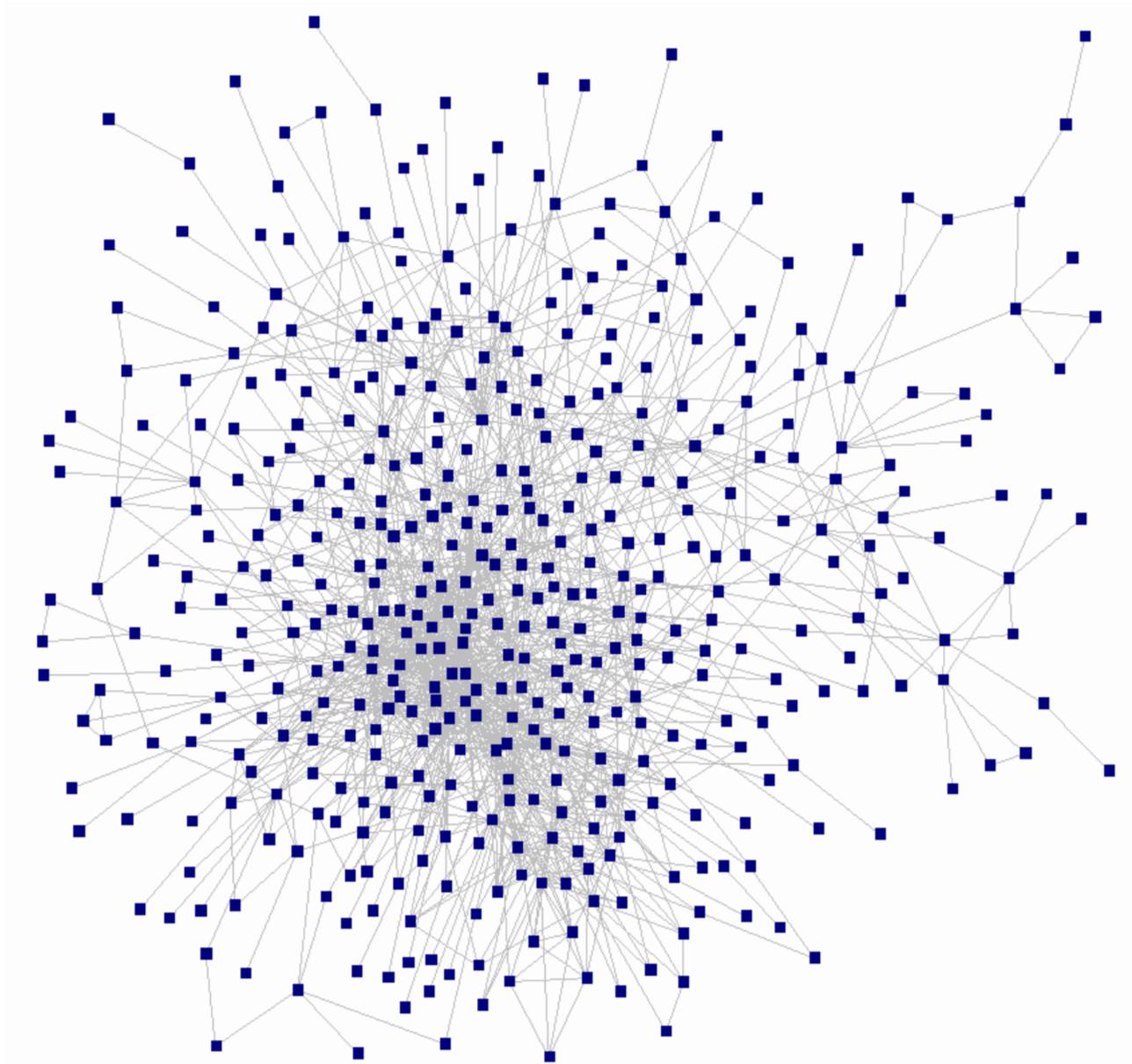


Random graphs: a probabilistic point of view

Laurent Ménard
Modal'X, Université Paris Ouest

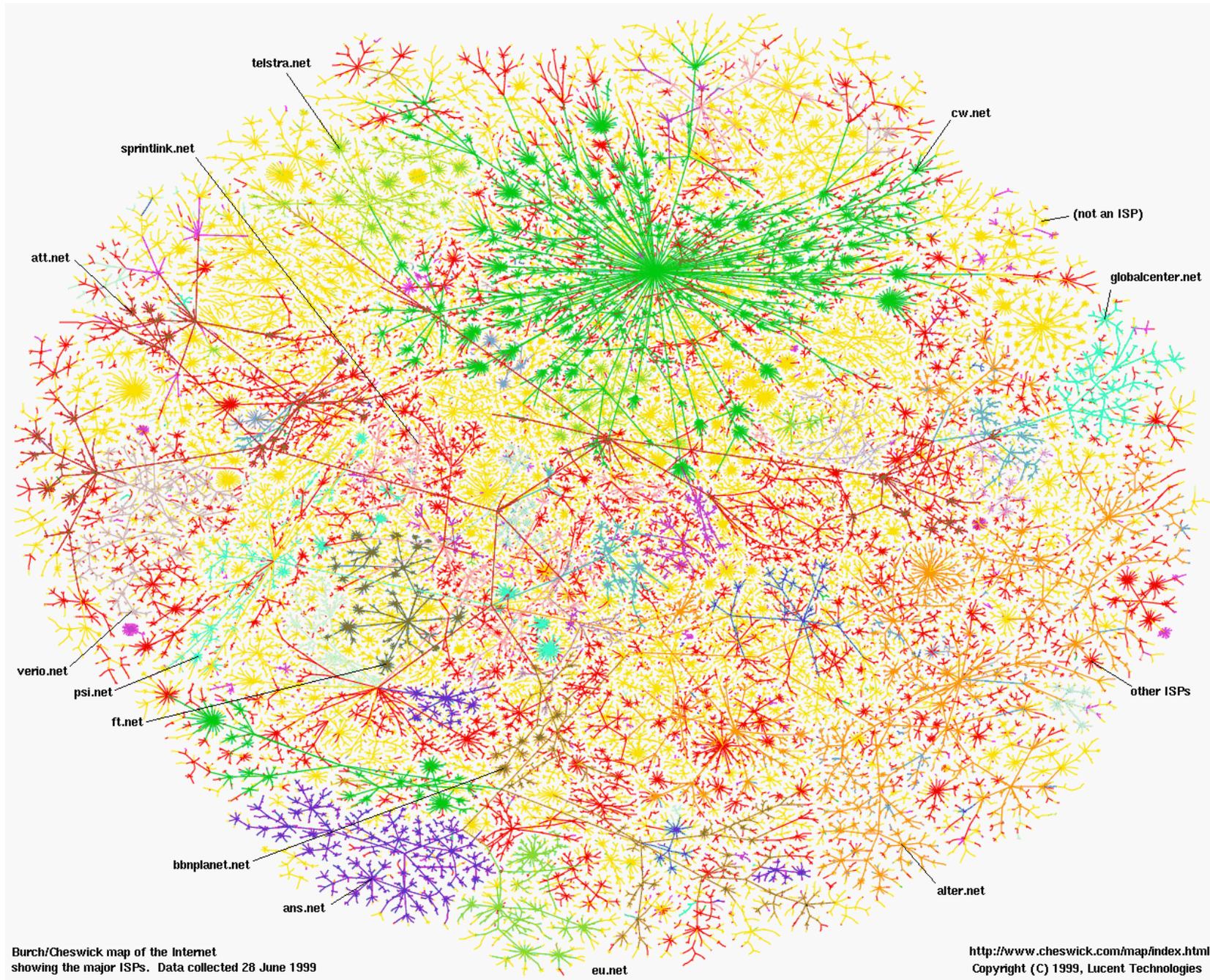
Stats in Paris, November 2013

”Real world” networks



Collaboration graph of mathematicians
[The Erdős number project, 2004]

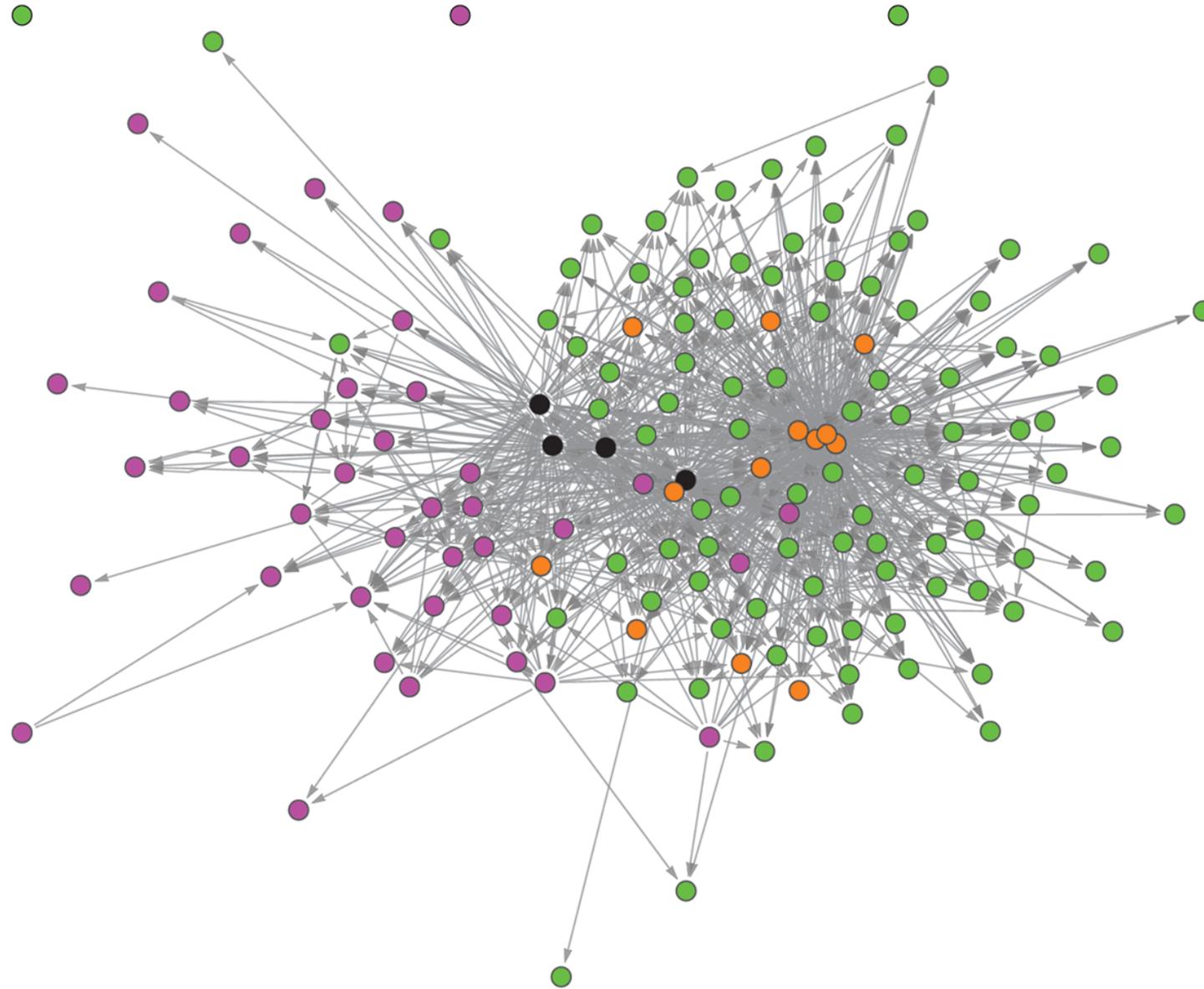
” Real world” networks



The internet topology in 1999
[The internet mapping project]

”Real world” networks

Australian Banking System Network of Large Exposures*
Consolidated Group, December 2012



- Major banks
- Smaller Australian-owned banks
- Foreign-owned banks
- Credit unions and building societies

[Tellez 2013]

* Arrows flow from borrower to lender; sample of 155 ADIs and 1 119 exposures; placement of ADIs is related to the number of links
Sources: APRA; RBA

Outline

What are we looking for ?

Most common properties of "real world networks" .

Outline

What are we looking for ?

Most common properties of "real world networks" .

Different models of random graphs and their properties

Erdős-Rényi random graphs, configuration model, preferential attachment graphs, . . .

Outline

What are we looking for ?

Most common properties of "real world networks".

Different models of random graphs and their properties

Erdős-Rényi random graphs, configuration model, preferential attachment graphs, ...

Convergence of random graphs

Local weak convergence and other notions

Outline

What are we looking for ?

Most common properties of "real world networks" .

Different models of random graphs and their properties

Erdős-Rényi random graphs, configuration model, preferential attachment graphs, . . .

Convergence of random graphs

Local weak convergence and other notions

Statistical mechanics on random graphs

Contagion models, systemic risk, first passage percolation, . . .

Modeling networks: Graph theory

Modeling networks: Graph theory

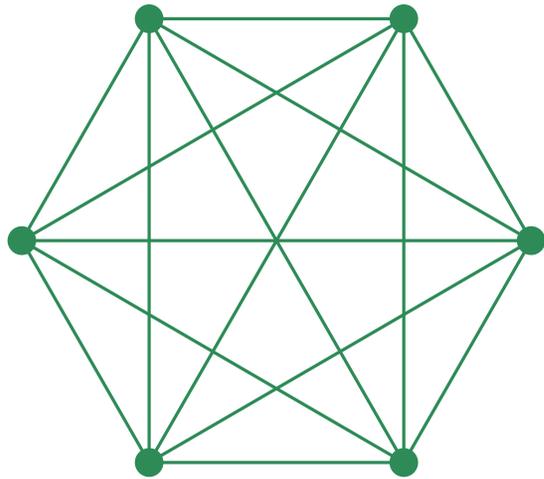
A (simple, undirected) graph
 $G = (V, E)$ consists of

- a set of **vertices** $V = \{1, \dots, n\}$
- a set of **edges**
 $E \subset \{\{i, j\} : i, j \in V \text{ and } i \neq j\}$

Modeling networks: Graph theory

A (simple, undirected) graph $G = (V, E)$ consists of

- a set of **vertices** $V = \{1, \dots, n\}$
- a set of **edges**
 $E \subset \{\{i, j\} : i, j \in V \text{ and } i \neq j\}$



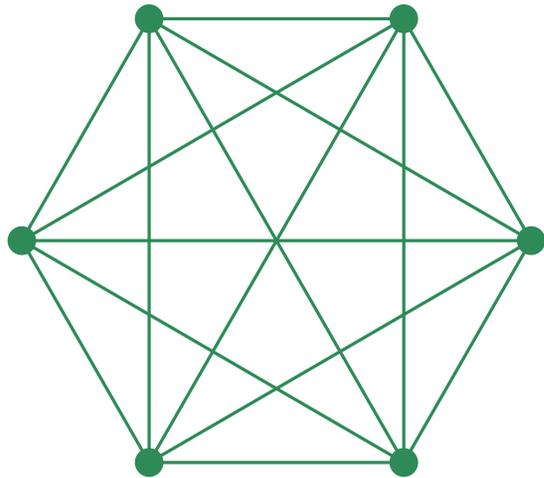
Complete graph with

- 6 vertices
- 15 edges

Modeling networks: Graph theory

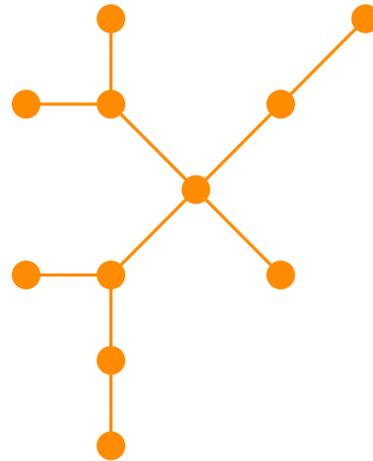
A (simple, undirected) graph $G = (V, E)$ consists of

- a set of **vertices** $V = \{1, \dots, n\}$
- a set of **edges**
 $E \subset \{\{i, j\} : i, j \in V \text{ and } i \neq j\}$



Complete graph with

- 6 vertices
- 15 edges



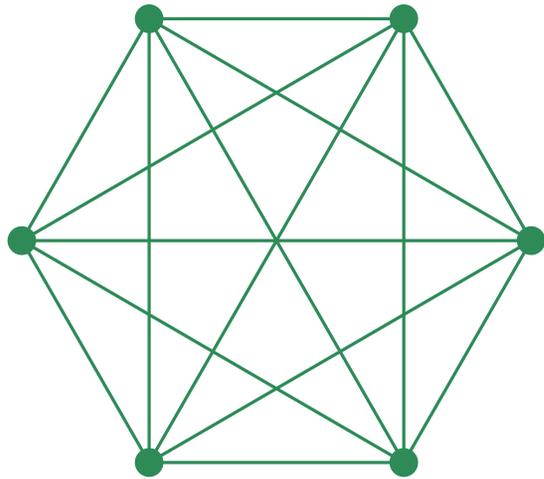
Tree with

- 11 vertices
- 10 edges

Modeling networks: Graph theory

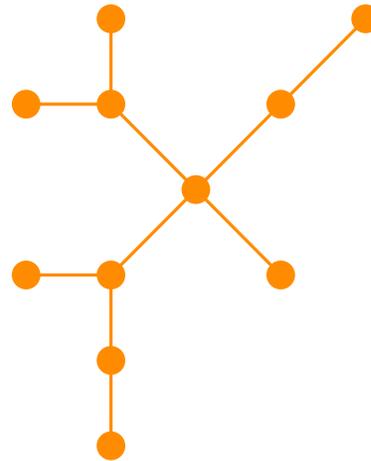
A (simple, undirected) graph $G = (V, E)$ consists of

- a set of **vertices** $V = \{1, \dots, n\}$
- a set of **edges**
 $E \subset \{\{i, j\} : i, j \in V \text{ and } i \neq j\}$



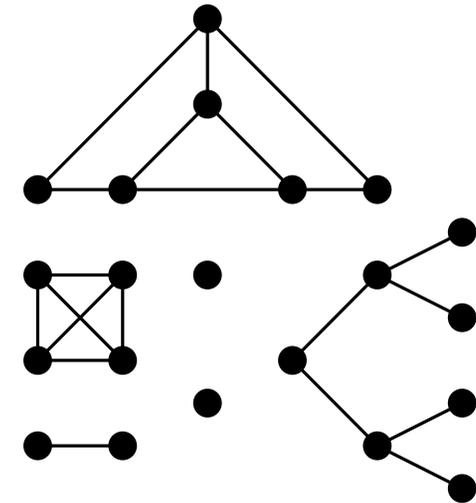
Complete graph with

- 6 vertices
- 15 edges



Tree with

- 11 vertices
- 10 edges

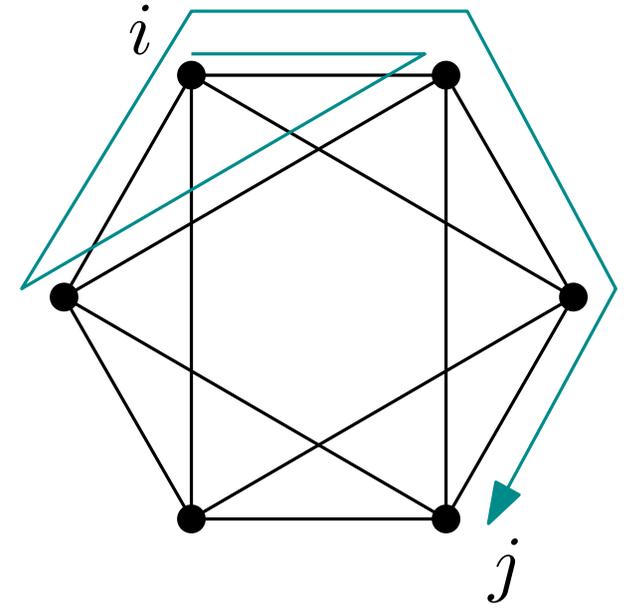


Graph with

- 21 vertices
- 21 edges

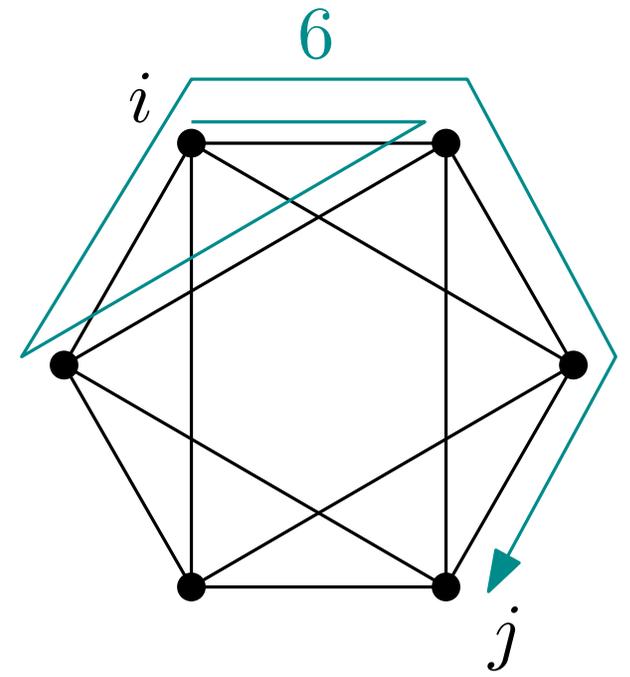
Graph theory: some vocabulary

- **Path** from vertex i to vertex j :
sequence of edges connecting i to j



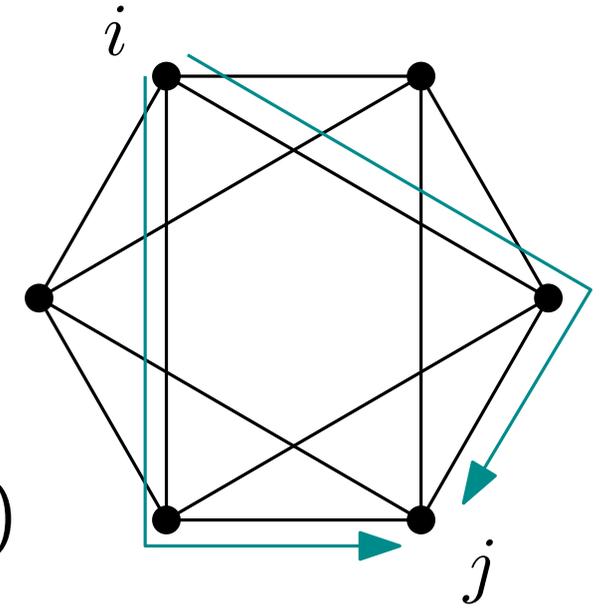
Graph theory: some vocabulary

- **Path** from vertex i to vertex j :
sequence of edges connecting i to j
- **Length** of a path:
number of edges in the path



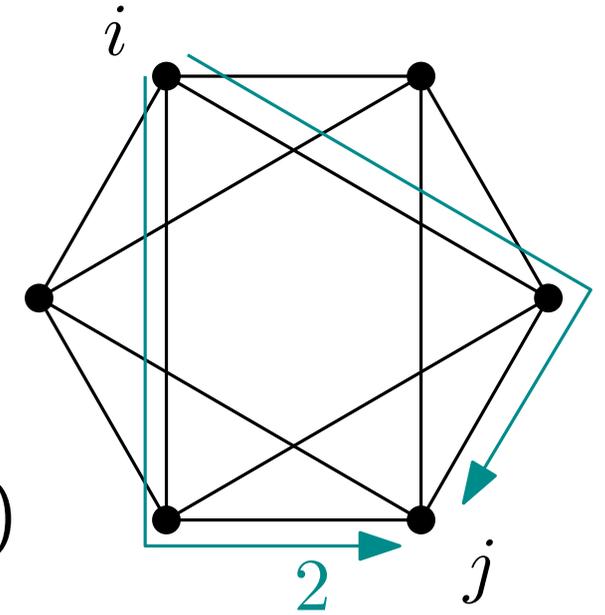
Graph theory: some vocabulary

- **Path** from vertex i to vertex j :
sequence of edges connecting i to j
- **Length** of a path:
number of edges in the path
- **Geodesic path** from i to j :
shortest path from i to j (not necessarily unique)



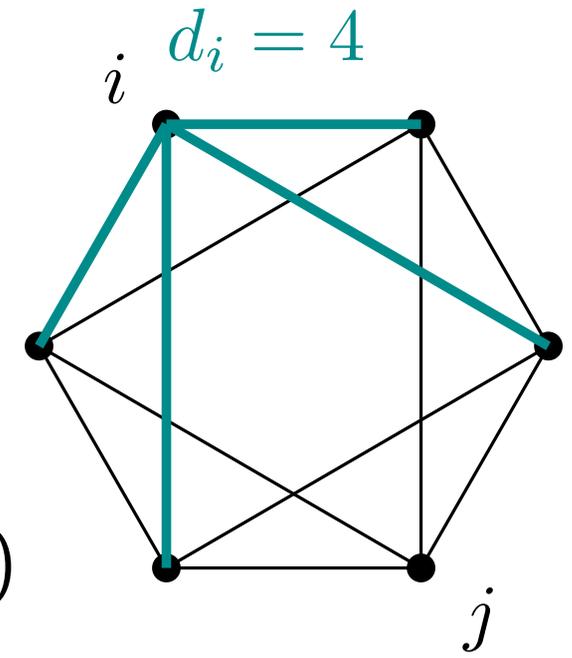
Graph theory: some vocabulary

- **Path** from vertex i to vertex j :
sequence of edges connecting i to j
- **Length** of a path:
number of edges in the path
- **Geodesic path** from i to j :
shortest path from i to j (not necessarily unique)
- **Distance** between i and j :
 $d_G(i, j) =$ length of a geodesic path from i to j .



