \Rightarrow C) \wedge (B \Rightarrow C)$

Rule "hyp_∃" : if $\exists x P(x)$ is a hypothesis
and if there is still no hypothesis of the form $P(y)$
then create $x1$ and assume $P(x1)$

Rule "concl_∧" : to prove $\exists x P(x)$,
search for x such that $P(x)$

More precisely :

To prove $\exists x (C1(x) \wedge C2(x) \wedge \dots \wedge Cn(x))$

search for an object y such that, with present hypotheses, for all i between 1 and n , $Ci(y)$ was verified (easy case) or proved (by a recursive call to the prover)

Rule "def_concl_1" : if $P(X)$ is the conclusion to be proved
and if a definition of predicate P is known
then replace $P(X)$ by this definition

Rule "def_concl_2" : if $A:F(B)$ is a hypothesis
where F is a functional symbol
which is defined as $F(B) = \{Y \mid P(Y)\}$
or $y R F(B) \Leftrightarrow P(Y)$
and if $X R A$ has to be proved
then replace the conclusion $X R A$ by $P(X)$

the quantifier !
 "for the only ... such that ..."

Rule "elim_func" : if the expression $P(F(A))$ occurs
 where F is a functional symbol
then replace it by $!B:f(A), P(B)$

where $!B:f(A), P(B)$ means for the only B equal to $f(A)$, $p(B)$ is true

$!B:f(A), P(B)$ is equivalent to $\forall B[f(A):B \Rightarrow p(B)]$

and to $\exists B [f(A):B \wedge P(B)]$

The first expression is better for conclusions (positive position),

Rule "concl_!" : to prove $!B:f(A), P(B)$,
create $B1$, **add** the hypothesis $B1:f(A)$ and **prove** $P(B1)$

The second one is better for hypotheses (negative position), no such hypothesis is added, at the place we have the *super-action*

To add $!B:f(A), P(B)$ **create** an objet $B1$ and **add** the hypothesis $P(B1)$

Super-actions

Super-actions are defined as packs of rules, they may be recursive.

Example "add a hypothesis"

To add-hyp H

if H is already a hypothesis or if H is of the form $X=X$
then do nothing

if H is of the form $A \wedge B$ alors add-hyp A ad add-hyp B

if H is of the form $\forall X P$ or $A \Rightarrow B$
then create rules locale to this (sub)theorem

if H is of the form *for the only Y such that $Y:F(X), P(X)$*
and if there is not already a hypothesis of the form $Y:F(X)$
then crete a new object Y1 add add-hyp $Y1:F(X)$
else add H as a new hypothesis

...

Rules relating to concepts defined by the user

The *predicate* P gives rules of the form :

Rule "Pi" : if $P(\dots)$ is a hypothesis
alors ...

This is automatically done by metarules

example :

formal definition :

$$A \subset B \Leftrightarrow \forall x (x \in A \Rightarrow x \in B)$$

rule :

Rule "C" : if $A \subset B$ and $x \in A$ are hypotheses
alors add the hypothesis $x \in B$

Le *functional symbol* F gives rules of the form :

Rule "Fi" : if $Y:F(\dots)$ and $X \in Y$ are hypotheses
then ...

example :

formal definition :

$$\mathcal{P}(A) = \{ X \mid X \subset A \}$$

rule :

Rule " \mathcal{P} " : if $B:\mathcal{P}(A)$ and $x \in B$ are hypotheses
then add the hypothesis $x \subset A$

other example

formal definition : $A \cap B = \{x \mid x \in A \wedge x \in B\}$

rules :

Rule " $\cap 11$ " : **if** $C:A \cap B$ and $x \in C$ are hypotheses
then add the hypothesis $x \in A$

Rule " $\cap 12$ " : **if** $C:A \cap B$ and $x \in C$ are hypotheses
then add the hypothesis $x \in B$

Rule " $\cap 2$ " : **if** $C:A \cap B$, $x \in A$ and $x \in B$ are hypotheses
then add the hypothesis $x \in C$