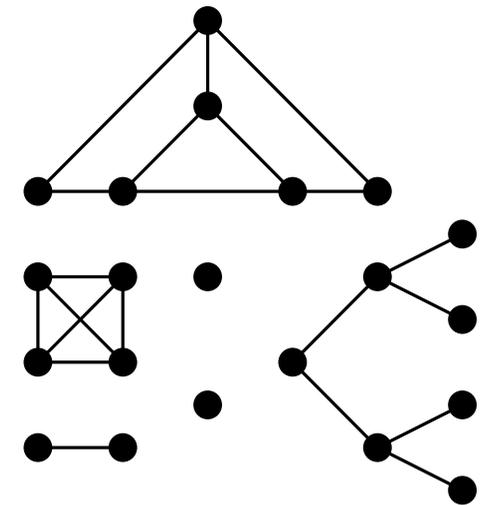
Graph theory: some vocabulary

- **Path** from vertex i to vertex j :
sequence of edges connecting i to j
- **Length** of a path:
number of edges in the path
- **Geodesic path** from i to j :
shortest path from i to j (not necessarily unique)
- **Distance** between i and j :
 $d_G(i, j)$ = length of a geodesic path from i to j .
- **Degree** of a node i :
 d_i = number of edges i belongs to



Graph theory: some vocabulary

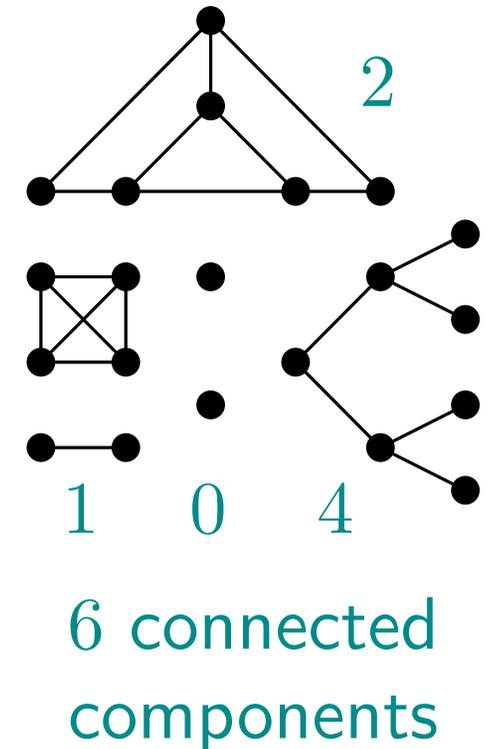
- **Path** from vertex i to vertex j :
sequence of edges connecting i to j
- **Length** of a path:
number of edges in the path
- **Geodesic path** from i to j :
shortest path from i to j (not necessarily unique)
- **Distance** between i and j :
 $d_G(i, j) =$ length of a geodesic path from i to j .
- **Degree** of a node i :
 $d_i =$ number of edges i belongs to
- **Connected component** of a graph G :
maximal connected subgraph



6 connected
components

Graph theory: some vocabulary

- **Path** from vertex i to vertex j :
sequence of edges connecting i to j
- **Length** of a path:
number of edges in the path
- **Geodesic path** from i to j :
shortest path from i to j (not necessarily unique)
- **Distance** between i and j :
 $d_G(i, j) =$ length of a geodesic path from i to j .
- **Degree** of a node i :
 $d_i =$ number of edges i belongs to
- **Connected component** of a graph G :
maximal connected subgraph
- **Diameter** of a connected component:
largest distance between two vertices of the component



Modeling large "real world" networks: random graphs

- Size of the network: n **vertices** (n deterministic and large)
- Network: **random graph** G_n (a random variable taking values in the set of all graphs with n vertices)

Modeling large "real world" networks: random graphs

- Size of the network: n **vertices** (n deterministic and large)
- Network: **random graph** G_n (a random variable taking values in the set of all graphs with n vertices)

What properties do we want for G_n ?

Modeling large "real world" networks: random graphs

- Size of the network: n **vertices** (n deterministic and large)
- Network: **random graph** G_n (a random variable taking values in the set of all graphs with n vertices)

What properties do we want for G_n ?

Sparse

Vertex degrees are very small compared to the size of the network

Modeling large "real world" networks: random graphs

- Size of the network: n **vertices** (n deterministic and large)
- Network: **random graph** G_n (a random variable taking values in the set of all graphs with n vertices)

What properties do we want for G_n ?

Sparse

Vertex degrees are very small compared to the size of the network

Small world

Distances are very small compared to the size of the network

Modeling large "real world" networks: random graphs

- Size of the network: n **vertices** (n deterministic and large)
- Network: **random graph** G_n (a random variable taking values in the set of all graphs with n vertices)

What properties do we want for G_n ?

Sparse

Vertex degrees are very small compared to the size of the network

Small world

Distances are very small compared to the size of the network

Scale free

Vertices with very high degree are not uncommon

Modeling large "real world" networks: random graphs

- Size of the network: n **vertices** (n deterministic and large)
- Network: **random graph** G_n (a random variable taking values in the set of all graphs with n vertices)

What properties do we want for G_n ?

Sparse

Vertex degrees are very small compared to the size of the network

Small world

Distances are very small compared to the size of the network

Scale free

Vertices with very high degree are not uncommon

**Clustering
(transitivity)**

The friends of my friends are more likely to be my friends

The small world effect

The small world effect

Distances in large "real world" networks are (very) small compare to their size

- [Milgram 1967] **6 degrees of separations**
deliver a letter in the US via intermediaries known on a first name basis

The small world effect

Distances in large "real world" networks are (very) small compare to their size

- [Milgram 1967] **6 degrees of separations**
deliver a letter in the US via intermediaries known on a first name basis
- [Watts 2000] larger scale with emails, similar results

The small world effect

Distances in large "real world" networks are (very) small compare to their size

- [Milgram 1967] **6 degrees of separations**
deliver a letter in the US via intermediaries known on a first name basis
- [Watts 2000] larger scale with emails, similar results
- [Backstrom, Boldi, Rosa, Ugander, and 2011]
average distance in Facebook = 5,
diameter = 58 (but roughly 20 inside a country)

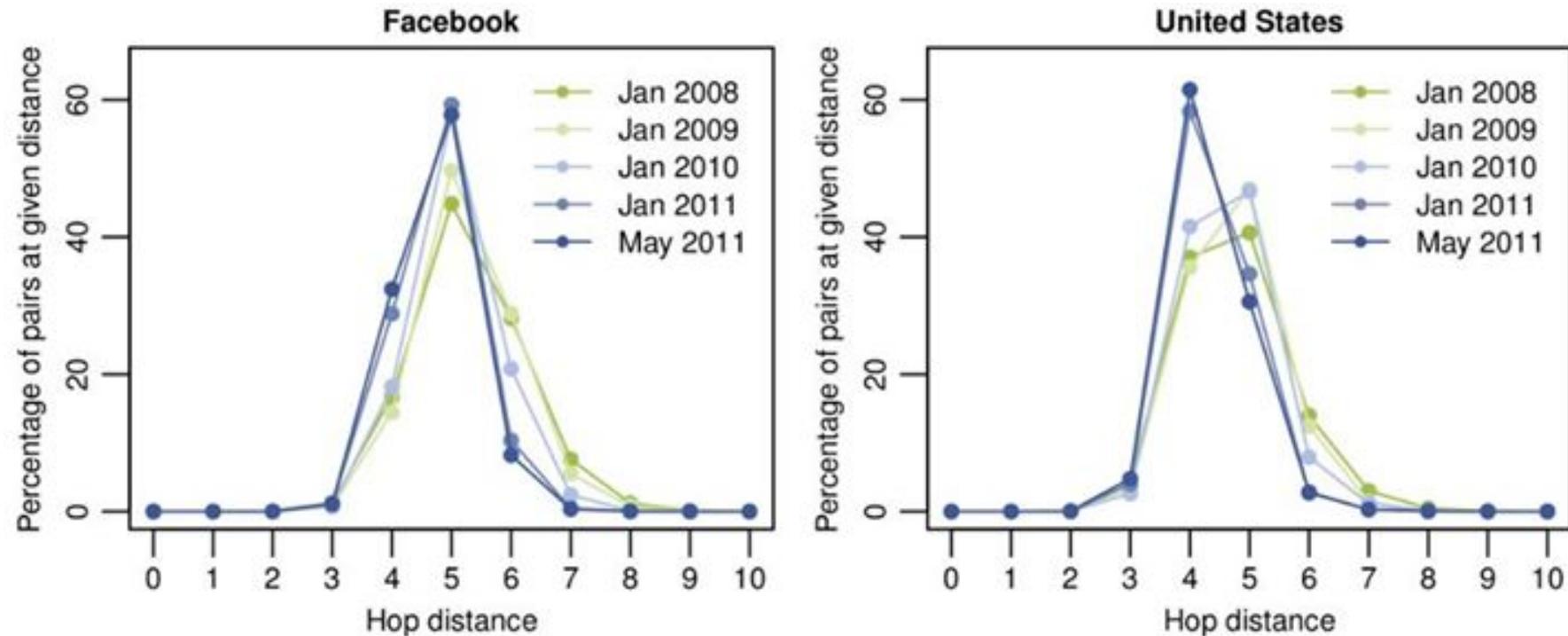
The small world effect

Distances in large "real world" networks are (very) small compare to their size

- [Milgram 1967] **6 degrees of separations**
deliver a letter in the US via intermediaries known on a first name basis
- [Watts 2000] larger scale with emails, similar results
- [Backstrom, Boldi, Rosa, Ugander, and 2011]
average distance in Facebook = 5,
diameter = 58 (but roughly 20 inside a country)
- [The Erdős number project]
average collaboration distance between two mathematicians = 7.64, diameter = 23

The small world of Facebook

721 million active users, 69 billion friendship links: average degree = 191

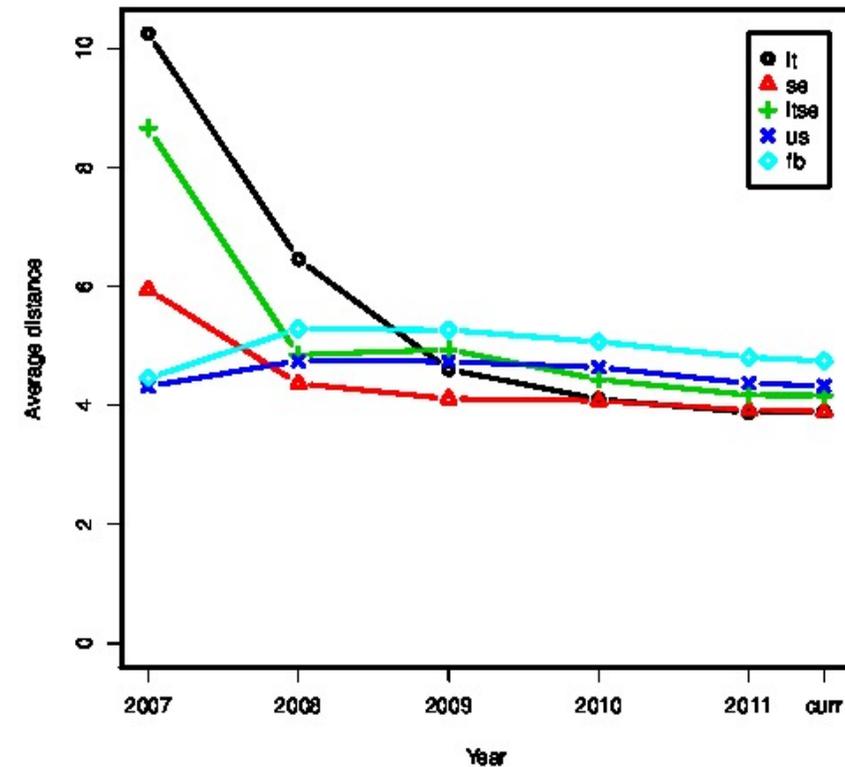
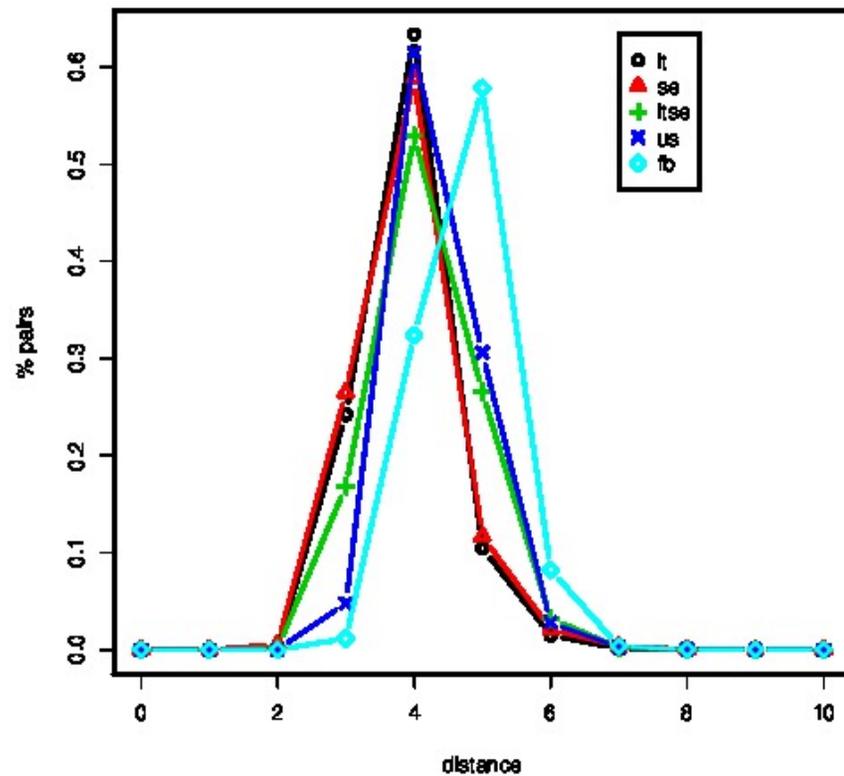


Distances in Facebook

[Backstrom, Boldi, Rosa, Ugander and Vigna 2011]

The small world of Facebook

721 million active users, 69 billion friendship links: average degree = 191



Distances in Facebook in different subgraphs
[Backstrom, Boldi, Rosa, Ugander and Vigna 2011]

The small world effect: mathematical modeling

Two interesting criteria:

Small Diameter:

$$\max_{1 \leq i, j \leq n} d_{G_n}(i, j) \ll n$$

Small average distance

$$\frac{2}{n(n-1)} \sum_{i, j=1}^n d_{G_n}(i, j) \ll n$$

The small world effect: mathematical modeling

Two interesting criteria:

Small Diameter:

$$\max_{1 \leq i, j \leq n} d_{G_n}(i, j) \ll n$$

Small average distance

$$\frac{2}{n(n-1)} \sum_{i, j=1}^n d_{G_n}(i, j) \ll n$$

Both these quantities will grow very slowly with n , often as slowly as $\log n$.

For example:

- $\log(721\,000\,000) \simeq 20$ (Facebook)
- $\log(\log(721\,000\,000)) \simeq 3$
- $\log(10\,000\,000\,000) \simeq 23$

Scale free property

Scale free property

”Some nodes have a very large degree compared to the average degree in the graph.”

Scale free property

”Some nodes have a very large degree compared to the average degree in the graph.”

Degree sequence of a graph G_n with n vertices:

$$\mathbf{d}_n = (d_1(n), \dots, d_n(n))$$

Degree distribution of G_n : proportion $P_{\mathbf{d}_n}$ of vertices with given degree

$$P_{\mathbf{d}_n}(\{k\}) = \frac{1}{n} \sum_{i=1}^n \mathbf{1}_{\{d_i(n)=k\}}$$

$$P_{\mathbf{d}_n} = \frac{1}{n} \sum_{i=1}^n \delta_{d_i(n)}$$

If G_n is a random graph, $P_{\mathbf{d}_n}$ is a (random) probability distribution:
it is the law of the degree of a uniformly chosen vertex

Scale free property

”Some nodes have a very large degree compared to the average degree in the graph.”

Degree sequence of a graph G_n with n vertices:

$$\mathbf{d}_n = (d_1(n), \dots, d_n(n))$$

Degree distribution of G_n : proportion $P_{\mathbf{d}_n}$ of vertices with given degree

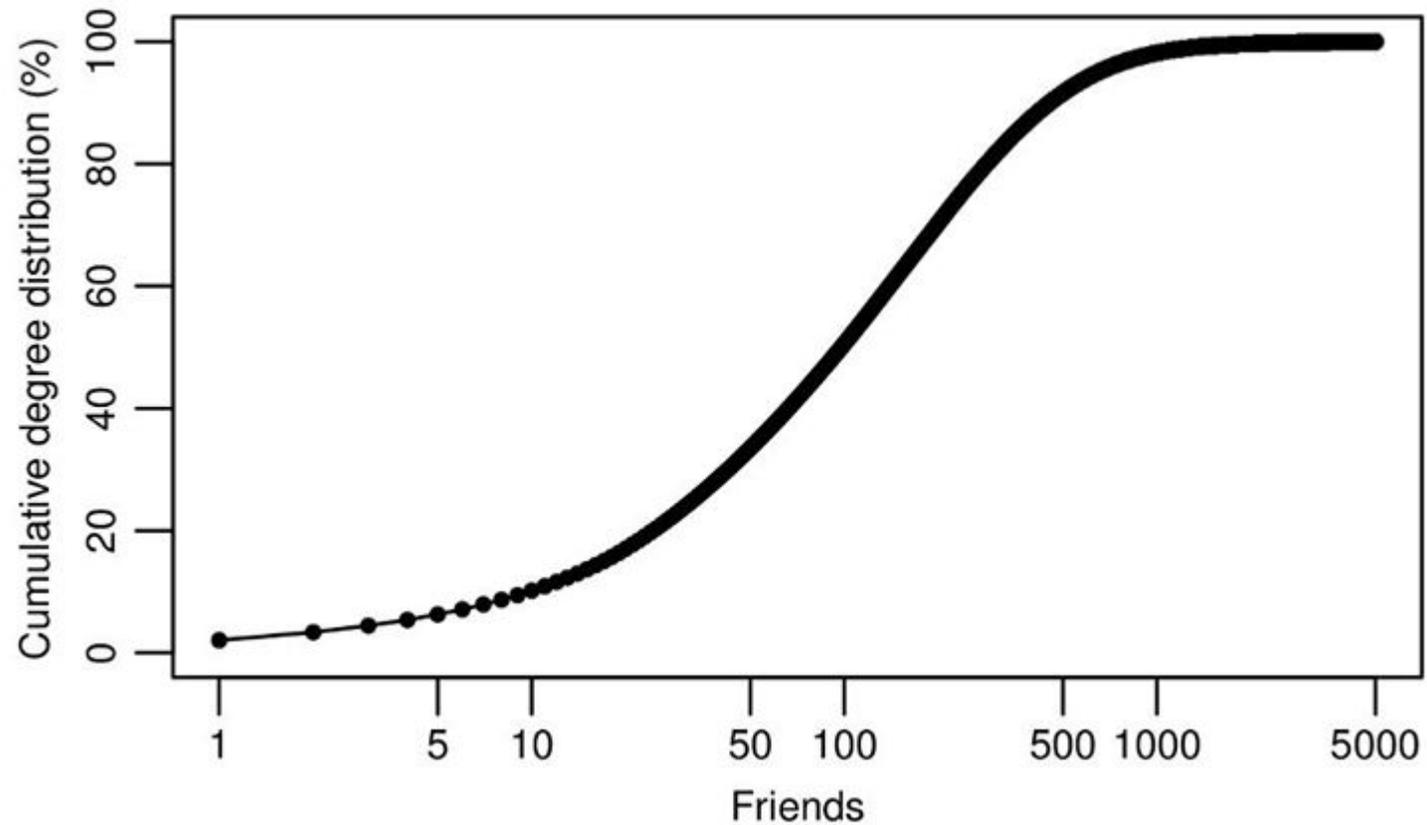
$$P_{\mathbf{d}_n}(\{k\}) = \frac{1}{n} \sum_{i=1}^n \mathbf{1}_{\{d_i(n)=k\}}$$

$$P_{\mathbf{d}_n} = \frac{1}{n} \sum_{i=1}^n \delta_{d_i(n)}$$

If G_n is a random graph, $P_{\mathbf{d}_n}$ is a (random) probability distribution: it is the law of the degree of a uniformly chosen vertex

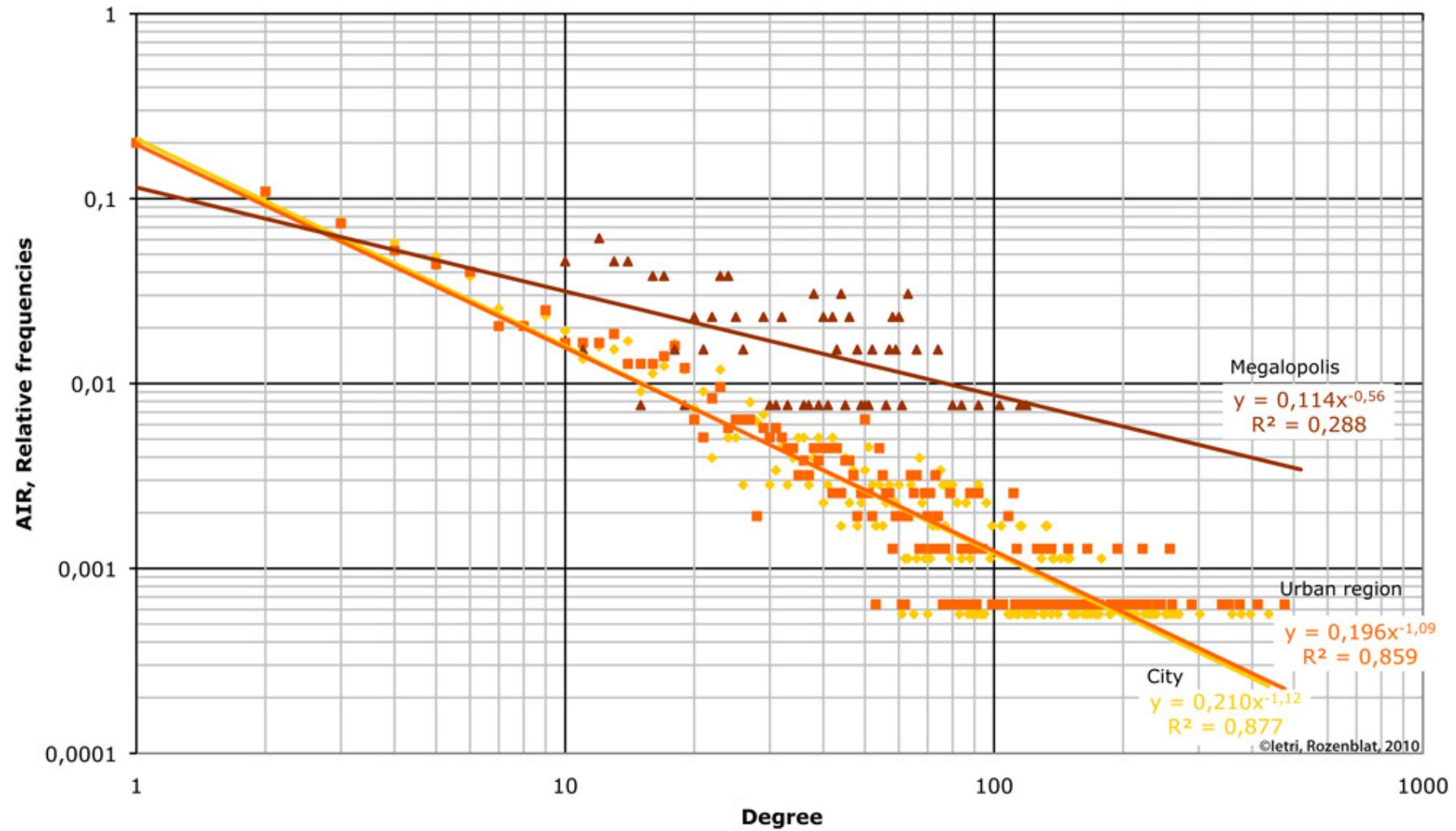
Scale free property: $P_{\mathbf{d}_n}$ ”asymptotically has a heavy tail”

Scale free property: Facebook



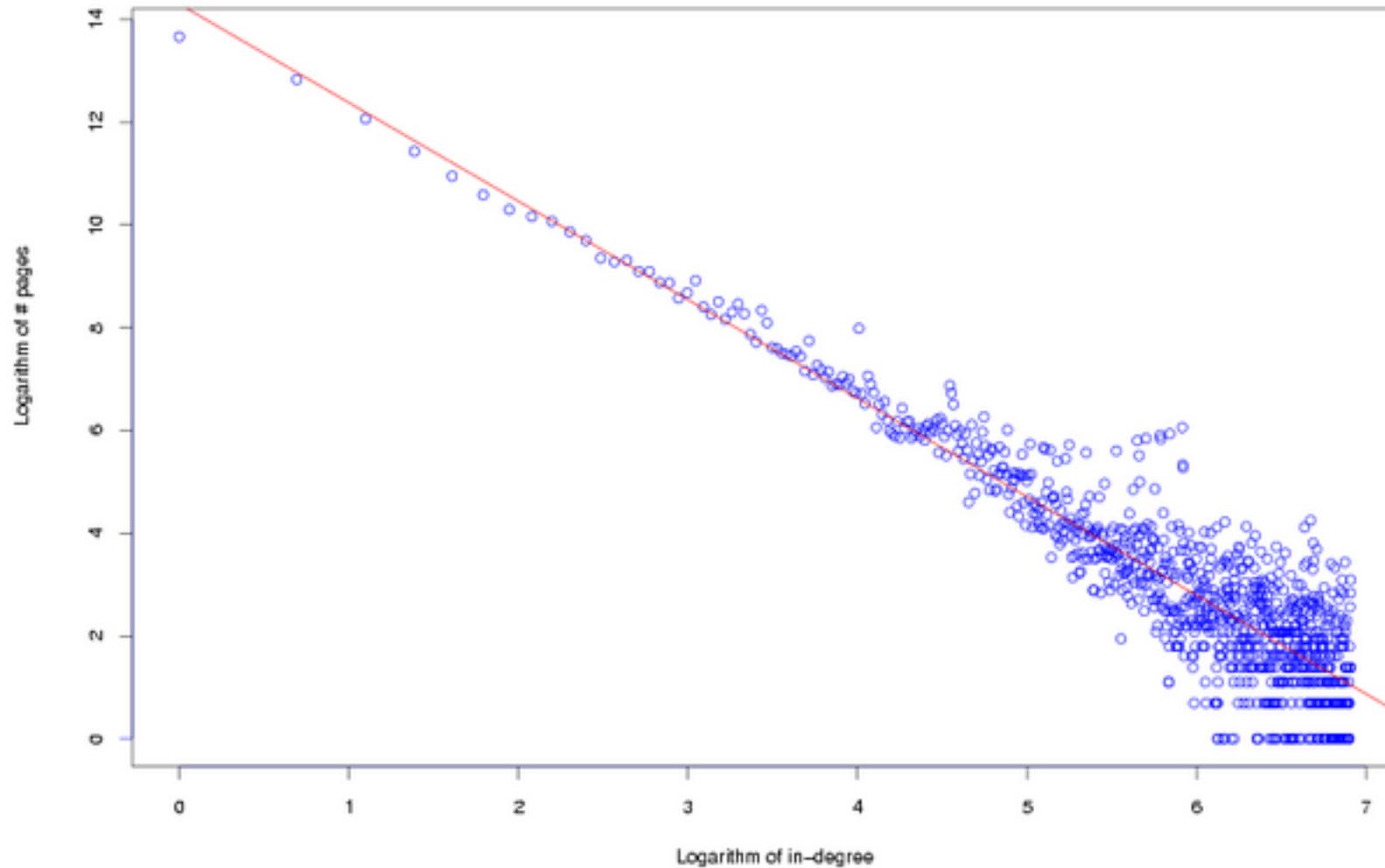
Cumulative degree distribution in Facebook
[Ugander, Karrer, Backstrom and Marlow 2011]

Scale free property: log-log plots



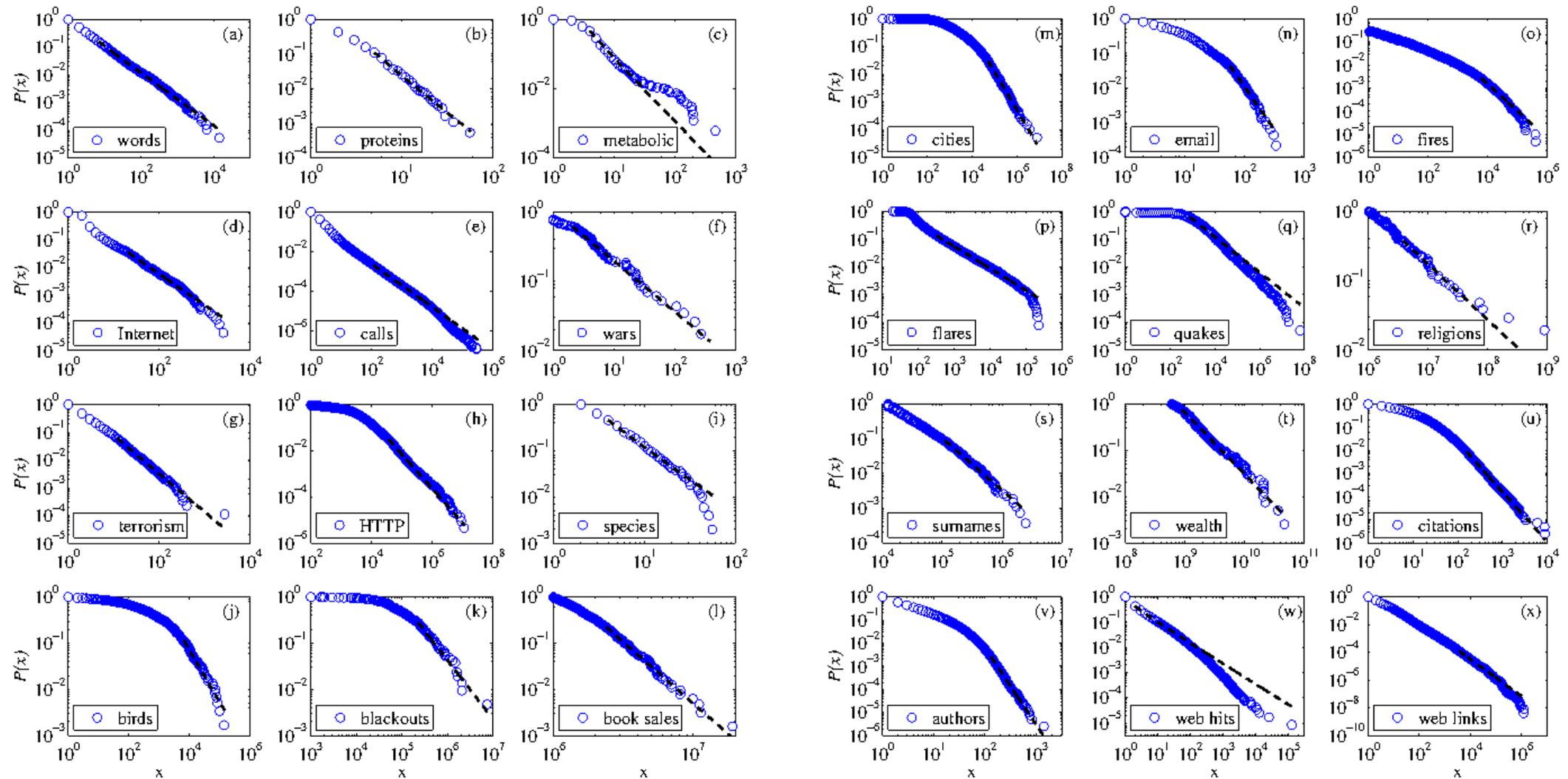
Degrees in the worldwide air transportation network
[Ducruet, Ietri and Rozenblat 2011]

Scale free property: log-log plots



Number of links pointing to webpages in the African Web
[Boldi, Codenotti, Santini, Vigna 2002]

Scale free property: log-log plots



Degree distributions in real world networks
[Clauset, Shalizi and Newman 2007]

Scale free property: mathematical modeling

Degree distribution P_{d_n} of the random graph G_n
"asymptotically has a heavy tail".

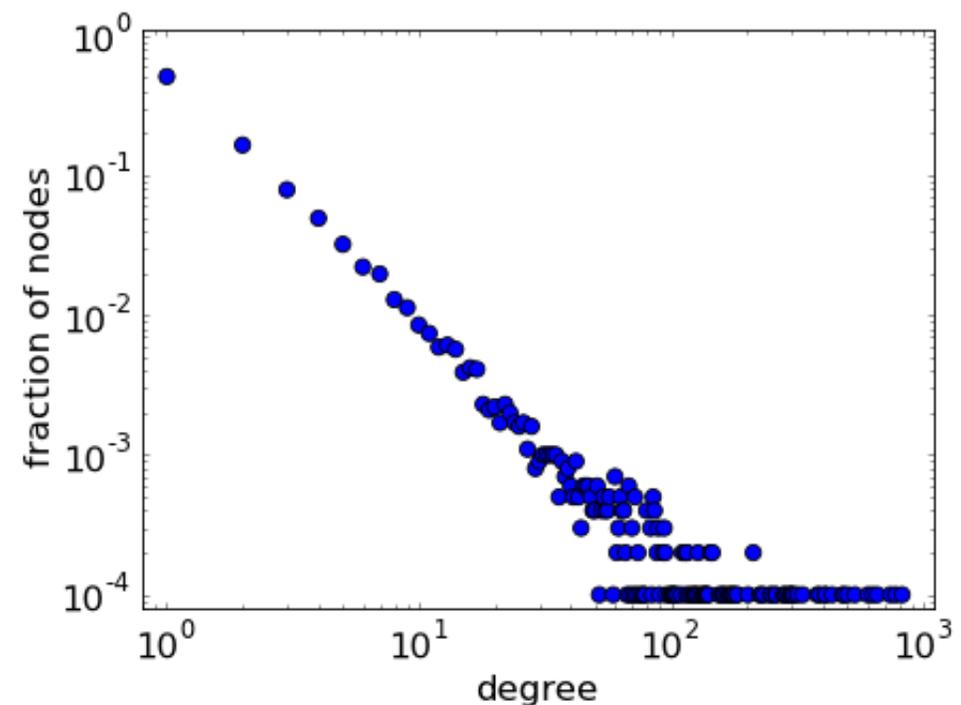
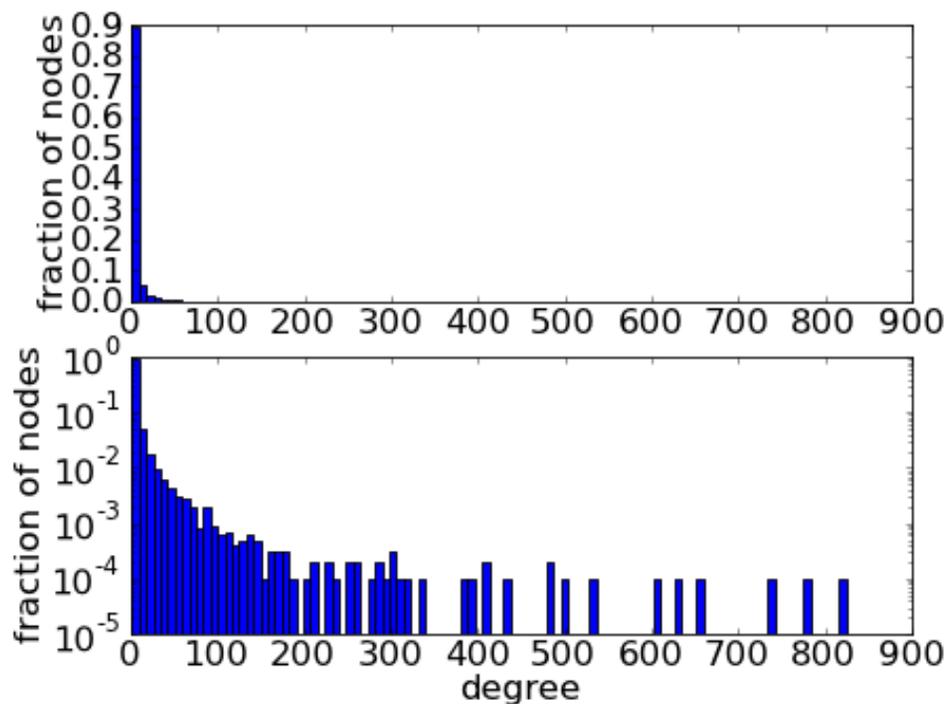
Scale free property: mathematical modeling

Degree distribution P_{d_n} of the random graph G_n
"asymptotically has a heavy tail".

Most common example of random variable X with a heavy tail:
power law with exponent $\tau > 1$

$$P(X \geq k) = c_\tau k^{-\tau+1}$$

$$\frac{\log P(X = k)}{\log k} = -\tau$$



Scale free property: mathematical modeling

Degree distribution P_{d_n} of the random graph G_n
"asymptotically has a heavy tail".

Most common example of random variable X with a heavy tail:

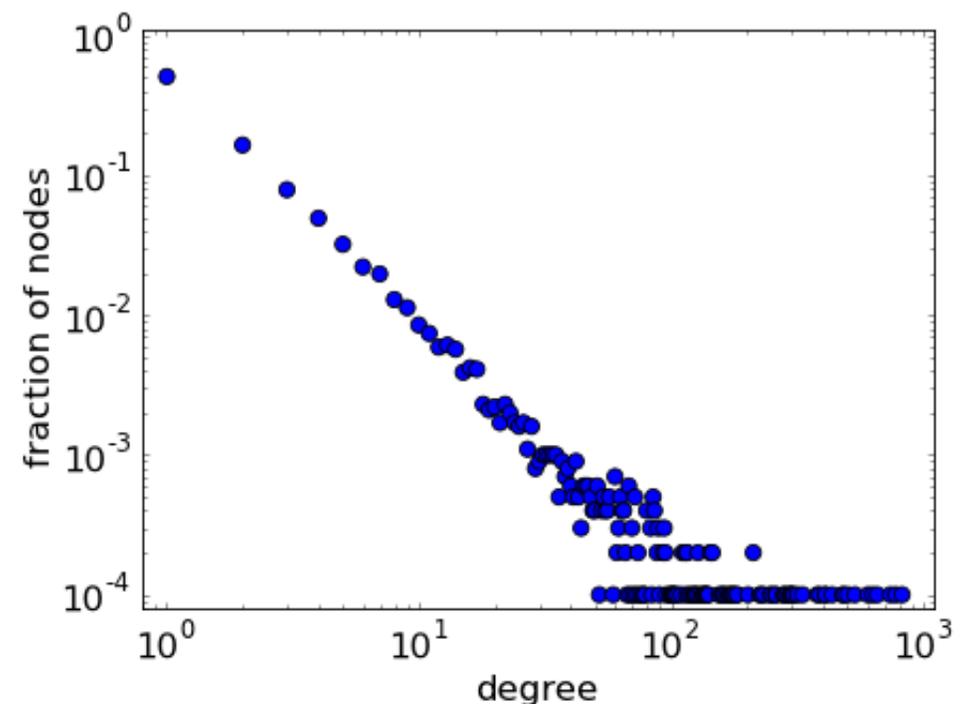
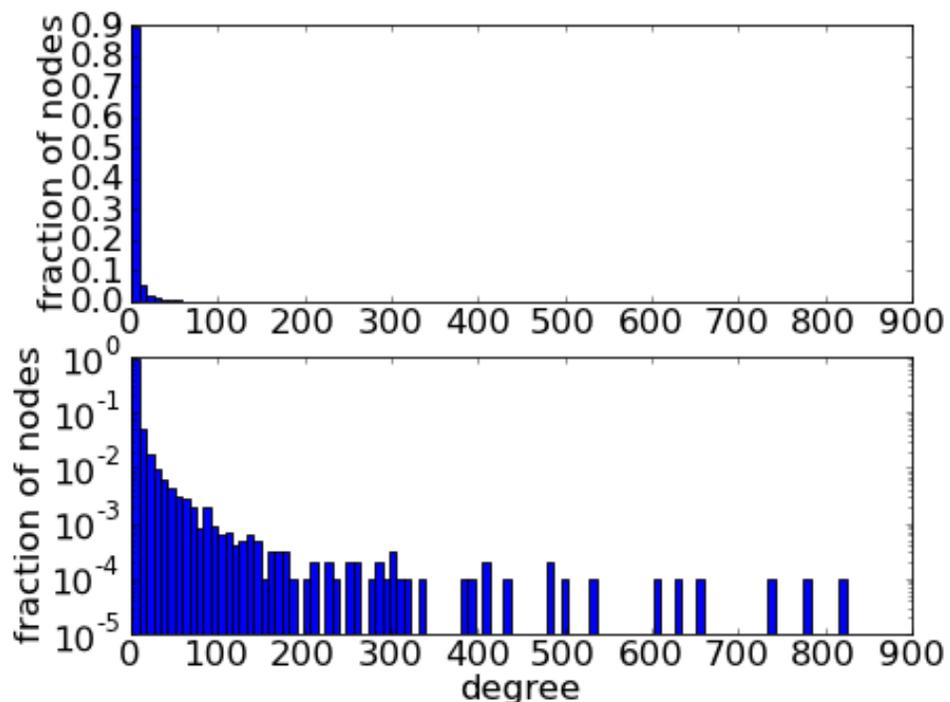
power law with exponent $\tau > 1$

$$P(X \geq k) = c_\tau k^{-\tau+1}$$

$$\frac{\log P(X = k)}{\log k} = -\tau$$

some properties

- no exponential moments
- infinite mean if $\tau \in (1, 2]$
- infinite variance if $\tau \in (1, 3]$
- moments of order $< \tau - 1$



Scale free property and sparsity: technical assumptions

Take a sequence $\mathbf{G} = (G_n)_{n \geq 1}$ of random graphs such that for every n :

- G_n has n vertices
- degree distribution of G_n is $P_{\mathbf{d}_n}$

Scale free property and sparsity: technical assumptions

Take a sequence $\mathbf{G} = (G_n)_{n \geq 1}$ of random graphs such that for every n :

- G_n has n vertices
- degree distribution of G_n is P_{d_n}

Sparsity

P_{d_n} **converges weakly** to a probability measure P
with $P(\{0\}) < 1$ as $n \rightarrow \infty$:

Scale free property and sparsity: technical assumptions

Take a sequence $\mathbf{G} = (G_n)_{n \geq 1}$ of random graphs such that for every n :

- G_n has n vertices
- degree distribution of G_n is $P_{\mathbf{d}_n}$

Sparsity

$P_{\mathbf{d}_n}$ **converges weakly** to a probability measure P
with $P(\{0\}) < 1$ as $n \rightarrow \infty$:

$$\text{for every } k: P_{\mathbf{d}_n}(\{k\}) \xrightarrow{n \rightarrow \infty} P(\{k\})$$

Scale free property and sparsity: technical assumptions

Take a sequence $\mathbf{G} = (G_n)_{n \geq 1}$ of random graphs such that for every n :

- G_n has n vertices
- degree distribution of G_n is $P_{\mathbf{d}_n}$

Sparsity

$P_{\mathbf{d}_n}$ **converges weakly** to a probability measure P with $P(\{0\}) < 1$ as $n \rightarrow \infty$:

$$\text{for every } k: P_{\mathbf{d}_n}(\{k\}) \xrightarrow{n \rightarrow \infty} P(\{k\})$$

Regularity assumptions

- First moment

D_n r.v. with law $P_{\mathbf{d}_n}$ and D r.v. with law P

$$E[D_n] \xrightarrow{n \rightarrow \infty} E[D] < \infty$$

- Second moment

$$E[D_n^2] \xrightarrow{n \rightarrow \infty} E[D^2] < \infty$$

Scale free property and sparsity: technical assumptions

Take a sequence $\mathbf{G} = (G_n)_{n \geq 1}$ of random graphs such that for every n :

- G_n has n vertices
- degree distribution of G_n is $P_{\mathbf{d}_n}$

Sparsity

$P_{\mathbf{d}_n}$ **converges weakly** to a probability measure P with $P(\{0\}) < 1$ as $n \rightarrow \infty$:

$$\text{for every } k: P_{\mathbf{d}_n}(\{k\}) \xrightarrow{n \rightarrow \infty} P(\{k\})$$

Regularity assumptions

- First moment

D_n r.v. with law $P_{\mathbf{d}_n}$ and D r.v. with law P

$$E[D_n] \xrightarrow{n \rightarrow \infty} E[D] < \infty$$

- Second moment

$$E[D_n^2] \xrightarrow{n \rightarrow \infty} E[D^2] < \infty$$

Scale free

P has a heavy tail (for example, it is a Power Law)

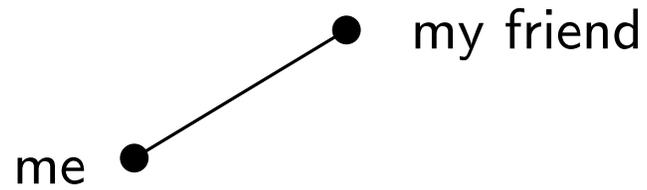
Clustering

Clustering

Measures the network's transitivity: the friends of my friends are more likely to be my friends

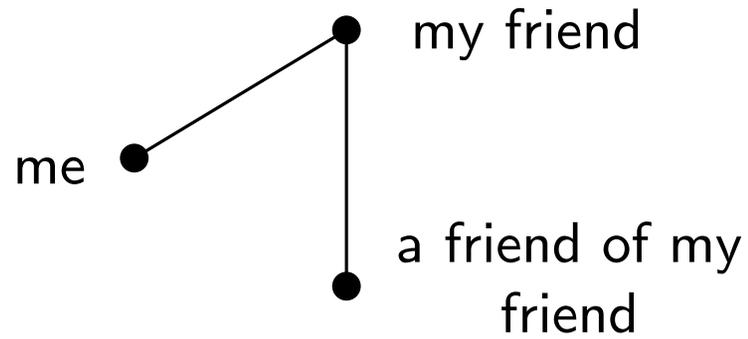
Clustering

Measures the network's transitivity: the friends of my friends are more likely to be my friends



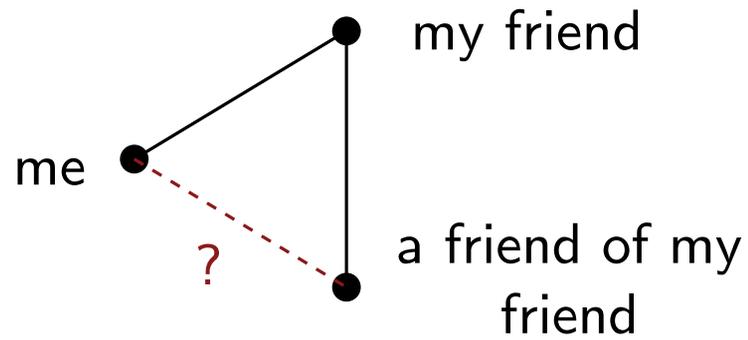
Clustering

Measures the network's transitivity: the friends of my friends are more likely to be my friends



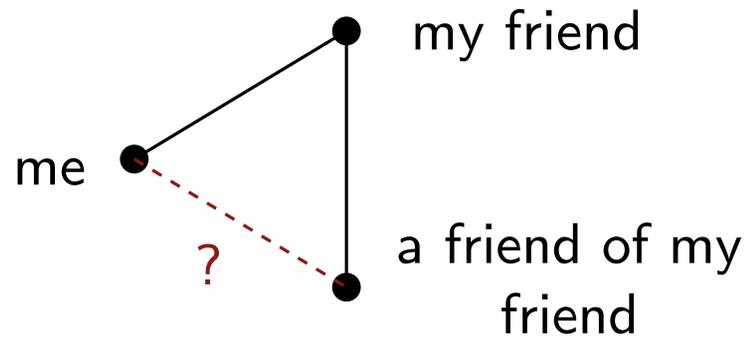
Clustering

Measures the network's transitivity: the friends of my friends are more likely to be my friends



Clustering

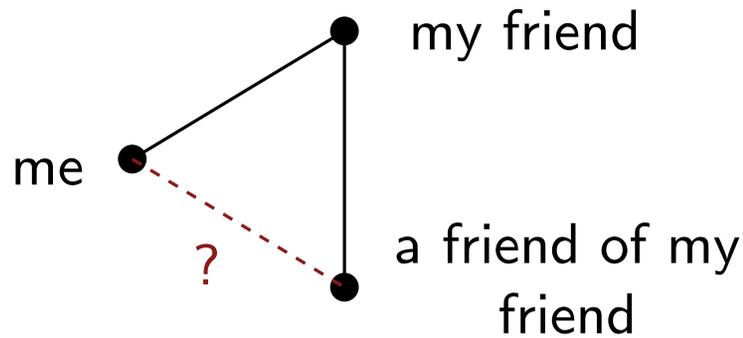
Measures the network's transitivity: the friends of my friends are more likely to be my friends



Criterion that compares the number of triangles to the number of connected triplets of vertices

Clustering

Measures the network's transitivity: the friends of my friends are more likely to be my friends



Criterion that compares the number of triangles to the number of connected triplets of vertices