Remark : la rule " $\cap 2$ " is not of the form

if $x \in A$ and $x \in B$ are hypotheses

alors add the hypothesis $x \in A \cap B$

which would be expansive

Power set of the intersection of two sets

Theorem to be proved $\forall A \forall B (\mathcal{P}(A \cap B) =_{\text{set}} \mathcal{P}(A) \cap \mathcal{P}(B))$

Definition of intersection

$$A \cap B = \{X \mid X \in A \wedge X \in B\}$$

Definition of power set

$$\mathcal{P}(A) = \{X \mid X \subset A\}$$

Definition of set equality

$$A =_{\text{set}} B \Leftrightarrow A \subset B \wedge B \subset A$$

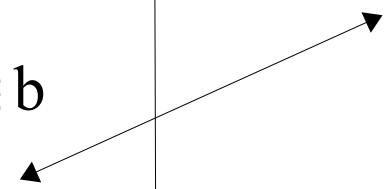
Definition of inclusion

$$A \subset B \Leftrightarrow \forall X (X \in A \Rightarrow X \in B)$$

rules	objects	hypotheses	conclusion
			$\forall A \forall B (\mathcal{P}(A \cap B) =_{\text{set}} \mathcal{P}(A) \cap \mathcal{P}(B))$
\forall	a, b		$\mathcal{P}(a \cap b) =_{\text{set}} \mathcal{P}(a) \cap \mathcal{P}(b)$
elim_func	c, pc	c: a ∩ b, pc: $\mathcal{P}(c)$	
and	pa, pb	pa: $\mathcal{P}(a)$, pb: $\mathcal{P}(b)$	
concl_!	pd	pd: pa ∩ pb	pc = _{set} pd
def_concl1			pc ⊂ pd ∧ pd ⊂ pc
∧	gives <u>Theorem 1</u> and <u>Theorem 2</u>		
<u>Theorem 1</u>			pc ⊂ pd
def_concl1			$\forall X (X \in pc \Rightarrow X \in pd)$
\forall	x		$x \in pc \Rightarrow x \in pd$
\Rightarrow		$x \in pc$	$x \in pd$
\mathcal{P}		$x \subset c$	
def_concl2			$x \in pa \wedge x \in pb$
∧	gives <u>Theorem 11</u> and <u>Theorem 12</u>		

<u>Theorem 11</u>			
rule	objects	hypotheses	conclusion
... defconcl2 defconcl1 \forall and \Rightarrow \subset $\cap 11$... t	$t \in x$ $t \in c$ $t \in a$	$x \in pa$ $x \subset a$ $\forall X (X \in x \Rightarrow X \in a)$ $t \in a$ $\xrightarrow{\quad}$ <u>Theorem 11</u> proved
<u>Theorem 12</u>	$x \in pb$...
up			<u>Theorem 12</u> proved <u>Theorem 1</u> proved

<u>Theorem 2</u>			
rule	objects	hypotheses	conclusion
...	...		$pd \subset pc$
defconcl1			$\forall X (X \in pd \Rightarrow X \in pc)$
\forall and \Rightarrow	x	$x \in pd$	$x \in pc$
\cap 1 and 2		$x \in pa, x \in pb$	
\mathcal{P} (twice)		$x \subset a, x \subset b$	
defconcl1			$x \subset c$
(twice)			$\forall X (X \in x \Rightarrow X \in c)$
\forall and \Rightarrow	t	$t \in x$	$t \in c$
\subset (twice)		$t \in a, t \in b$	
\cap 2		$t \in c$	
stop			
up			



Theorem 2 proved
Theorem 0 proved

Details for elim_funct and concl_!