Global clustering of a graph G

$$CL(G) = \frac{3 \times E \text{ (nb of triangles)}}{E \text{ (nb of connected triplets)}}$$

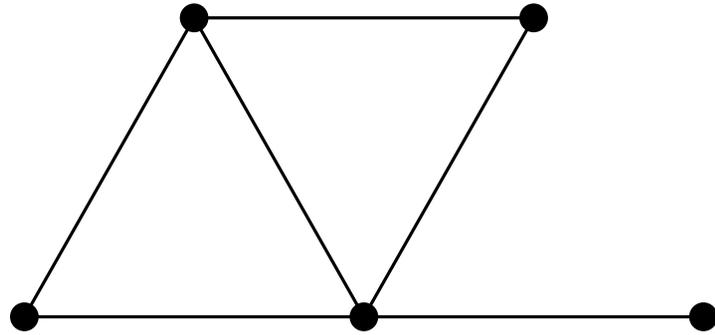
Individual clustering of vertex i

$$CL_i(G) = \frac{E \text{ (nb of triangles containing } i\text{)}}{E \text{ (nb of connected triplets centered at } i\text{)}}$$

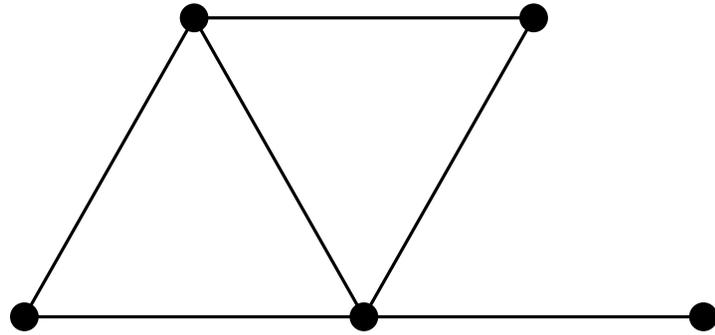
Average clustering of G

$$\overline{CL}(G) = \frac{1}{n} \sum_{i=1}^n CL_i(G)$$

Clustering: an example

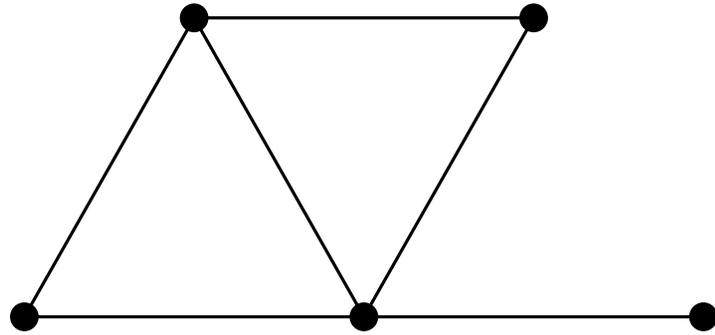


Clustering: an example



2 triangles

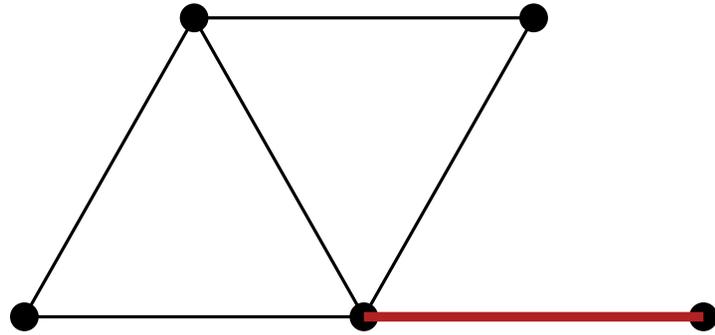
Clustering: an example



2 triangles

10 connected triplets:

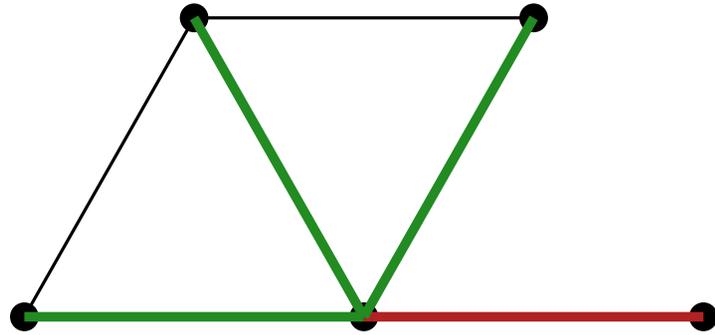
Clustering: an example



2 triangles

10 connected triplets:

Clustering: an example

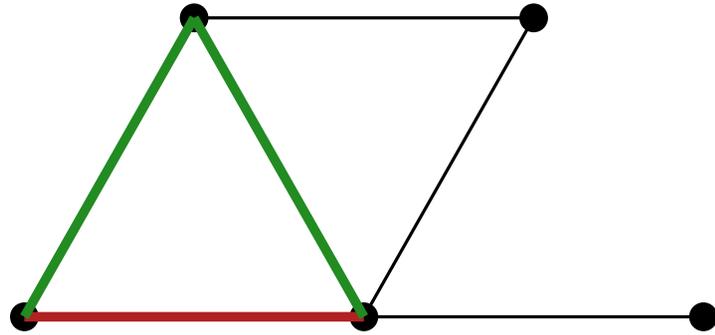


2 triangles

10 connected triplets:

3

Clustering: an example

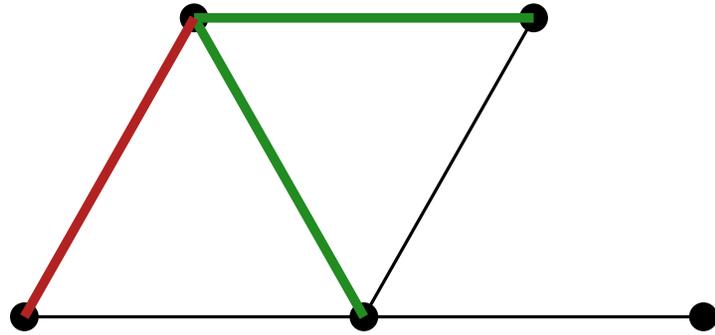


2 triangles

10 connected triplets:

$$3 + 2$$

Clustering: an example

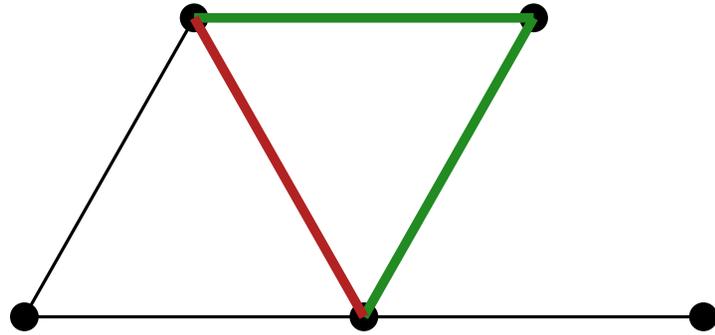


2 triangles

10 connected triplets:

$$3 + 2 + 2$$

Clustering: an example

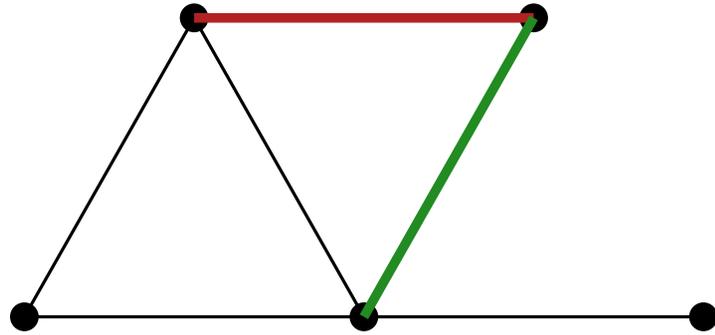


2 triangles

10 connected triplets:

$$3 + 2 + 2 + 2$$

Clustering: an example

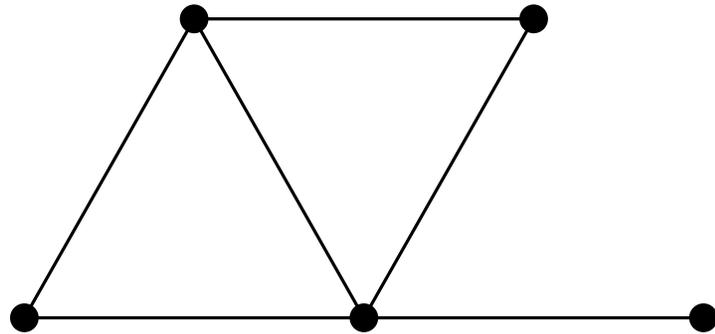


2 triangles

10 connected triplets:

$$3 + 2 + 2 + 2 + 1$$

Clustering: an example



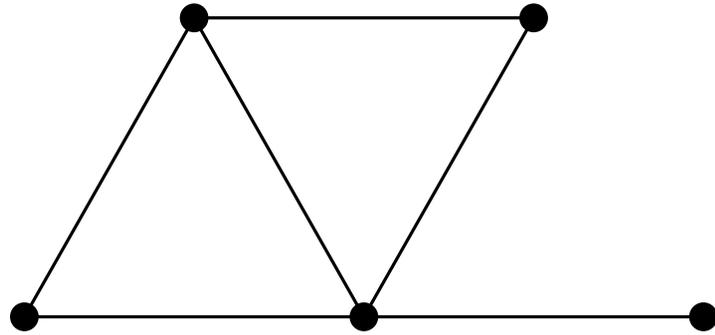
2 triangles

10 connected triplets:

$$3 + 2 + 2 + 2 + 1$$

Global clustering coefficient $CL(G) = \frac{3 \times 2}{10} = \frac{3}{5}$

Clustering: an example



2 triangles

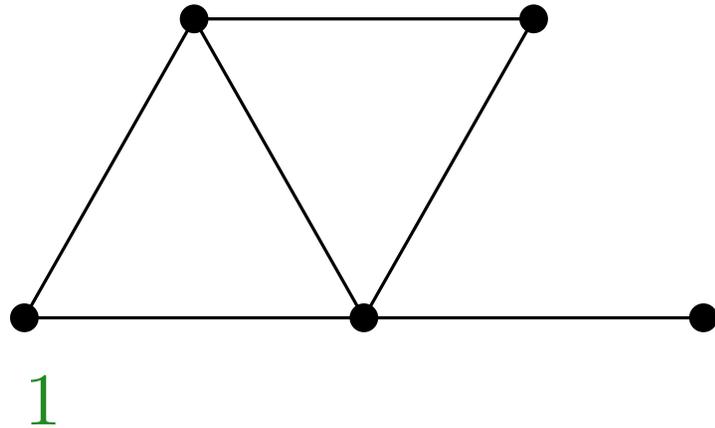
10 connected triplets:

$$3 + 2 + 2 + 2 + 1$$

Global clustering coefficient $CL(G) = \frac{3 \times 2}{10} = \frac{3}{5}$

Individual Clustering coefficients $CL_i(G)$

Clustering: an example



2 triangles

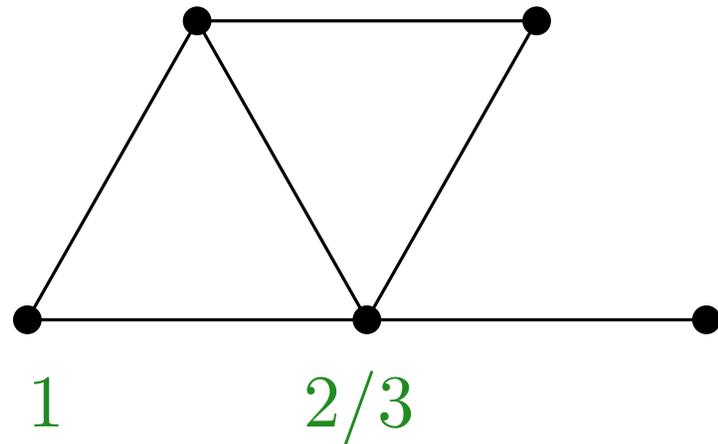
10 connected triplets:

$$3 + 2 + 2 + 2 + 1$$

Global clustering coefficient $CL(G) = \frac{3 \times 2}{10} = \frac{3}{5}$

Individual Clustering coefficients $CL_i(G)$

Clustering: an example



2 triangles

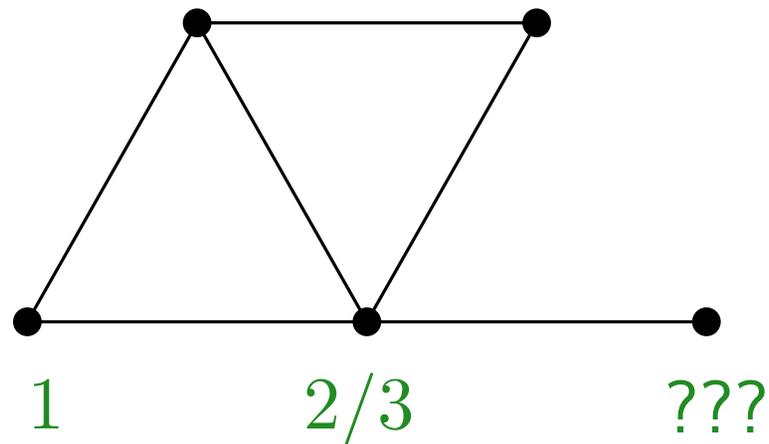
10 connected triplets:

$$3 + 2 + 2 + 2 + 1$$

Global clustering coefficient $CL(G) = \frac{3 \times 2}{10} = \frac{3}{5}$

Individual Clustering coefficients $CL_i(G)$

Clustering: an example



2 triangles

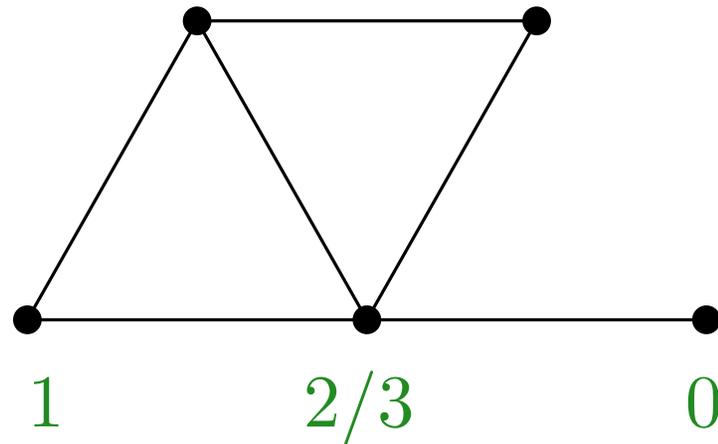
10 connected triplets:

$$3 + 2 + 2 + 2 + 1$$

$$\text{Global clustering coefficient } CL(G) = \frac{3 \times 2}{10} = \frac{3}{5}$$

Individual Clustering coefficients $CL_i(G)$

Clustering: an example



2 triangles

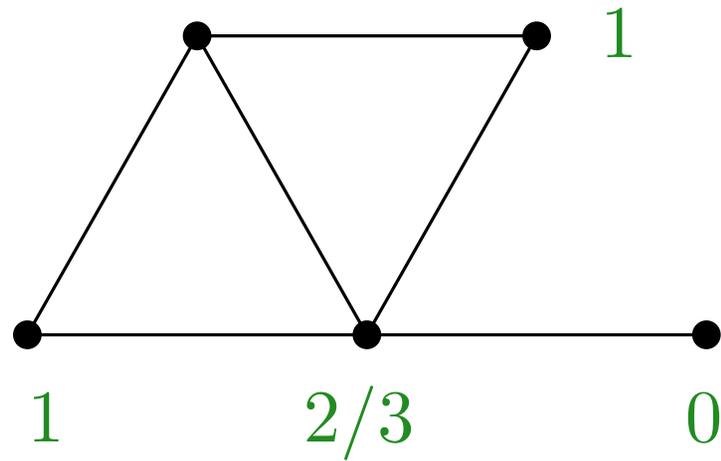
10 connected triplets:

$$3 + 2 + 2 + 2 + 1$$

$$\text{Global clustering coefficient } CL(G) = \frac{3 \times 2}{10} = \frac{3}{5}$$

Individual Clustering coefficients $CL_i(G)$

Clustering: an example



2 triangles

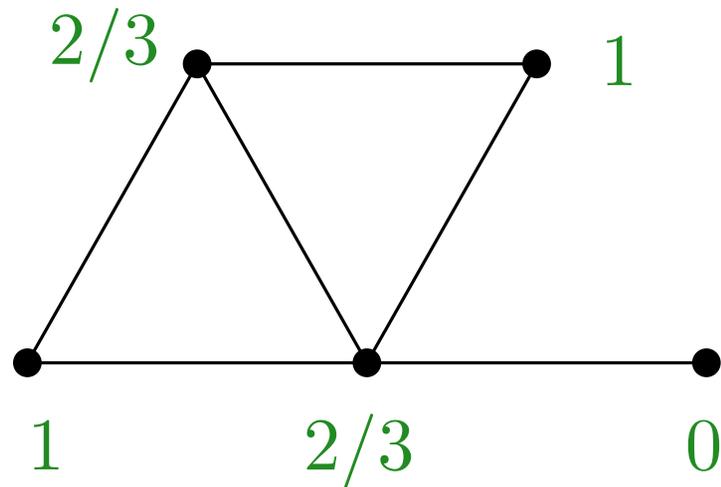
10 connected triplets:

$$3 + 2 + 2 + 2 + 1$$

Global clustering coefficient $CL(G) = \frac{3 \times 2}{10} = \frac{3}{5}$

Individual Clustering coefficients $CL_i(G)$

Clustering: an example



2 triangles

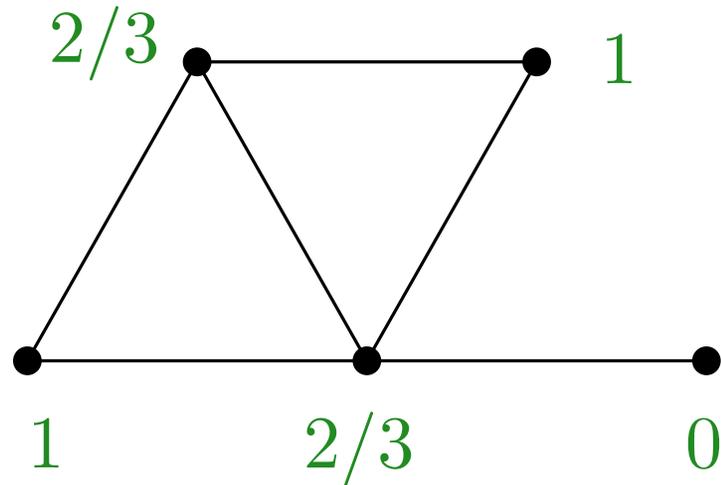
10 connected triplets:

$$3 + 2 + 2 + 2 + 1$$

Global clustering coefficient $CL(G) = \frac{3 \times 2}{10} = \frac{3}{5}$

Individual Clustering coefficients $CL_i(G)$

Clustering: an example



2 triangles

10 connected triplets:

$$3 + 2 + 2 + 2 + 1$$

$$\text{Global clustering coefficient } CL(G) = \frac{3 \times 2}{10} = \frac{3}{5}$$

Individual Clustering coefficients $CL_i(G)$

$$\text{Average Clustering coefficient } \overline{CL}(G) = \frac{1}{5} \left(1 + \frac{2}{3} + 1 + \frac{2}{3} + 0 \right) = \frac{2}{3}$$

Different models of random graphs

Different models of random graphs

- **Erdős-Rényi random graph**

Simplest interesting model

- **Inhomogeneous random graphs**

Generalisation of Erdős-Rényi random graphs, independent edges with inhomogeneous edge occupation probabilities

- **Configuration model**

Static random graph with prescribed degree sequence

- **Preferential attachment**

Dynamical model, attachment proportional to degree plus constant

The Erdős-Rényi random graph

The Erdős-Rényi random graph

Origins in [Erdős and Rényi 1959]

$ER(n, p)$

- n vertices
- independent edges
- edge between i and j with probability p

Egalitarian model: every vertex has the same role

The Erdős-Rényi random graph

Origins in [Erdős and Rényi 1959]

$ER(n, p)$

- n vertices
- independent edges
- edge between i and j with probability p

Egalitarian model: every vertex has the same role

d_i degree of the node i : binomial r.v. with parameters $(n - 1, p)$

- If $np \rightarrow \infty$, d_i diverges almost surely
- **Sparse graph** when $p = \frac{c}{n}$, $c > 0$

The Erdős-Rényi random graph

Origins in [Erdős and Rényi 1959]

$ER(n, p)$

- n vertices
- independent edges
- edge between i and j with probability p

Egalitarian model: every vertex has the same role

d_i degree of the node i : binomial r.v. with parameters $(n - 1, p)$

- If $np \rightarrow \infty$, d_i diverges almost surely
- **Sparse graph** when $p = \frac{c}{n}$, $c > 0$

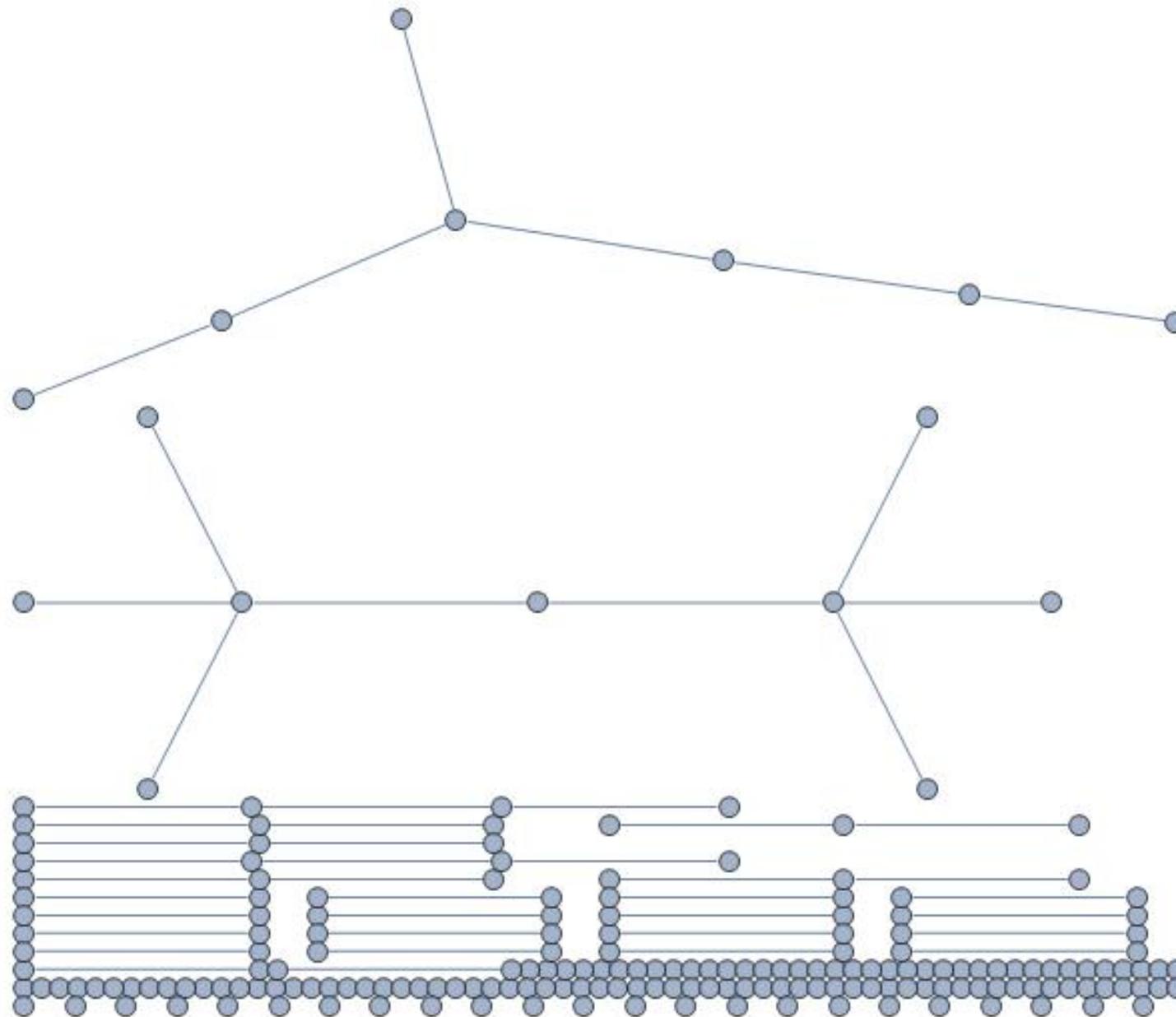
Poisson approximation:

P_{d_n} converges weakly to a Poisson r.v. with parameter c

$$P_{d_n}(\{k\}) \xrightarrow{n \rightarrow \infty} \mathcal{P}_c(\{k\}) = \frac{c^k}{k!} e^{-c}$$