	<u>objects</u>	<u>hypotheses</u>	<u>conclusion</u>
			$\mathcal{P}(a \cap b) =_{\text{set}} \mathcal{P}(a) \cap \mathcal{P}(b)$
	$!C:a \cap b$	$!Pa:\mathcal{P}(a) \quad !Pb:\mathcal{P}(b) \quad !PC:\mathcal{P}(C)$	$!Pab:Pa \cap Pb \quad !PC =_{\text{set}} PP$
c	$c:a \cap b$	$!Pa:\mathcal{P}(a) \quad !Pb:\mathcal{P}(b) \quad !PC:\mathcal{P}(c)$	$!Pab:Pa \cap Pb \quad !PC =_{\text{set}} PP$
pa	$pa:\mathcal{P}(a)$	$!Pb:\mathcal{P}(b) \quad !PC:\mathcal{P}(c)$	$!Pab:pa \cap Pb \quad !PC =_{\text{set}} PP$
pb	$pb:\mathcal{P}(b)$	$!PC:\mathcal{P}(c)$	$!Pab:pa \cap pb \quad !PC =_{\text{set}} PP$
pc		$pc:\mathcal{P}(c)$	$!Pab:pa \cap pb \quad !pc =_{\text{set}} PP$
pd		$pd:pa \cap pb$	$pc =_{\text{set}} pd$

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*** theorem to be proved
![A, B]:equal_set(power_set(intersection(A, B)), intersection(power_set(A), power_set(B)))
***** theoreme 0 *****
*** newconcl(0, ..., 1)
explanation : initial theorem ----- action ini
create object(s) z2 z1
*** newconcl(0, equal_set(power_set(intersection(z1, z2)), intersection(power_set(z1), power_set(z2))), 2)
*** because concl((0, ..., 1)
*** explanation : the universal variable(s) of the conclusion is(are) instantiated
----- rule !
*** newconcl(0, seul(intersection(z1, z2)::A, seul(power_set(A)::D, seul(power_set(z1)::B,
seul(power_set(z2)::C, seul(intersection(B, C)::E, equal_set(D, E)))))), 3)
*** because concl(0, ..., 2)
*** explanation : elimination of the functional symbols of the conclusion
for example, p(f(X)) is replaced by only(f(X)::Y, p(Y))
----- elifun
*** addhyp(0, intersection(z1, z2)::z3, 4), newconcl(0, ...), 4)
*** because concl(0, ..., 3)
*** explanation : creation of object z3 and of its definition
----- rule concl_only
.....
..... newconcl(0, equal_set(z4, z7), 8)
*** explanation : creation of object z7 and of its definition
----- rule concl_only

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*** newconcl(0, subset(z4, z7)&subset(z7, z4), 9)
*** because concl(0, equal_set(z4, z7), 8)
*** explanation : the conclusion equal_set(z4, z7) is replaced by its definition(fof equal_set )
----- rule def_concl_pred

* * * * * creation * * * * * sub-theoreme 0-1 * * * * *
all the hypotheses of (sub)theorem 0 are hypotheses of subtheorem 0-1
*** newconcl(0-1, subset(z4, z7), 10)
*** because concl(0, subset(z4, z7)&subset(z7, z4), 9)
*** explanation : to prove a conjunction, prove all the elements of the conjunction
----- action proconj
*** newconcl(0-1, ![A]: (member(A, z4)=>member(A, z7)), 11)
*** because concl(0-1, subset(z4, z7), 10)
*** explanation : the conclusion subset(z4, z7) is replaced by its definition(fof subset )
----- rule def_concl_pred

create object(s) z8
*** newconcl(0-1, member(z8, z4)=>member(z8, z7), 12)
*** because concl((0, ![A]: (member(A, z4)=>member(A, z7))), 11)
*** explanation : the universal variable(s) of the conclusion is(are) instantiated
----- rule !

*** addhyp(0-1, member(z8, z4), 13)
*** newconcl(0-1, member(z8, z7), 13)
*** because concl(0-1, member(z8, z4)=>member(z8, z7), 12)
*** explanation : to prove H=>C, assume H and prove C
----- rule =>

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*** addhyp(0-1, subset(z8, z3), 14)
*** because hyp(0-1, power_set(z3)::z4, 5), hyp(0-1, member(z8, z4), 13), obj_ct(0-1, z8)
*** explanation : rule if (hyp(A, power_set(D)::B, _), hyp(A, member(C, B), _), obj_ct(A, C))then addhyp(A,
subset(C, D), _)
built from the definition of power_set (fof power_set )
----- rule power_set
*** newconcl(0-1, member(z8, z5)&member(z8, z6), 15)
*** because concl(0-1, member(z8, z7), 13), hyp(0-1, intersection(z5, z6)::z7, 8)
*** explanation : definition intersection
----- rule defconcl2

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***** creation ***** sub-theoreme 0-1-1 *****

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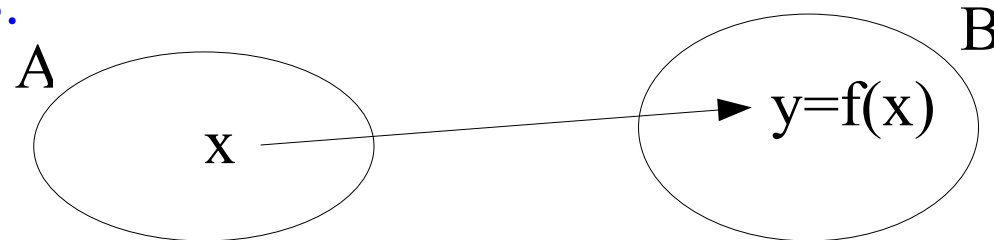
.....
*** newconcl(0-1-1, true, 23)
*** because hyp(0-1-1, member(z9, z1), 22), concl(0-1-1, member(z9, z1), 20)
*** explanation : the conclusion member(z9, z1) to be proved is a hypothesis
----- rule stop_hyp_concl
.....

```

Processing of the existential hypotheses

Systematically creating objects could be **expansive**. So, the processing of existential hypotheses has a low priority and these hypotheses are handled **one after the other, in the order** when they appeared, and all the other rules are tried again before processing the next one.

Example : If f maps A into B , then each element of A has an image in B .

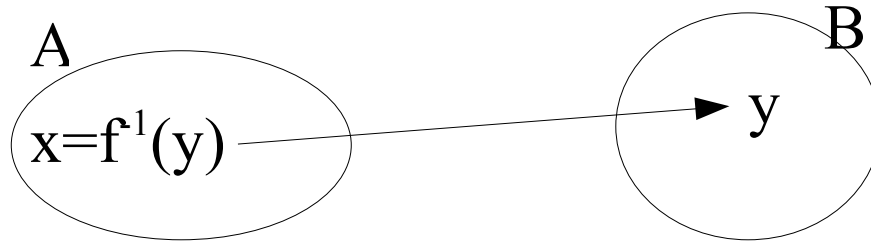


Special case, **if f maps A into A** :

$$a \rightarrow a_1=f(a) \rightarrow a_2=f(a_1) \rightarrow a_3=f(a_2) \rightarrow \dots$$

All that can be deduced from the l'hypothèse $a_i=f(a_{i-1})$ is deduced before the creation of a_{i+1} .

If moreover f is surjective, each element of B has an antecedent in A .



Special case, if f maps A onto A :

$$\dots \rightarrow a_4=f^{-1}(a_2) \rightarrow a_2=f^{-1}(a) \rightarrow a \rightarrow a_1=f(a) \rightarrow a_3=f(a_1) \rightarrow \dots$$

an image and an antecedent are created **alternately**.

Moreover, if there are several mappings, images and antecedents are created **alternately** for all mappings.

Reordering rules

The rules which may create more specific objects must have higher priority than others