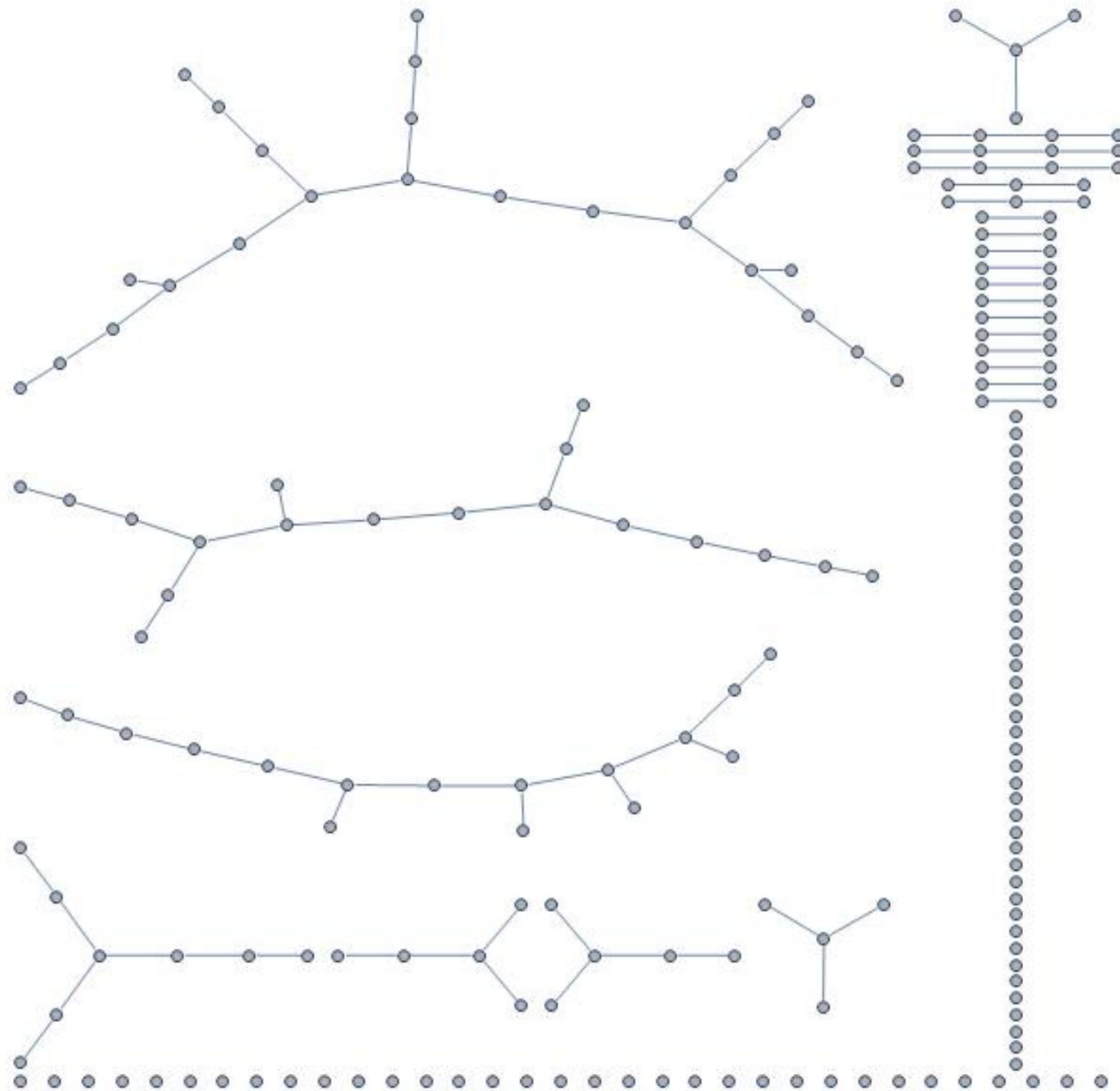
$ER(n, c/n)$ is not scale free

The Erdős-Rényi random graph: simulations



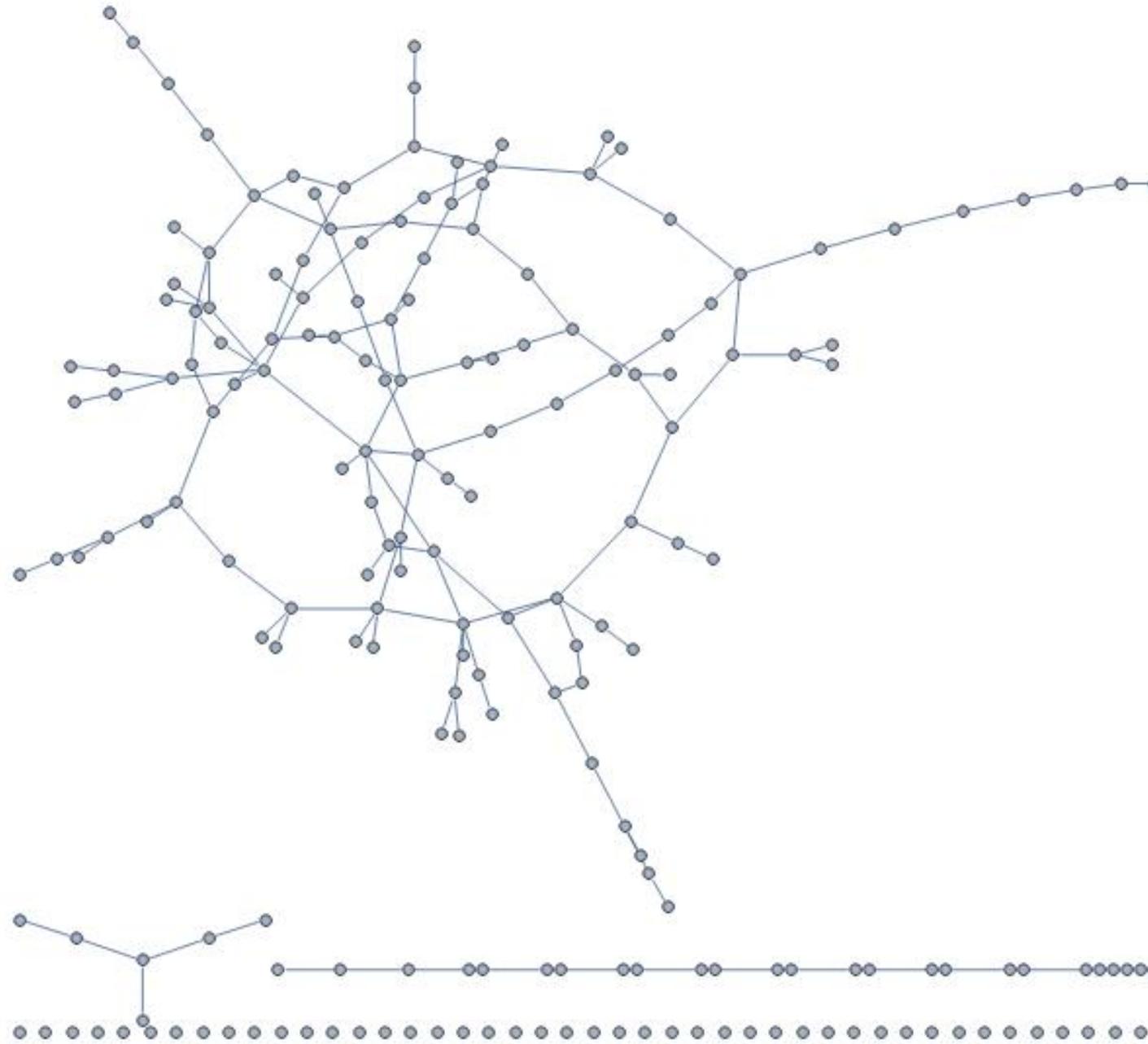
Erdős-Rényi random graph with 200 vertices and $c = 0.5$

The Erdős-Rényi random graph: simulations



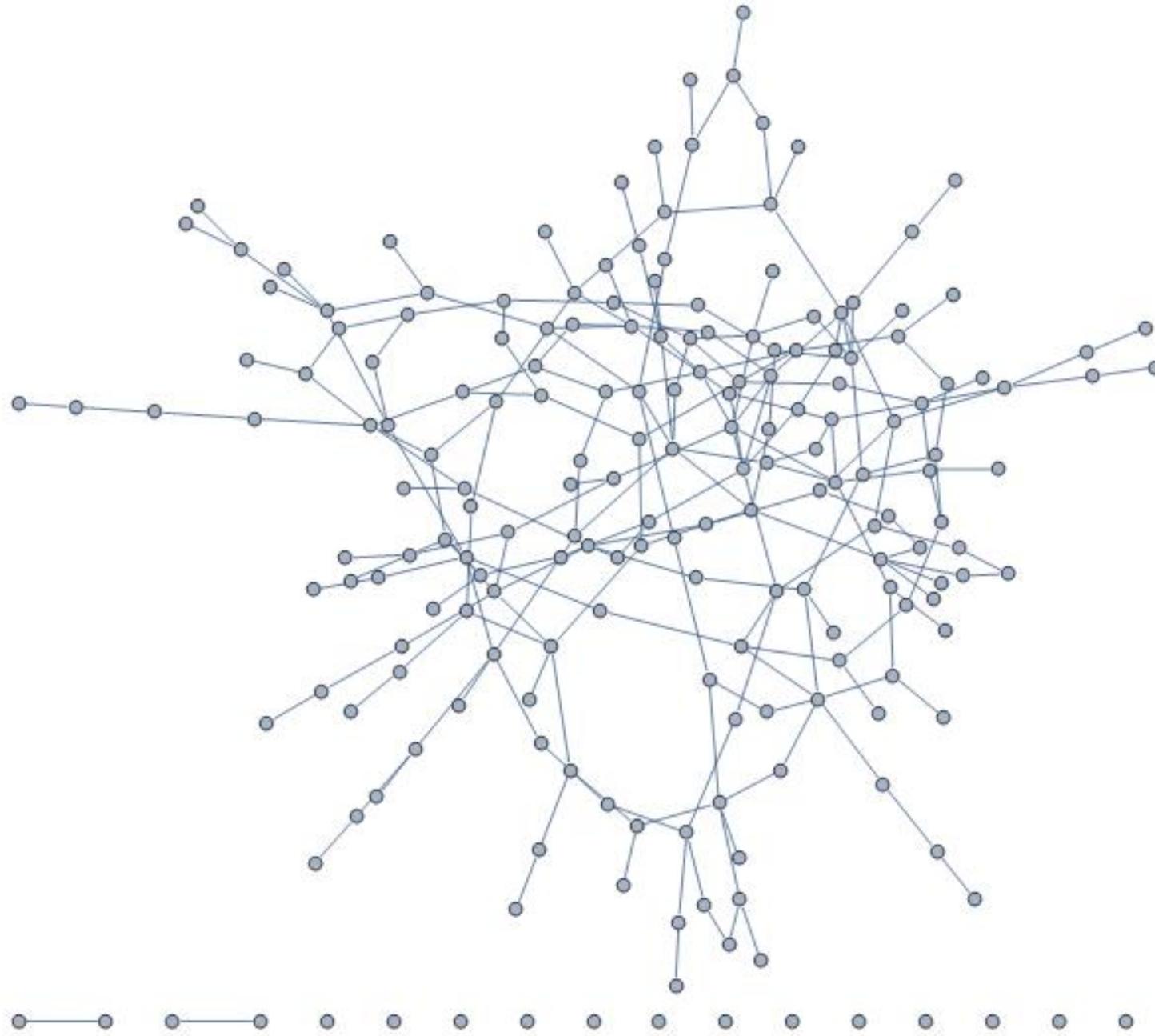
Erdős-Rényi random graph with 200 vertices and $c = 1$

The Erdős-Rényi random graph: simulations



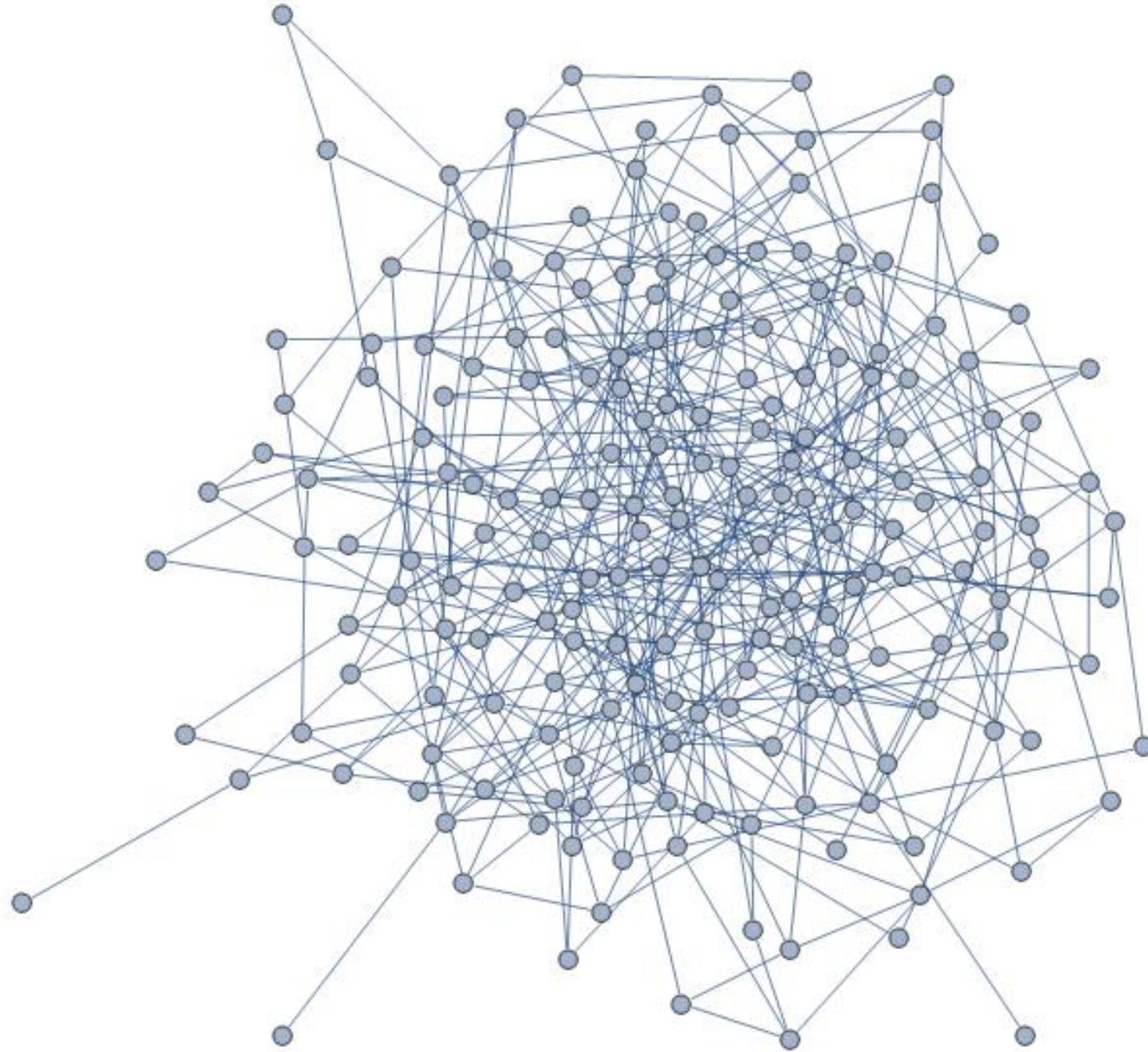
Erdős-Rényi random graph with 200 vertices and $c = 1.5$

The Erdős-Rényi random graph: simulations



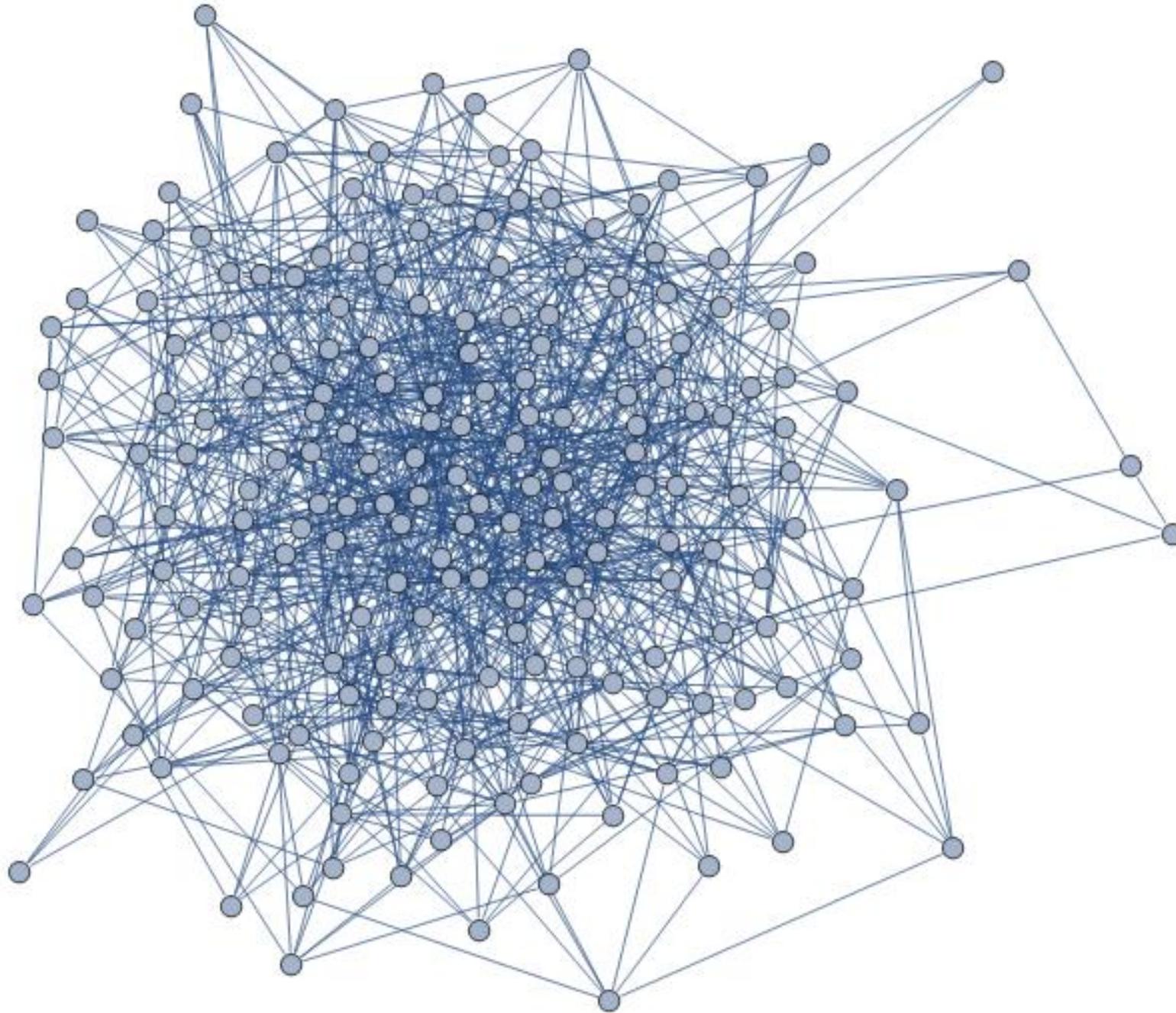
Erdős-Rényi random graph with 200 vertices and $c = 2$

The Erdős-Rényi random graph: simulations



Erdős-Rényi random graph with 200 vertices and $c = 5$

The Erdős-Rényi random graph: simulations



Erdős-Rényi random graph with 200 vertices and $c = 10$

The Erdős-Rényi random graph: some properties

Random Graph $ER(n, c/n)$,

with high probability (with probability tending to 1 as $n \rightarrow \infty$),

The Erdős-Rényi random graph: some properties

Random Graph $ER(n, c/n)$,

with high probability (with probability tending to 1 as $n \rightarrow \infty$),

■ Size of the largest connected component:

- $\mathcal{O}(\log n)$ if $c < 1$
- $\mathcal{O}(n^{2/3})$ if $c = 1$
- $\mathcal{O}(n)$ if $c > 1$, other connected components of size $\mathcal{O}(\log n)$:

unique giant component

The Erdős-Rényi random graph: some properties

Random Graph $ER(n, c/n)$,

with high probability (with probability tending to 1 as $n \rightarrow \infty$),

- Size of the largest connected component:
 - $\mathcal{O}(\log n)$ if $c < 1$
 - $\mathcal{O}(n^{2/3})$ if $c = 1$
 - $\mathcal{O}(n)$ if $c > 1$, other connected components of size $\mathcal{O}(\log n)$:
unique giant component
- If $c > 1$, diameter of the giant component is $\mathcal{O}(\log n)$:
small world

The Erdős-Rényi random graph: some properties

Random Graph $ER(n, c/n)$,

with high probability (with probability tending to 1 as $n \rightarrow \infty$),

- Size of the largest connected component:
 - $\mathcal{O}(\log n)$ if $c < 1$
 - $\mathcal{O}(n^{2/3})$ if $c = 1$
 - $\mathcal{O}(n)$ if $c > 1$, other connected components of size $\mathcal{O}(\log n)$:
unique giant component
- If $c > 1$, diameter of the giant component is $\mathcal{O}(\log n)$:
small world

Proof: Local weak convergence and comparison to branching processes

The Erdős-Rényi random graph: some properties

Random Graph $ER(n, c/n)$,

with high probability (with probability tending to 1 as $n \rightarrow \infty$),

■ Size of the largest connected component:

- $\mathcal{O}(\log n)$ if $c < 1$
- $\mathcal{O}(n^{2/3})$ if $c = 1$
- $\mathcal{O}(n)$ if $c > 1$, other connected components of size $\mathcal{O}(\log n)$:

unique giant component

■ If $c > 1$, diameter of the giant component is $\mathcal{O}(\log n)$:

small world

Proof: Local weak convergence and comparison to branching processes

Clustering coefficient:

$$CL(ER(n, c/n)) = \frac{3 \times E(\text{nb of triangles})}{E(\text{nb of connected triplets})} = \frac{3 \binom{n}{3} \left(\frac{c}{n}\right)^3}{3 \binom{n}{3} \left(\frac{c}{n}\right)^2} = \frac{c}{n}$$

no transitivity

Inhomogeneous random graphs

Inhomogeneous random graphs

Generalisation of Erdős-Rényi random graphs

Introduced by [Chung-Lu 2002]

Generalised by [Bollobás, Janson and Riordan 2007]

Inhomogeneous random graphs

Generalisation of Erdős-Rényi random graphs

Introduced by [Chung-Lu 2002]

Generalised by [Bollobás, Janson and Riordan 2007]

Random graphs with given expected degrees:

- **independent** edges
- **inhomogeneous** connection probabilities

edge between i and j with probability $p_{i,j} = \frac{w_i w_j}{\sum_{k=1}^n w_k + w_i w_j}$

Inhomogeneous random graphs

Generalisation of Erdős-Rényi random graphs

Introduced by [Chung-Lu 2002]

Generalised by [Bollobás, Janson and Riordan 2007]

Random graphs with given expected degrees:

- **independent** edges
- **inhomogeneous** connection probabilities

edge between i and j with probability $p_{i,j} = \frac{w_i w_j}{\sum_{k=1}^n w_k + w_i w_j}$

→ w_i is close to the expected degree of i

Inhomogeneous random graphs

Generalisation of Erdős-Rényi random graphs

Introduced by [Chung-Lu 2002]

Generalised by [Bollobás, Janson and Riordan 2007]

Random graphs with given expected degrees:

- **independent** edges
- **inhomogeneous** connection probabilities

edge between i and j with probability $p_{i,j} = \frac{w_i w_j}{\sum_{k=1}^n w_k + w_i w_j}$

→ w_i is close to the expected degree of i

Proper choice of $(w_i)_{1 \leq i \leq n}$:

- unique giant component
- power law degree sequence **scale free**
- diameter of order $\log n$ **small world**
- still has **low clustering**

Configuration model

Configuration model

Invented by [Bollobás 1980]

Construct a random graph with a given degree sequence:

Configuration model

Invented by [Bollobás 1980]

Construct a random graph with a given degree sequence:

- number of vertices: n
- sequence of degrees: $\mathbf{d}_n = (d_1(n), \dots, d_n(n))$

Configuration model

Invented by [Bollobás 1980]

Construct a random graph with a given degree sequence:

- number of vertices: n
- sequence of degrees: $\mathbf{d}_n = (d_1(n), \dots, d_n(n))$

→ n will be (very) large

→ \mathbf{d}_n will often be a sequence of *i.i.d.* random variables with given law

Configuration model

Invented by [Bollobás 1980]

Construct a random graph with a given degree sequence:

- number of vertices: n
- sequence of degrees: $\mathbf{d}_n = (d_1(n), \dots, d_n(n))$

→ n will be (very) large

→ \mathbf{d}_n will often be a sequence of *i.i.d.* random variables with given law

Recall the regularity assumptions:

D_n r.v. with law $P_{\mathbf{d}_n}$ and D r.v. with law P

• weak convergence: $P_{\mathbf{d}_n}$ converges weakly to P

• First moment $E[D_n] \xrightarrow{n \rightarrow \infty} E[D]$

• Second moment $E[D_n^2] \xrightarrow{n \rightarrow \infty} E[D^2]$

Configuration model

Invented by [Bollobás 1980]

Construct a random graph with a given degree sequence:

- number of vertices: n
- sequence of degrees: $\mathbf{d}_n = (d_1(n), \dots, d_n(n))$

→ n will be (very) large

→ \mathbf{d}_n will often be a sequence of *i.i.d.* random variables with given law

Recall the regularity assumptions:

D_n r.v. with law $P_{\mathbf{d}_n}$ and D r.v. with law P

• weak convergence: $P_{\mathbf{d}_n}$ converges weakly to P

• First moment $E[D_n] \xrightarrow{n \rightarrow \infty} E[D]$

• Second moment $E[D_n^2] \xrightarrow{n \rightarrow \infty} E[D^2]$

Scale free: degree distribution converging to a power law

Configuration model: construction

1. Assign $d_i(n)$ half edges to vertex i
2. Pair half edges to create edges

Configuration model: construction

1. Assign $d_i(n)$ half edges to vertex i
2. Pair half edges to create edges

→ assume total degree $\sum_{i=1}^n d_i(n)$ is even

Configuration model: construction

1. Assign $d_i(n)$ half edges to vertex i
2. Pair half edges to create edges

→ assume total degree $\sum_{i=1}^n d_i(n)$ is even

Different methods:

- List all the graphs obtained by pairing the half edges
- Pick one uniformly at random

Configuration model: construction

1. Assign $d_i(n)$ half edges to vertex i
2. Pair half edges to create edges

→ assume total degree $\sum_{i=1}^n d_i(n)$ is even

Different methods:

- List all the graphs obtained by pairing the half edges
- Pick one uniformly at random

- Pick two half edges uniformly at random and connect them
- Repeat with the remaining half edges
- Stop when all half edges are connected

Configuration model: construction

1. Assign $d_i(n)$ half edges to vertex i
2. Pair half edges to create edges

→ assume total degree $\sum_{i=1}^n d_i(n)$ is even

Different methods:

- List all the graphs obtained by pairing the half edges
- Pick one uniformly at random

- Pick two half edges uniformly at random and connect them
- Repeat with the remaining half edges
- Stop when all half edges are connected

Same result: denote resulting (multi)-graph by $CM(\mathbf{d}_n)$

Configuration model: multiple edges and self-loops

$CM(\mathbf{d}_n)$ can have **multiple edges** and **self-loops**, but very few of them

Configuration model: multiple edges and self-loops

$CM(\mathbf{d}_n)$ can have **multiple edges** and **self-loops**, but very few of them

- First moment regularity assumption:

In $CM(\mathbf{d}_n)$, **erase** self-loops and **merge** multiple edges:
new graph $CM^-(\mathbf{d}_n)$

The degree distribution of $CM^-(\mathbf{d}_n)$ still converges weakly to P

Configuration model: multiple edges and self-loops

$CM(\mathbf{d}_n)$ can have **multiple edges** and **self-loops**, but very few of them

- First moment regularity assumption:

In $CM(\mathbf{d}_n)$, **erase** self-loops and **merge** multiple edges:
new graph $CM^-(\mathbf{d}_n)$

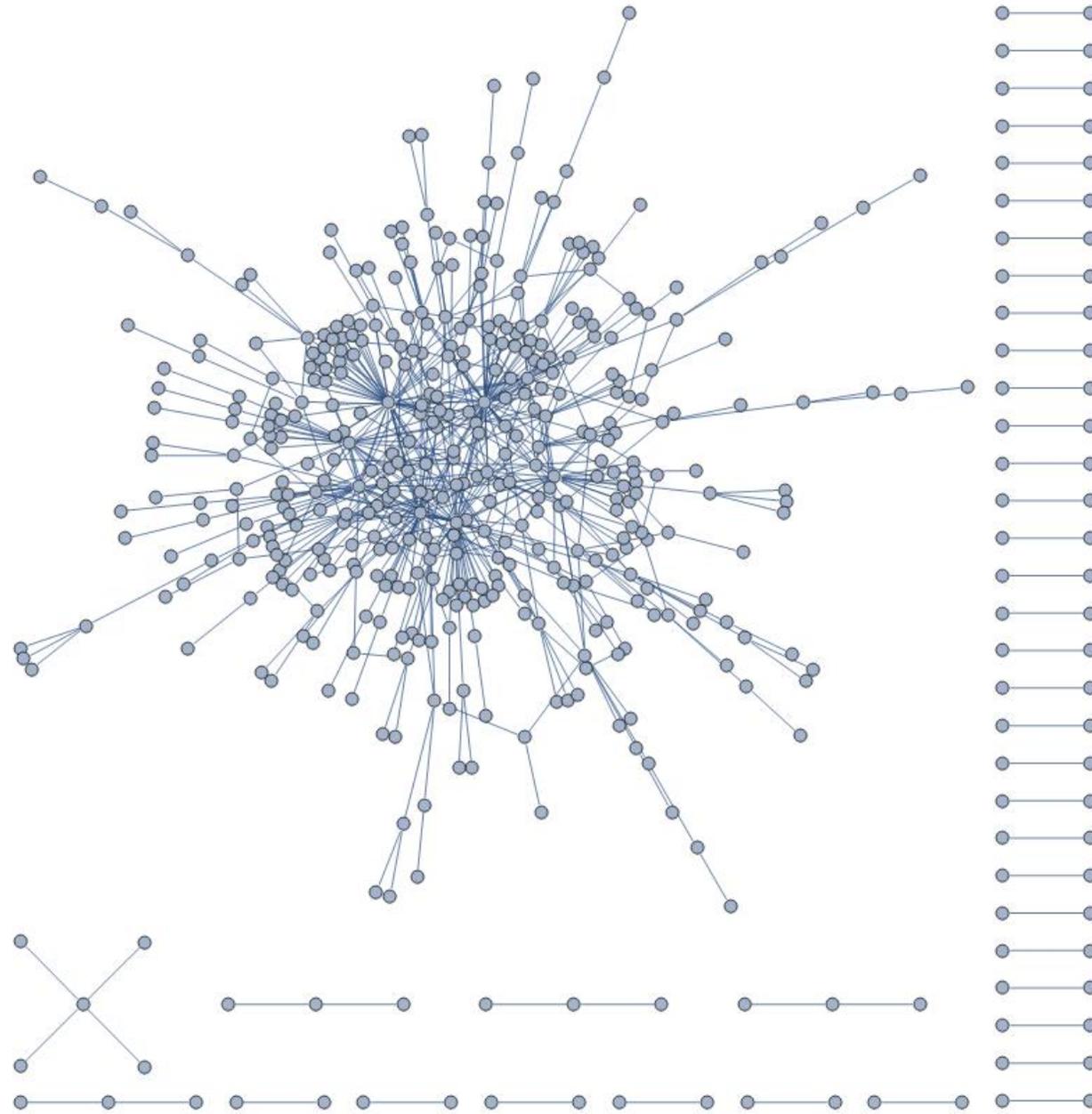
The degree distribution of $CM^-(\mathbf{d}_n)$ still converges weakly to P

- Second moment regularity assumption:

As $n \rightarrow \infty$, the probability that $CM(\mathbf{d}_n)$ is **simple** converges to

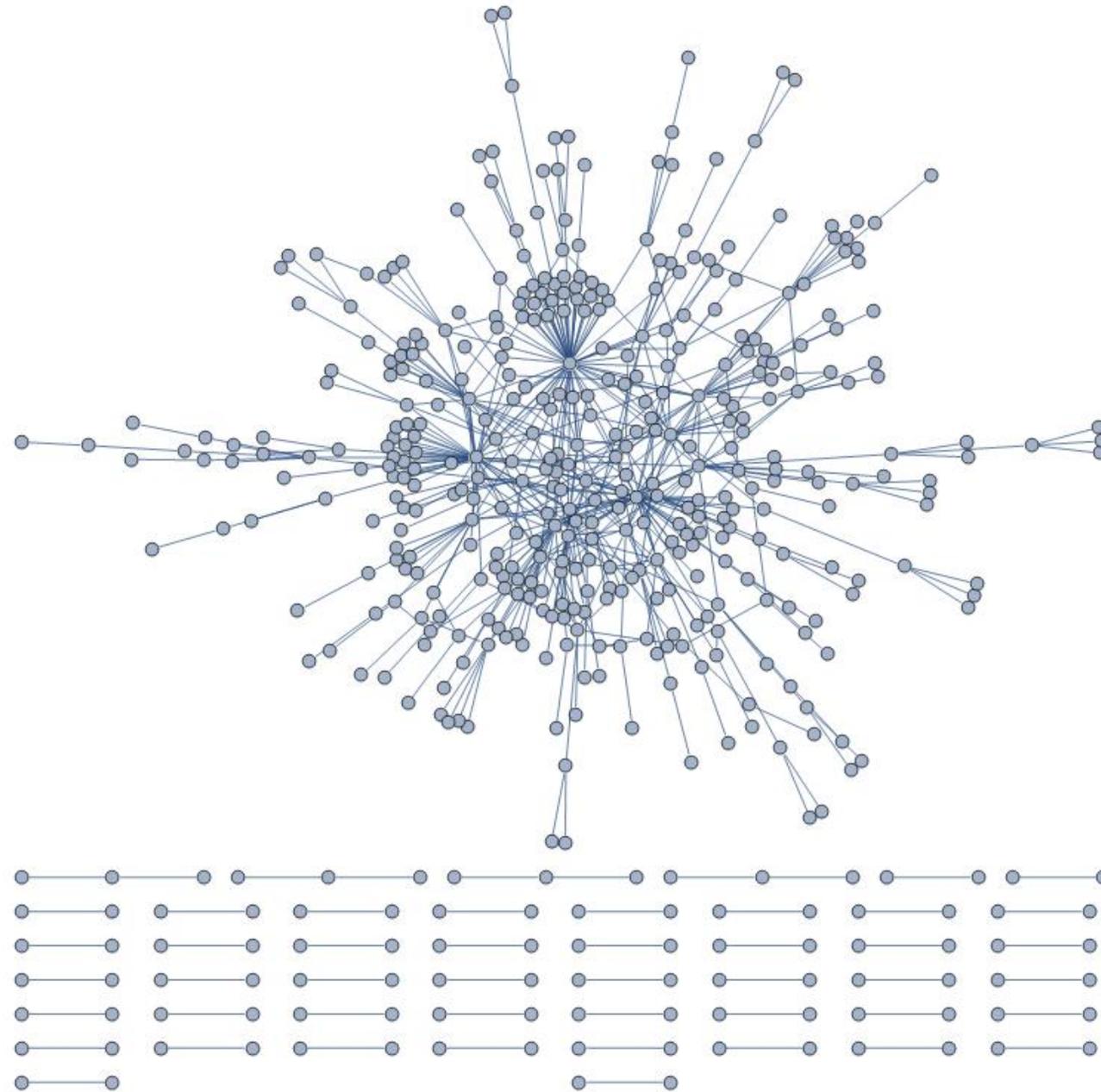
$$e^{-\frac{\nu}{2} - \frac{\nu^2}{4}} \text{ where } \nu = \frac{E[D(D-1)]}{E[D]}$$

Configuration model: simulations



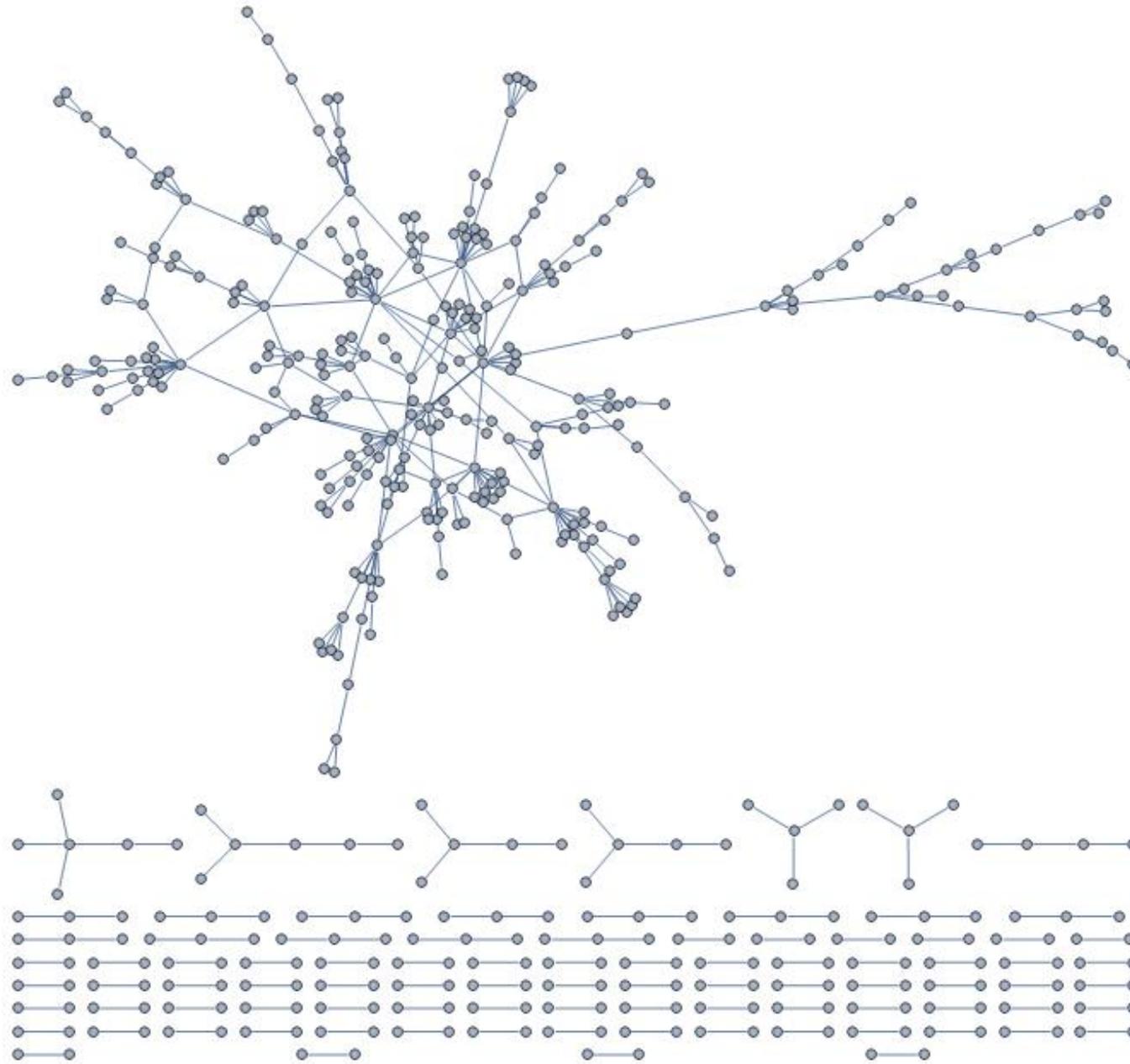
Configuration Model with 500 vertices
and degrees power law with exponent 1.1

Configuration model: simulations



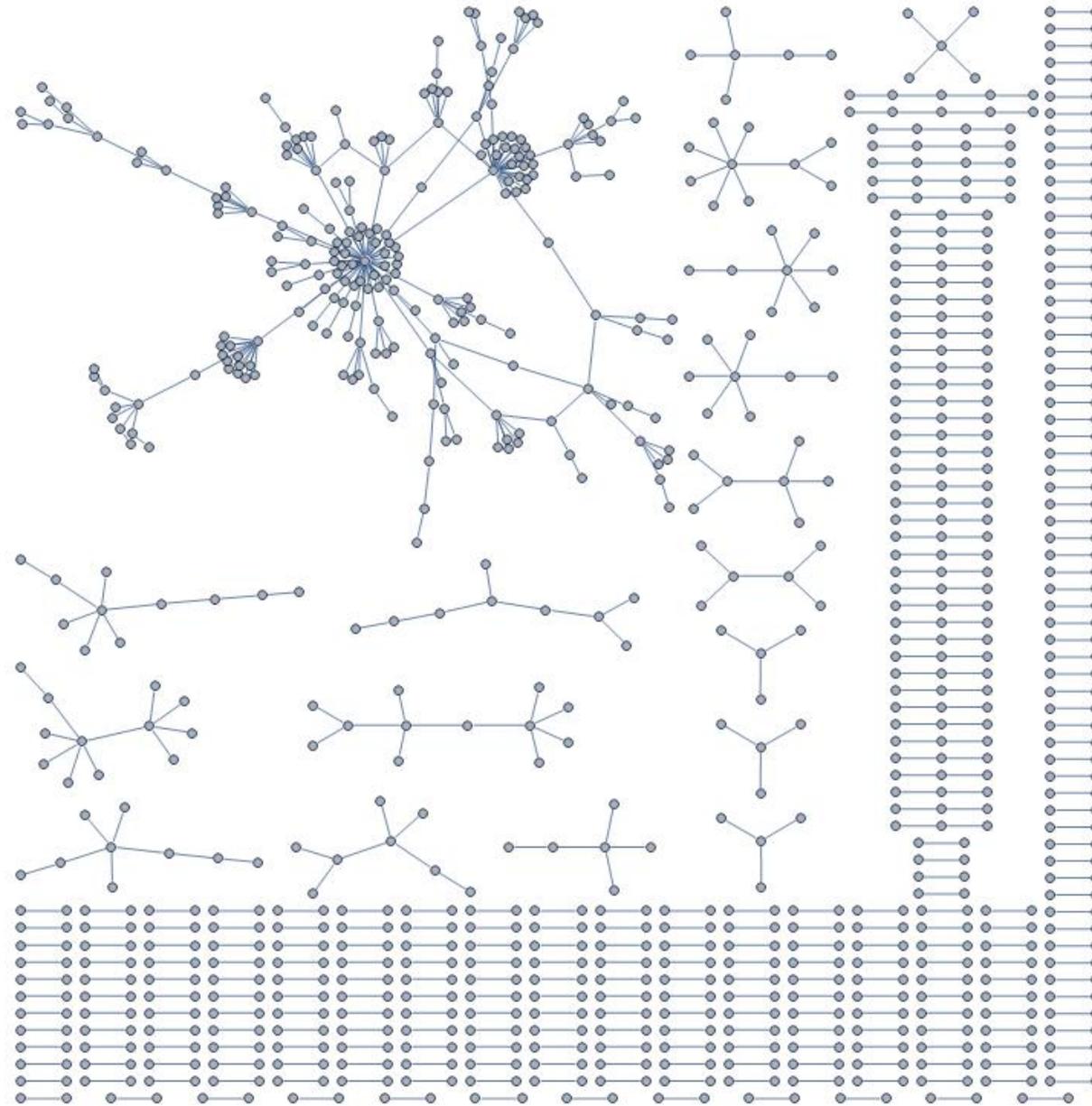
Configuration Model with 500 vertices
and degrees power law with exponent 1.2

Configuration model: simulations



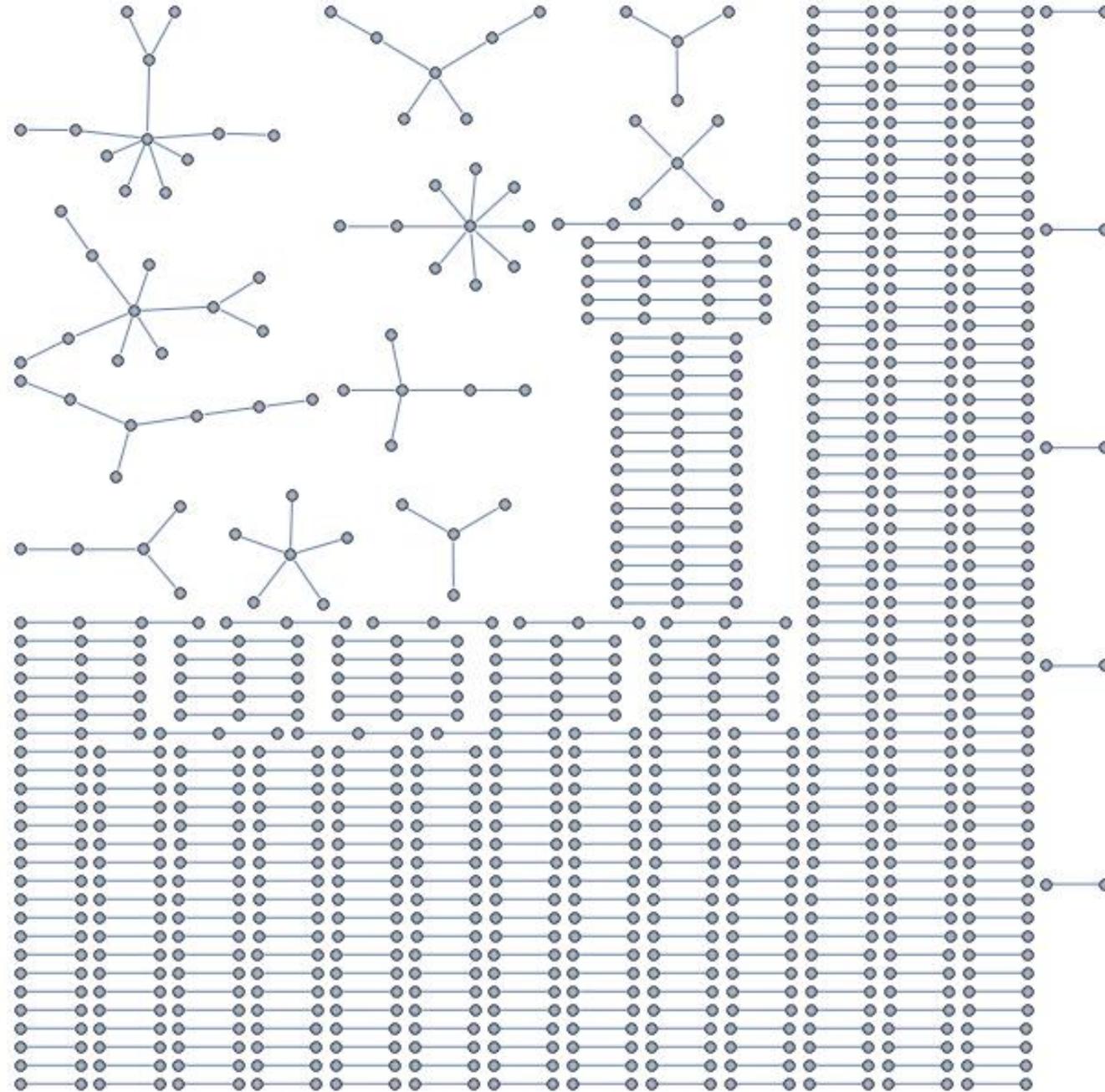
Configuration Model with 500 vertices
and degrees power law with exponent 1.5

Configuration model: simulations



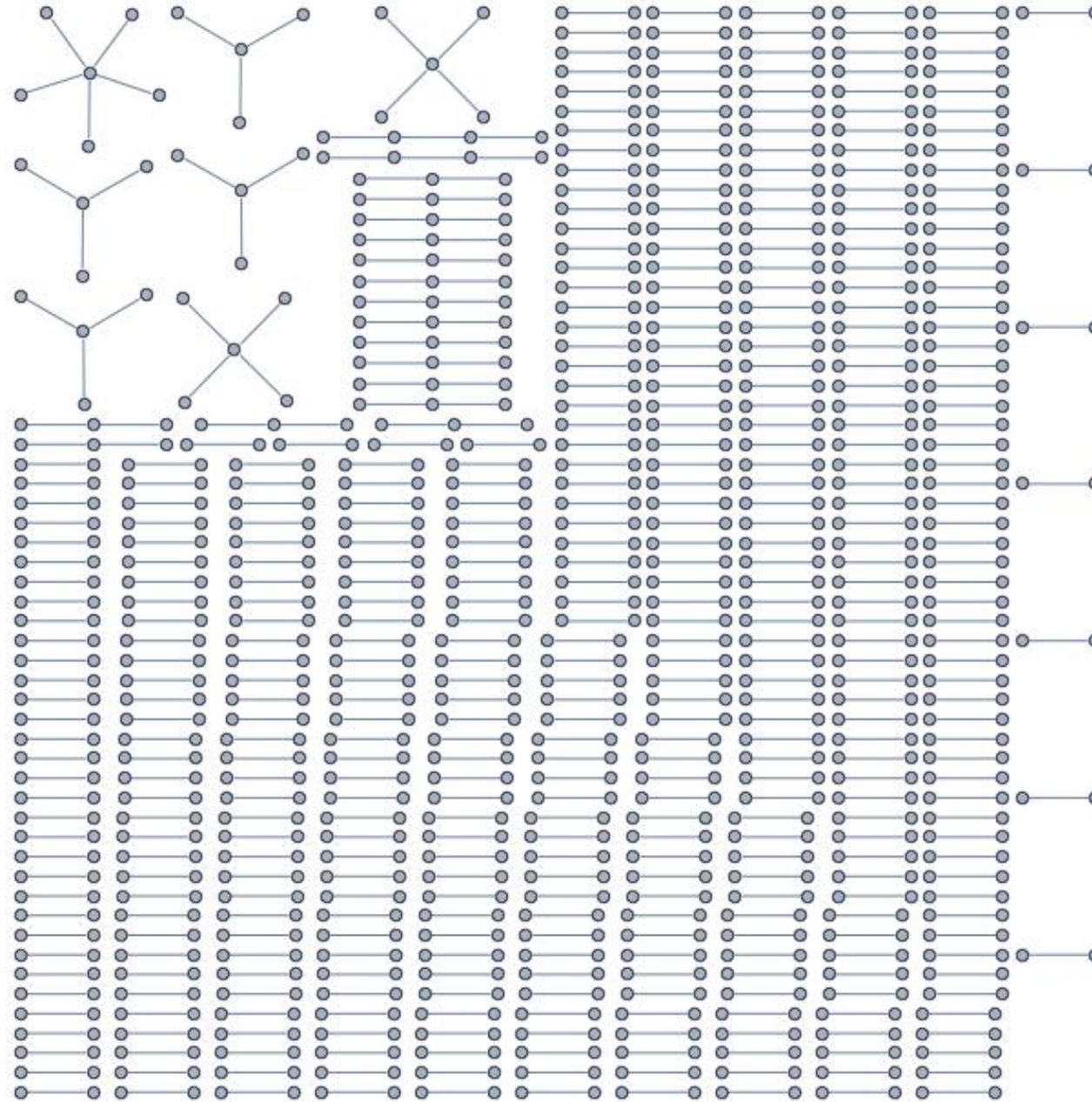
Configuration Model with 1000 vertices
and degrees power law with exponent 2