Metarule : **if** the rule R may create an element a such that P
the rule R' may create an element b such that Q
P is more general than Q
then R' must be applied before R

More precisely, the **metarule** is the following (of which it is a restriction) :

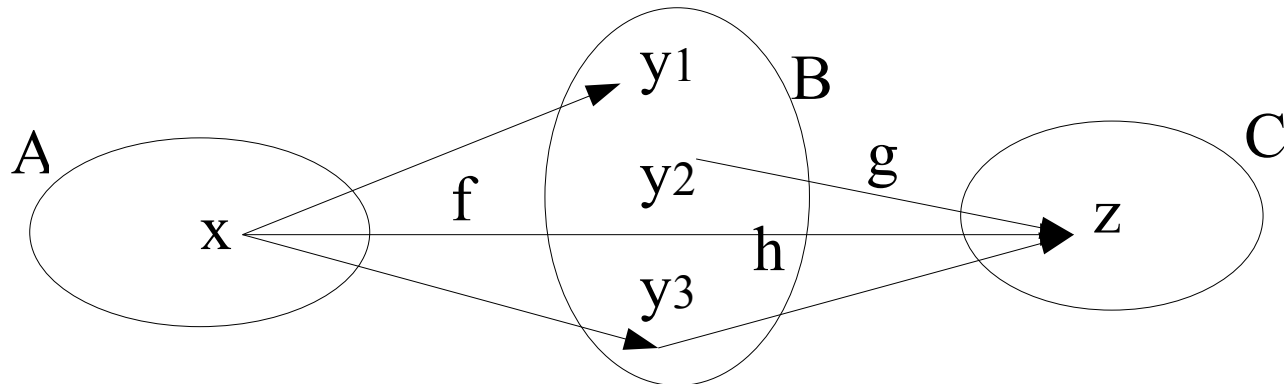
if the rule R contains the action $\text{add-hyp } \exists x \in A \ C$
the rule R' contains the action $\text{add-hyp } \exists x' \in A \ C'$
C' is a conjunction of terms and one of them is equal to C
modulo x and x'
then apply R' before R

Example

If f maps A into B , then each element in A has an image in B .

If f maps A onto A dans B , then each element in B has an pre-image in A .

If h is the composition (from A into C) of f , mapping A into B , and of g , mapping B into C , and if $z=h(x)$, then there is an element y in B such that $y=f(x)$ and $z=g(y)$



Then $y1=y3$ and, if g is injective, $y2=y3$.

Rather than creating $y1$, then $y2$ and $y3$, it is better to only create $y3$ which verifies the three properties.

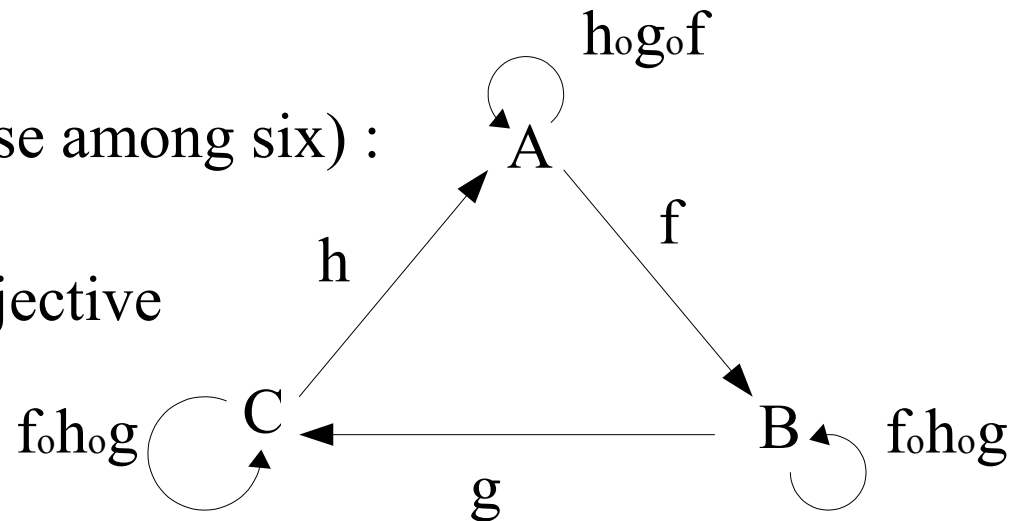
Example in set theory

Theorem : Consider three mappings f, g, h from A into B , B into C , C into A ; if among the three mappings $h \circ g \circ f$, $g \circ f \circ h$, $f \circ h \circ g$, two are injective (resp. surjective) and the third is surjective (resp. injective), then f, g and h are one-to-one.

For example (one case among six) :

$h \circ g \circ f$ injective

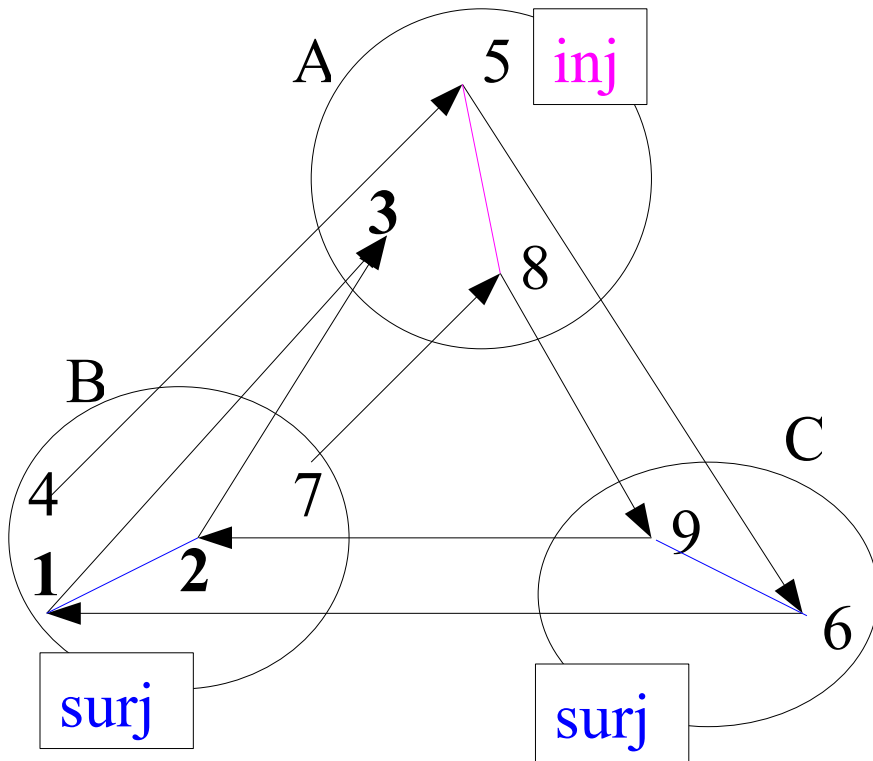
$g \circ f \circ h$ and $f \circ h \circ g$ surjective



Case $h \circ g \circ f$ injective, $g \circ f \circ h$ and $f \circ h \circ g$ surjective (one case among six)

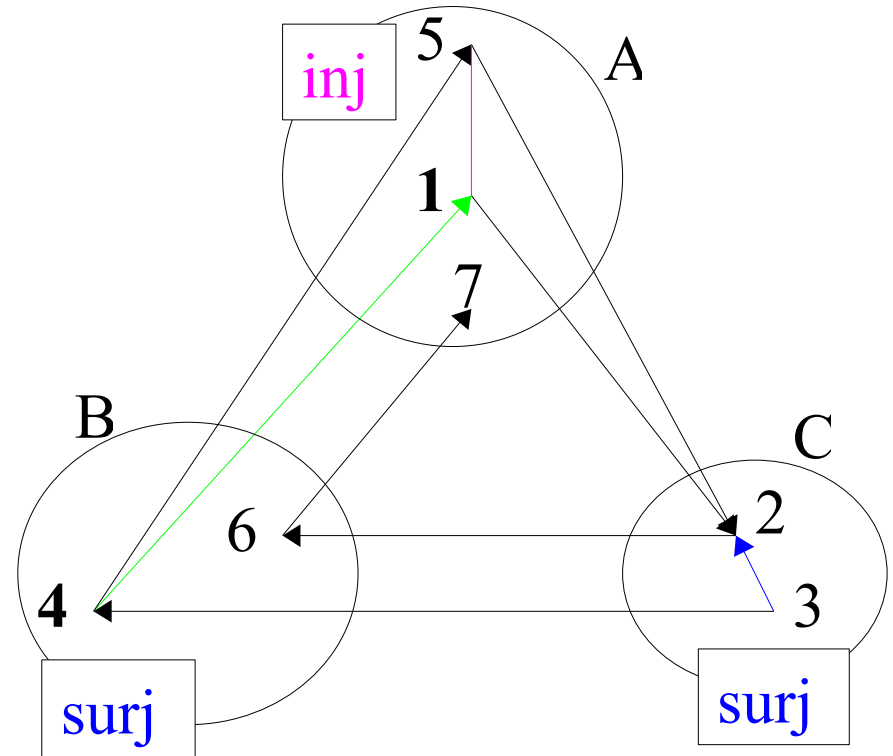
h injective

if 1 and 2 have the same image 3,
then they are **equal**



h surjective

4 is a **pre-image** de 1 because 1
is **equal** to its image 5



Proof of theorem $\neg \exists X \forall Y (Y \in X \Leftrightarrow Y \notin Y)$
 ($X = \{ Y \mid Y \notin Y \}$ is not a set)

by the resolution principle : clauses $\left| \begin{array}{l} Y \notin a \vee Y \notin Y \\ Y \in Y \vee Y \in a \end{array} \right. > \square$

by Muscadet :

hyp : $\exists X \forall Y (Y \in X \Leftrightarrow Y \notin Y)$	concl : $\neg \exists X \forall Y (Y \in X \Leftrightarrow Y \notin Y)$
object : a	concl : false
local rules :	r0 : if $Y \in a$ and $Y \in Y$ then false
	r1 : if $Y \notin Y$ then $Y \in a$
	r2 : for all object Y, $Y \in Y \vee Y \in a$
hyp : $a \in a \vee a \in a$ (rule r2)	
$a \in a$ (rule "v")	
<i>false</i> (rule r0)	theorem proved (by contradiction)

* * * theorem to be proved
 $\sim ?[B]:![A]: (\text{element}(A, B) \Leftrightarrow \sim \text{element}(A, A))$

* * * proof :

* * * * * theoreme 0 * * * * *

*** newconcl(0, $\sim ?[B]:![A]: (\text{element}(A, B) \Leftrightarrow \sim \text{element}(A, A))$, 1)

*** explanation : initial theorem

----- action ini

*** addhyp(0, $?[B]:![A]: (\text{element}(A, B) \Leftrightarrow \sim \text{element}(A, A))$, 2), newconcl(0, false, 2)

*** because concl(0, $\sim ?[B]:![A]: (\text{element}(A, B) \Leftrightarrow \sim \text{element}(A, A))$, 1)

*** explanation : **assume** $?[B]:![A]: (\text{element}(A, B) \Leftrightarrow \sim \text{element}(A, A))$ **and search for a contradiction**

----- rule **concl_not**