Configuration model: simulations



Configuration Model with 1000 vertices
and degrees power law with exponent 3

Configuration model: simulations



Configuration Model with 1000 vertices
and degrees power law with exponent 4

Configuration model: properties

Recall $\nu = \frac{E[D(D-1)]}{E[D]}$ and assume first moment regularity condition holds

Configuration model: properties

Recall $\nu = \frac{E[D(D-1)]}{E[D]}$ and assume first moment regularity condition holds

- Phase transition: **unique giant component** *iff* $\nu > 1$
[Molloy and Reed 1995]
 - true if $\nu = \infty$,
e.g. D has a power law distribution with $\tau \in (2, 3)$

Configuration model: properties

Recall $\nu = \frac{E[D(D-1)]}{E[D]}$ and assume first moment regularity condition holds

- Phase transition: **unique giant component** *iff* $\nu > 1$
[Molloy and Reed 1995]
 - true if $\nu = \infty$,
e.g. D has a power law distribution with $\tau \in (2, 3)$
- **No transitivity:**
average clustering coefficient of $CM(\mathbf{d}_n)$ is of order $1/n$

Configuration model: properties

Recall $\nu = \frac{E[D(D-1)]}{E[D]}$ and assume first moment regularity condition holds

- Phase transition: **unique giant component** *iff* $\nu > 1$
[Molloy and Reed 1995]
 - true if $\nu = \infty$,
e.g. D has a power law distribution with $\tau \in (2, 3)$
- **No transitivity:**
average clustering coefficient of $CM(\mathbf{d}_n)$ is of order $1/n$
- **Small world:** [van der Hofstadt et al. 2005+]
 H_n distance between a uniform pair of vertices of the giant component of $CM(\mathbf{d}_n)$

Configuration model: properties

Recall $\nu = \frac{E[D(D-1)]}{E[D]}$ and assume first moment regularity condition holds

- Phase transition: **unique giant component** *iff* $\nu > 1$
[Molloy and Reed 1995]
 - true if $\nu = \infty$,
e.g. D has a power law distribution with $\tau \in (2, 3)$
- **No transitivity:**
average clustering coefficient of $CM(\mathbf{d}_n)$ is of order $1/n$
- **Small world:** [van der Hofstadt et al. 2005+]
 H_n distance between a uniform pair of vertices of the giant component of $CM(\mathbf{d}_n)$
 - if second moment condition holds, H_n is of order $\log n$
 - if D has a power law distribution with $\tau \in (2, 3)$,
 H_n is of order $\log \log n$

Configuration model: properties

Recall $\nu = \frac{E[D(D-1)]}{E[D]}$ and assume first moment regularity condition holds

- Phase transition: **unique giant component** *iff* $\nu > 1$
[Molloy and Reed 1995]
 - true if $\nu = \infty$,
e.g. D has a power law distribution with $\tau \in (2, 3)$
- **No transitivity:**
average clustering coefficient of $CM(\mathbf{d}_n)$ is of order $1/n$
- **Small world:** [van der Hofstadt et al. 2005+]
 H_n distance between a uniform pair of vertices of the giant component of $CM(\mathbf{d}_n)$
 - if second moment condition holds, H_n is of order $\log n$
 - if D has a power law distribution with $\tau \in (2, 3)$,
 H_n is of order $\log \log n$
 - in both cases, same growth for the diameter

Preferential attachment graphs

Preferential attachment graphs

First appearance in [Albert and Barabási 1999]

Generalised by [Bollobás, Riordan, Spencer and Tusnády 2001]

Preferential attachment graphs

First appearance in [Albert and Barabási 1999]

Generalised by [Bollobás, Riordan, Spencer and Tusnády 2001]

Dynamical model:

- vertices are added to the graph one at a time
- new vertices are more likely to be connected to vertices with high degree

Preferential attachment graphs

First appearance in [Albert and Barabási 1999]

Generalised by [Bollobás, Riordan, Spencer and Tusnády 2001]

Dynamical model:

- vertices are added to the graph one at a time
- new vertices are more likely to be connected to vertices with high degree

Rich get richer model

Preferential attachment graphs

First appearance in [Albert and Barabási 1999]

Generalised by [Bollobás, Riordan, Spencer and Tusnády 2001]

Dynamical model:

- vertices are added to the graph one at a time
- new vertices are more likely to be connected to vertices with high degree

Old get richer model

Preferential attachment graphs: construction

Two parameters: $m \in \mathbb{N}$ and $\delta > -m$

At time n , existing graph $PA_n(m, \delta)$ has n vertices and degree sequence $\mathbf{D}(n) = (D_1(n), \dots, D_n(n))$

Preferential attachment graphs: construction

Two parameters: $m \in \mathbb{N}$ and $\delta > -m$

At time n , existing graph $PA_n(m, \delta)$ has n vertices and degree sequence $\mathbf{D}(n) = (D_1(n), \dots, D_n(n))$

Construction of $PA_{n+1}(m, \delta)$:

- Add a single vertex with m edges
- Connect the new vertex to vertex i with probability proportional to $D_i(n) + \delta$

Preferential attachment graphs: construction

Two parameters: $m \in \mathbb{N}$ and $\delta > -m$

At time n , existing graph $PA_n(m, \delta)$ has n vertices and degree sequence $\mathbf{D}(n) = (D_1(n), \dots, D_n(n))$

Construction of $PA_{n+1}(m, \delta)$:

- Add a single vertex with m edges
- Connect the new vertex to vertex i with probability proportional to $D_i(n) + \delta$

Connected graph

Preferential attachment graphs: construction

Two parameters: $m \in \mathbb{N}$ and $\delta > -m$

At time n , existing graph $PA_n(m, \delta)$ has n vertices and degree sequence $\mathbf{D}(n) = (D_1(n), \dots, D_n(n))$

Construction of $PA_{n+1}(m, \delta)$:

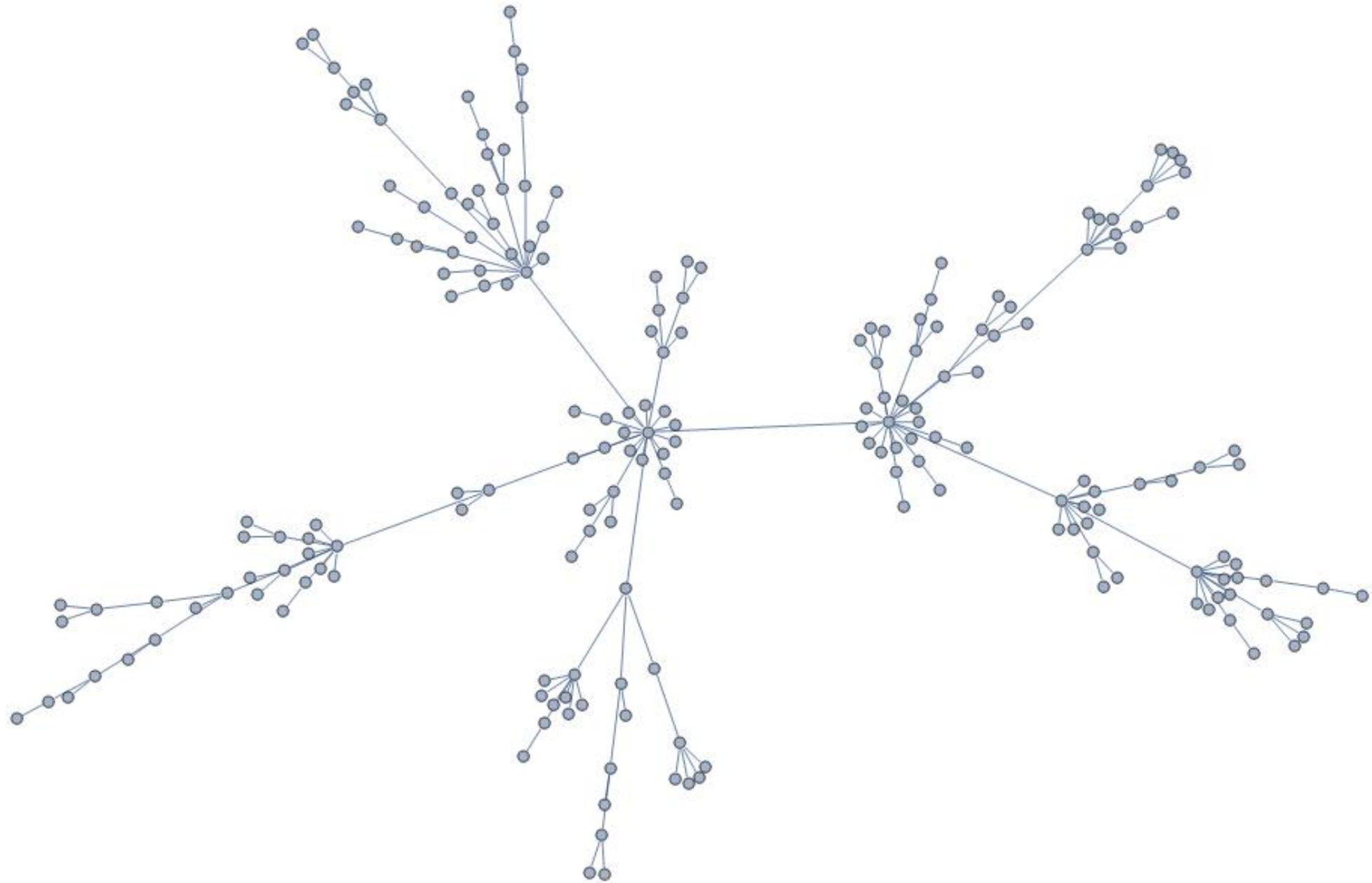
- Add a single vertex with m edges
- Connect the new vertex to vertex i with probability proportional to $D_i(n) + \delta$

Connected graph

Scale free: power law degree sequence with exponent

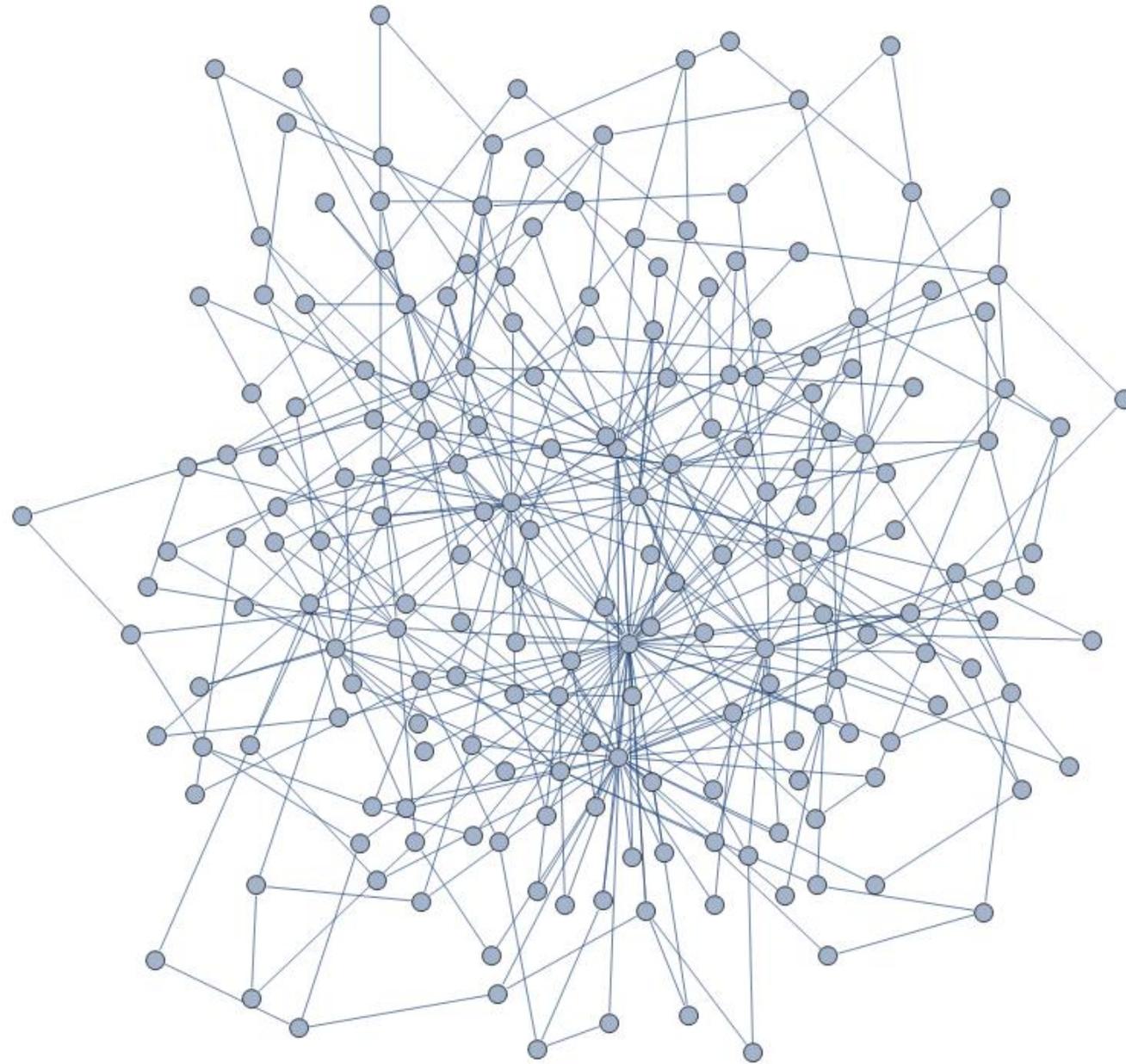
$$\tau = 3 + \frac{\delta}{m} > 2$$

Preferential attachment graphs: simulations



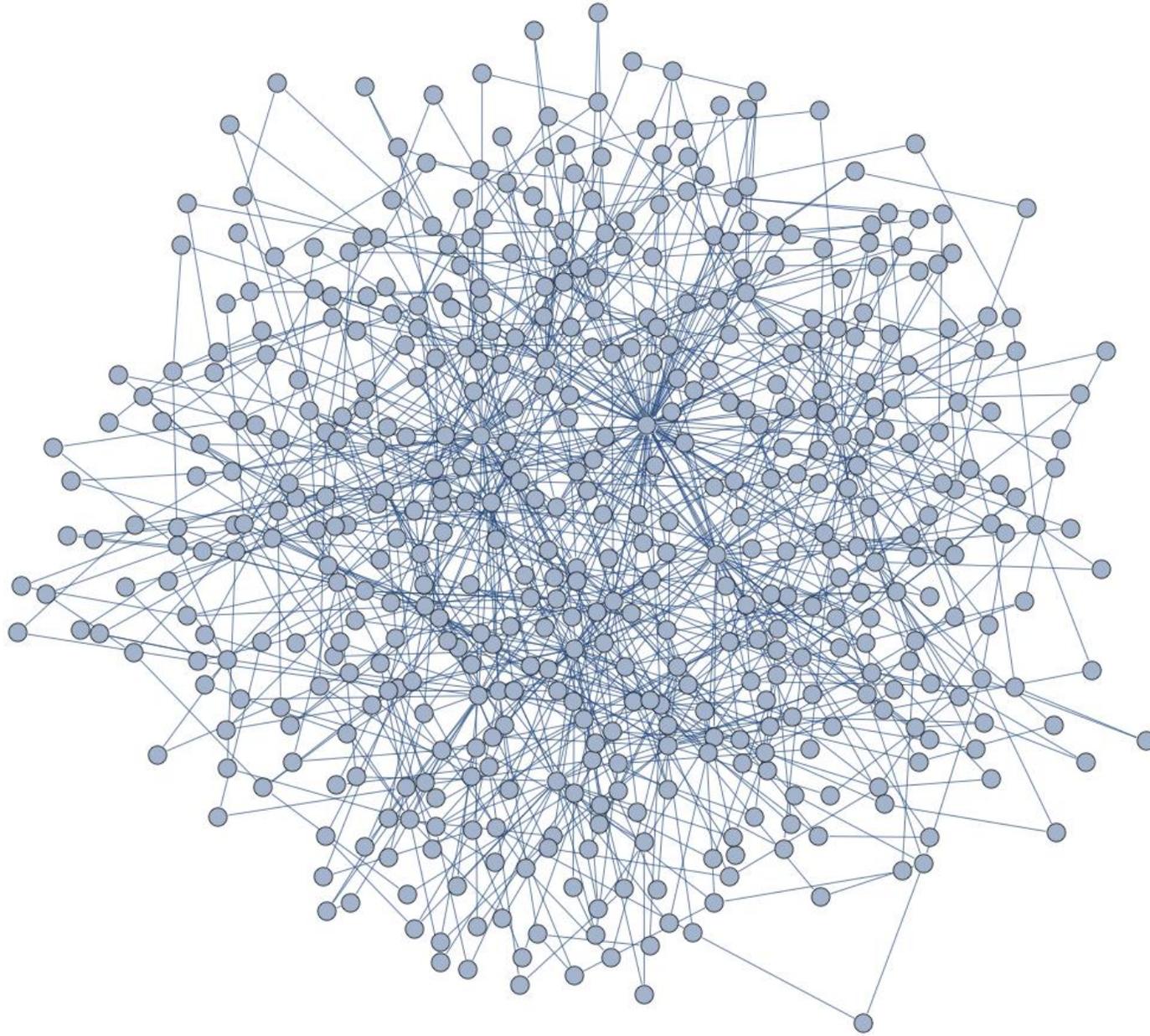
Barabási-Albert graph with 200 vertices
each new vertex comes with 1 edge

Preferential attachment graphs: simulations



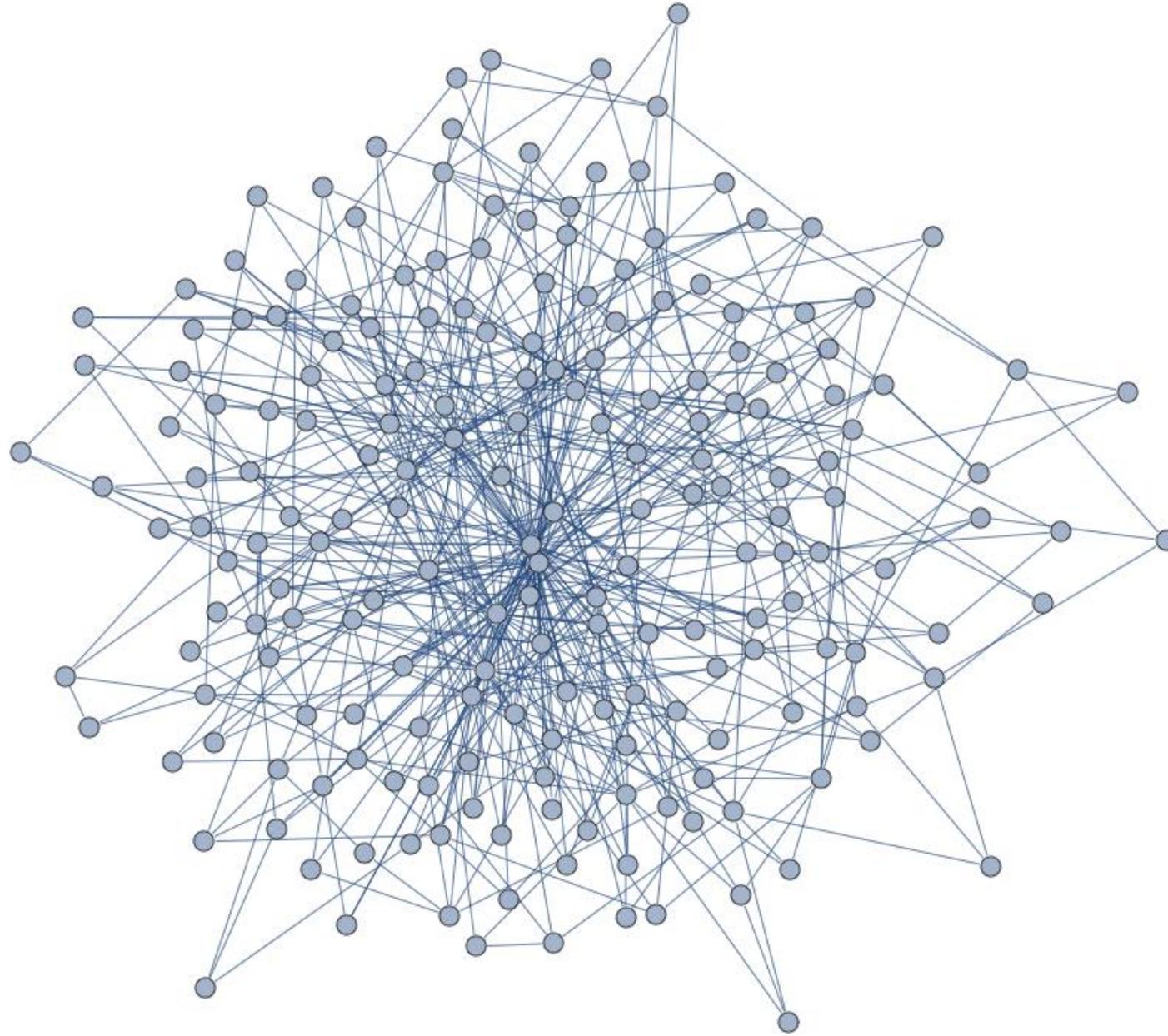
Barabási-Albert graph with 200 vertices
each new vertex comes with 2 edges

Preferential attachment graphs: simulations



Barabási-Albert graph with 500 vertices
each new vertex comes with 2 edges

Preferential attachment graphs: simulations



Barabási-Albert graph with 200 vertices
each new vertex comes with 3 edges

Preferential attachment graphs: other properties

- Barabási-Albert graph: $m \geq 2$ and $\delta = 0$, yielding $\tau = 3$
[Bollobás and Riordan 2004]:

H_n and diameter both of order $\frac{\log n}{\log \log n}$

Preferential attachment graphs: other properties

- Barabási-Albert graph: $m \geq 2$ and $\delta = 0$, yielding $\tau = 3$
[Bollobás and Riordan 2004]:

$$H_n \text{ and diameter both of order } \frac{\log n}{\log \log n}$$

- General case when $m \geq 2$ and $\delta \neq 0$
[Dommers, van der Hofstad and Hooghiemstra 2012]:
 - if $\tau > 3$, H_n and diameter both of order $\log n$

Preferential attachment graphs: other properties

- Barabási-Albert graph: $m \geq 2$ and $\delta = 0$, yielding $\tau = 3$
[Bollobás and Riordan 2004]:

$$H_n \text{ and diameter both of order } \frac{\log n}{\log \log n}$$

- General case when $m \geq 2$ and $\delta \neq 0$
[Dommers, van der Hofstad and Hooghiemstra 2012]:
 - if $\tau > 3$, H_n and diameter both of order $\log n$
 - if $\tau \in (2, 3)$, H_n and diameter both of order $\log \log n$

Preferential attachment graphs: other properties

- Barabási-Albert graph: $m \geq 2$ and $\delta = 0$, yielding $\tau = 3$ [Bollobás and Riordan 2004]:

$$H_n \text{ and diameter both of order } \frac{\log n}{\log \log n}$$

- General case when $m \geq 2$ and $\delta \neq 0$ [Dommers, van der Hofstad and Hooghiemstra 2012]:
 - if $\tau > 3$, H_n and diameter both of order $\log n$
 - if $\tau \in (2, 3)$, H_n and diameter both of order $\log \log n$

No rigorous result on clustering, but empirical studies $n^{-3/4}$:

no transitivity

Scale free random graphs: universal behavior

Scale free random graphs: universal behavior

- **Small worlds**: every model we met has the small world property
 - small world when degrees have finite variance
 - **ultra small world** when the variance is infinite

Scale free random graphs: universal behavior

- **Small worlds:** every model we met has the small world property
 - small world when degrees have finite variance
 - **ultra small world** when the variance is infinite
- **Low clustering:**
average clustering always goes to 0 with the size of the graph

Scale free random graphs: universal behavior

- **Small worlds:** every model we met has the small world property
 - small world when degrees have finite variance
 - **ultra small world** when the variance is infinite
- **Low clustering:**
average clustering always goes to 0 with the size of the graph

Same behaviour for many other models:

random intersection graphs, inhomogeneous random graphs ...

universality

Scale free random graphs: universal behavior

- **Small worlds**: every model we met has the small world property
 - small world when degrees have finite variance
 - **ultra small world** when the variance is infinite
- **Low clustering**:
average clustering always goes to 0 with the size of the graph

Same behaviour for many other models:

random intersection graphs, inhomogeneous random graphs ...

universality

Common property that explains both small world property and low clustering:

we considered **locally tree like graphs**

Scale free random graphs: universal behavior

- **Small worlds**: every model we met has the small world property
 - small world when degrees have finite variance
 - **ultra small world** when the variance is infinite
- **Low clustering**:
average clustering always goes to 0 with the size of the graph

Same behaviour for many other models:

random intersection graphs, inhomogeneous random graphs ...

universality

Common property that explains both small world property and low clustering:

we considered **locally tree like graphs**

Models **not locally tree like** are **much harder to deal with!**

Local weak convergence

Local weak convergence

Introduced by [Benjamini and Schramm 2001]

Nice survey on applications to combinatorial optimization
[Aldous and Steele 2003]

Local weak convergence

Introduced by [Benjamini and Schramm 2001]

Nice survey on applications to combinatorial optimization
[Aldous and Steele 2003]

- Take a sequence of (random, growing) graphs G_n
- For every n , choose uniformly at random a vertex o_n in G_n

What does G_n look like seen from o_n ?