create object(s) z1

*** addhyp(0, $![A]: (\text{element}(A, z1) \Leftrightarrow \sim \text{element}(A, A))$, 3)

*** because hyp(0, $?[B]:![A]: (\text{element}(A, B) \Leftrightarrow \sim \text{element}(A, A))$, 2)

*** explanation : **treatment of the existential hypothesis**

----- rule **hyp_exi**

*** addhyp(0, $\text{element}(z1, z1) | \text{element}(z1, z1)$, 4)

*** because obj_ct(0, z1)

pseudo second order

mathematical definition :

$$\forall R (\text{transitive}(R) \Leftrightarrow \forall X \forall Y \forall Z (R(X,Y) \wedge R(Y,Z)) \Rightarrow R(X,Z))$$

Muscadet definitions :

$$\forall R (\text{transitive}(R) \Leftrightarrow \forall X \forall Y \forall Z (..[R,X,Y] \wedge ..[R,Y,Z] \Rightarrow ..[R,X,Z]))$$

$$\forall X \forall Y (..[\text{subset},X,Y] \Leftrightarrow \text{subset}(X,Y))$$

theorem to be proved : **transitive(subset)**

mathematical definition :

$$\forall R (\text{transitive}(R, E) \Leftrightarrow$$

$$\forall X \forall Y \forall Z (X \in E \wedge Y \in E \wedge Z \in E \wedge R(X, Y) \wedge R(Y, Z)) \Rightarrow R(X, Z))$$

Muscadet definitions :

$$\forall R (\text{transitive}(R, E)$$

$$\Leftrightarrow \forall X \forall Y \forall Z (X \in E \wedge Y \in E \wedge Z \in E \wedge \dots[R, X, Y] \wedge \dots[R, Y, Z] \Rightarrow \dots[R, X, Z]))$$

$$\forall X \forall Y (\dots[\text{subset}, X, Y] \Leftrightarrow \text{subset}(X, Y))$$

theorem to be proved : **transitive(subset, $\mathcal{P}(E)$)**