Local weak convergence

Introduced by [Benjamini and Schramm 2001]

Nice survey on applications to combinatorial optimization
[Aldous and Steele 2003]

- Take a sequence of (random, growing) graphs G_n
- For every n , choose uniformly at random a vertex o_n in G_n

What does G_n look like seen from o_n ?

Local convergence: looking at the whole graph is too strong:

Local weak convergence

Introduced by [Benjamini and Schramm 2001]

Nice survey on applications to combinatorial optimization
[Aldous and Steele 2003]

- Take a sequence of (random, growing) graphs G_n
- For every n , choose uniformly at random a vertex o_n in G_n

What does G_n look like seen from o_n ?

Local convergence: looking at the whole graph is too strong:

What does G_n look like inside a fixed radius R around o_n ?

Local weak convergence

Introduced by [Benjamini and Schramm 2001]

Nice survey on applications to combinatorial optimization
[Aldous and Steele 2003]

- Take a sequence of (random, growing) graphs G_n
- For every n , choose uniformly at random a vertex o_n in G_n

What does G_n look like seen from o_n ?

Local convergence: looking at the whole graph is too strong:

What does G_n look like inside a fixed radius R around o_n ?

Convergence:

it should look like a limiting **rooted** graph (G_∞, o)
inside a radius R around its root o

Local weak convergence

Introduced by [Benjamini and Schramm 2001]

Nice survey on applications to combinatorial optimization
[Aldous and Steele 2003]

- Take a sequence of (random, growing) graphs G_n
- For every n , choose uniformly at random a vertex o_n in G_n

What does G_n look like seen from o_n ?

Local convergence: looking at the whole graph is too strong:

What does G_n look like inside a fixed radius R around o_n ?

Convergence:

it should look like a limiting **rooted** graph (G_∞, o)
inside a radius R around its root o

Possible limits: **locally finite graphs**

(graphs with infinitely many vertices, but each vertex has finite degree)

Local weak convergence: formal definition

$$\mathcal{G}^* = \{\text{locally finite rooted graphs}\}$$

Local weak convergence: formal definition

$$\mathcal{G}^* = \{\text{locally finite rooted graphs}\}$$

Local topology on \mathcal{G}^* :

Local weak convergence on \mathcal{G}^* :

weak convergence in law for the local topology

Local weak convergence: formal definition

$$\mathcal{G}^* = \{\text{locally finite rooted graphs}\}$$

Local topology on \mathcal{G}^* :

Take $R \in \mathbb{N}$ and $(G, o) \in \mathcal{G}^*$,

define the subgraph of G inside a radius R around o :

$$\text{Ball}_G(o, R) = \begin{cases} \text{Vertices} \subset \{v \in V(G) : d_G(o, v) \leq R + 1\} \\ \text{Edges} = \{\{v, v'\} \in E(G) : d_G(o, v) \leq R\} \end{cases}$$

Local weak convergence on \mathcal{G}^* :

weak convergence in law for the local topology

Local weak convergence: formal definition

$$\mathcal{G}^* = \{\text{locally finite rooted graphs}\}$$

Local topology on \mathcal{G}^* :

Take $R \in \mathbb{N}$ and $(G, o) \in \mathcal{G}^*$,

define the subgraph of G inside a radius R around o :

$$\text{Ball}_G(o, R) = \begin{cases} \text{Vertices} \subset \{v \in V(G) : d_G(o, v) \leq R + 1\} \\ \text{Edges} = \{\{v, v'\} \in E(G) : d_G(o, v) \leq R\} \end{cases}$$

Take $(G, o), (G', o') \in \mathcal{G}^*$, define:

$$d_{\mathcal{G}^*}((G, o), (G', o')) = \inf \left\{ \frac{1}{R+1} : \text{Ball}_G(o, R) = \text{Ball}_{G'}(o', R) \right\}$$

Local weak convergence on \mathcal{G}^* :

weak convergence in law for the local topology

Local weak convergence: formal definition

$$\mathcal{G}^* = \{\text{locally finite rooted graphs}\}$$

Local topology on \mathcal{G}^* :

Take $R \in \mathbb{N}$ and $(G, o) \in \mathcal{G}^*$,

define the subgraph of G inside a radius R around o :

$$\text{Ball}_G(o, R) = \begin{cases} \text{Vertices} \subset \{v \in V(G) : d_G(o, v) \leq R + 1\} \\ \text{Edges} = \{\{v, v'\} \in E(G) : d_G(o, v) \leq R\} \end{cases}$$

Take $(G, o), (G', o') \in \mathcal{G}^*$, define:

$$d_{\mathcal{G}^*}((G, o), (G', o')) = \inf \left\{ \frac{1}{R + 1} : \text{Ball}_G(o, R) = \text{Ball}_{G'}(o', R) \right\}$$

$d_{\mathcal{G}^*}$ is a distance and $(\mathcal{G}^*, d_{\mathcal{G}^*})$ is a polish space

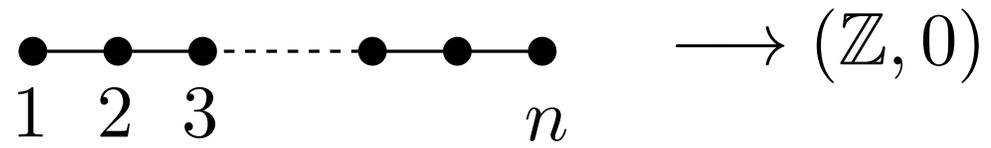
Local weak convergence on \mathcal{G}^* :

weak convergence in law for the local topology

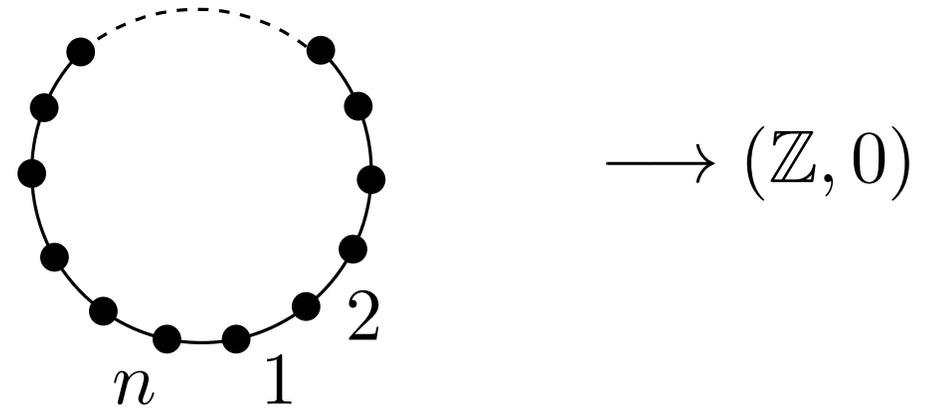
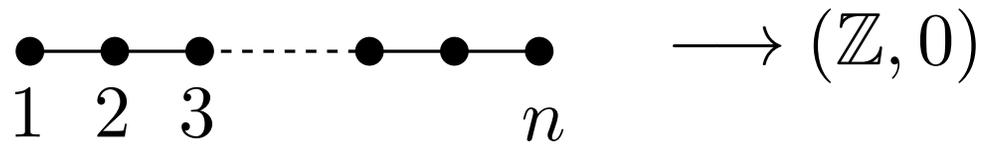
Local weak convergence: simple examples



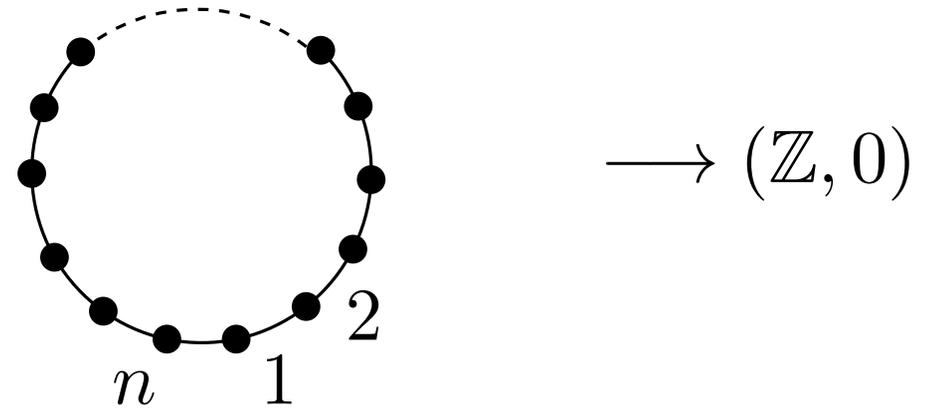
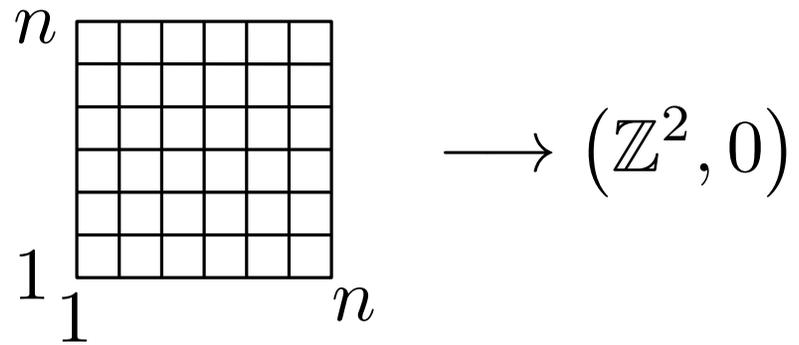
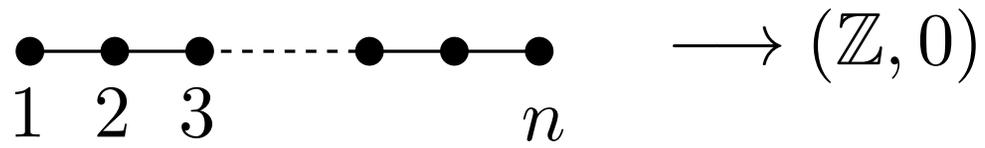
Local weak convergence: simple examples



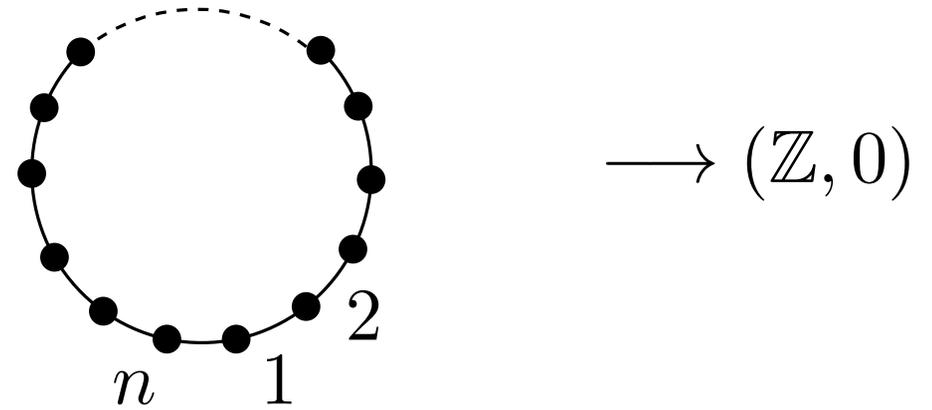
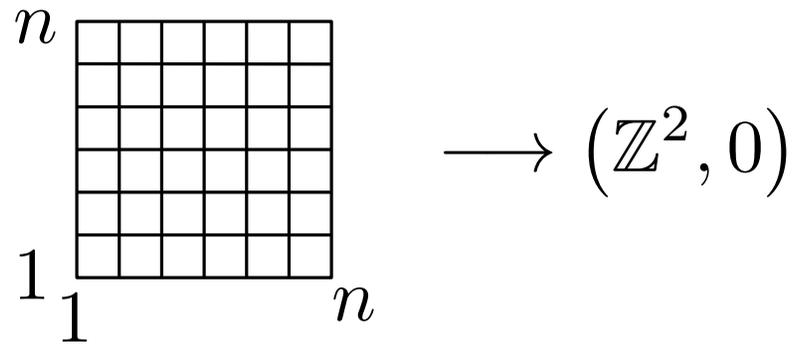
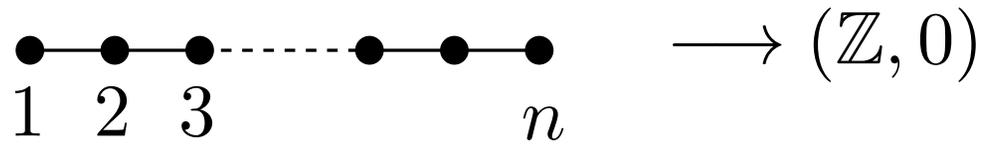
Local weak convergence: simple examples



Local weak convergence: simple examples

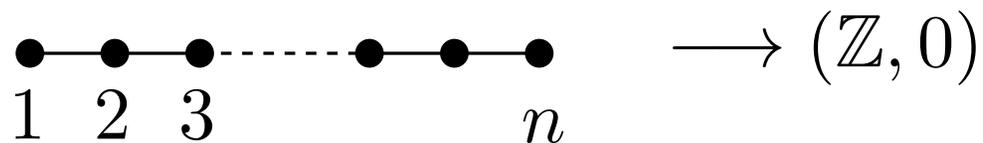


Local weak convergence: simple examples

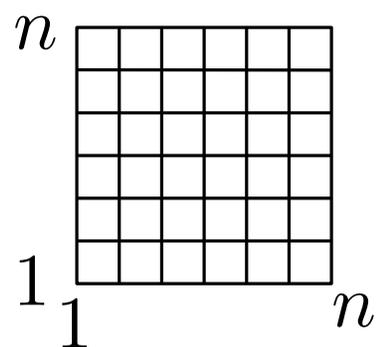


$$\mathbb{Z}/n\mathbb{Z} \times \mathbb{Z}/n\mathbb{Z} \longrightarrow (\mathbb{Z}^2, 0)$$

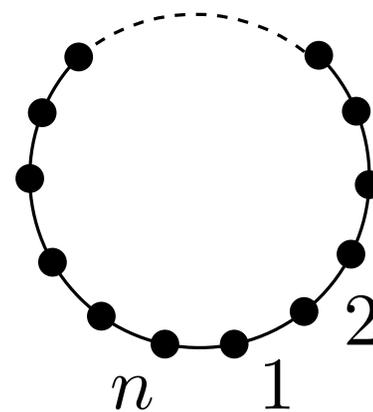
Local weak convergence: simple examples



$$\longrightarrow (\mathbb{Z}, 0)$$



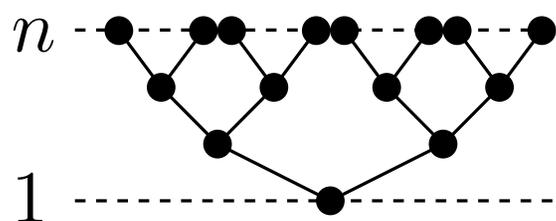
$$\longrightarrow (\mathbb{Z}^2, 0)$$



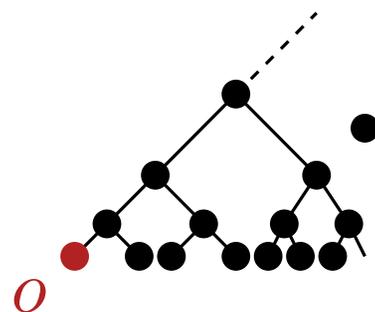
$$\longrightarrow (\mathbb{Z}, 0)$$

$$\mathbb{Z}/n\mathbb{Z} \times \mathbb{Z}/n\mathbb{Z} \longrightarrow (\mathbb{Z}^2, 0)$$

binary tree of height n



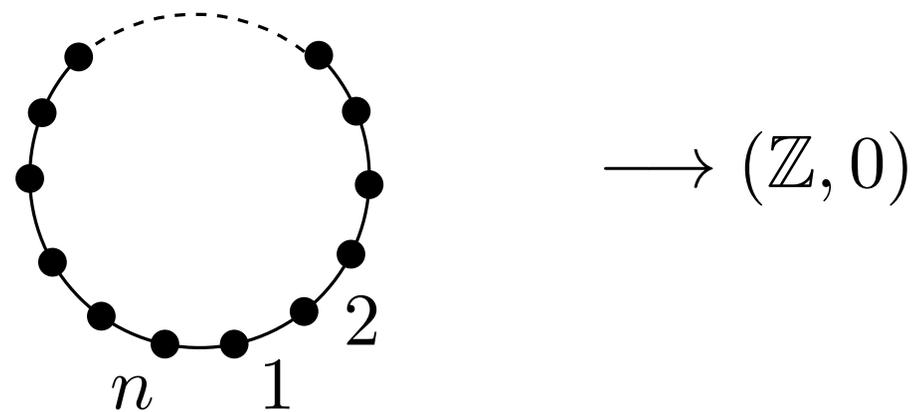
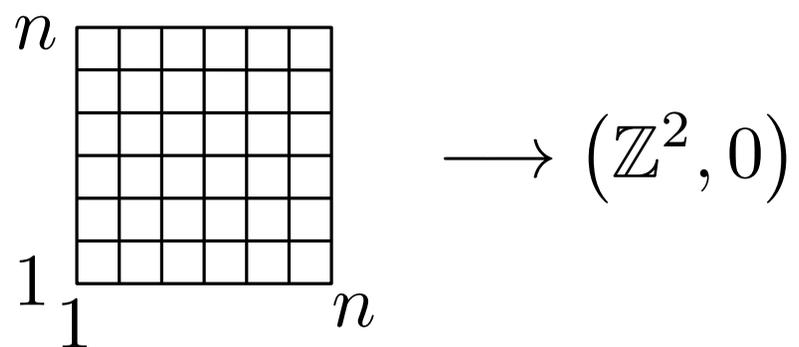
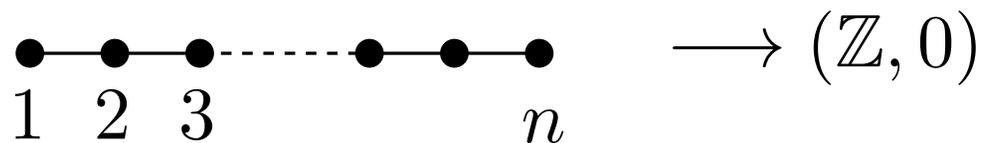
Canopy tree



Uniform random tree with n vertices

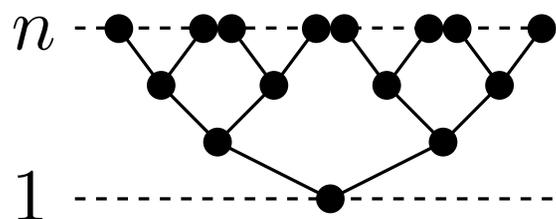
\longrightarrow Skeleton tree

Local weak convergence: simple examples

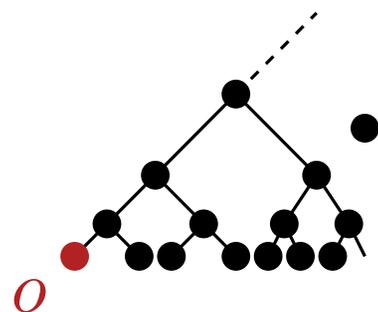


$$\mathbb{Z}/n\mathbb{Z} \times \mathbb{Z}/n\mathbb{Z} \longrightarrow (\mathbb{Z}^2, 0)$$

binary tree of height n



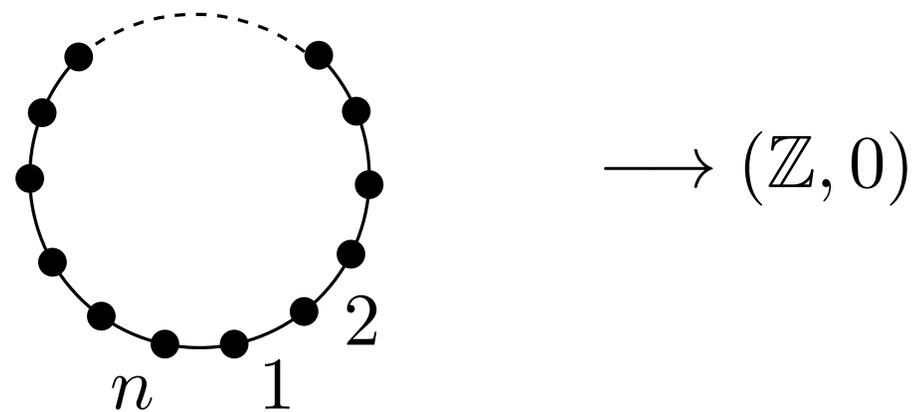
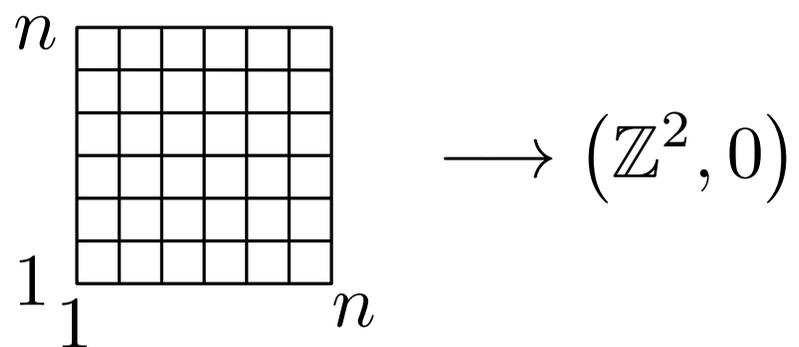
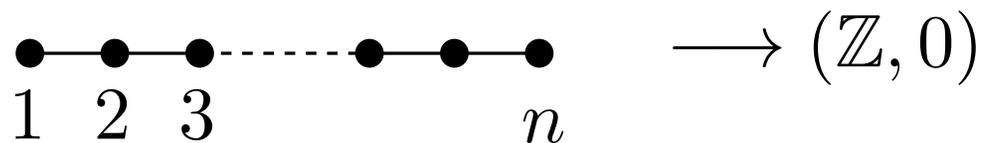
Canopy tree



Uniform random tree with n vertices \longrightarrow Skeleton tree

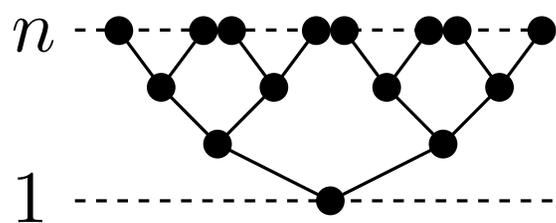


Local weak convergence: simple examples

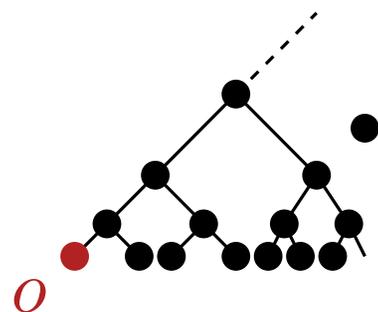


$$\mathbb{Z}/n\mathbb{Z} \times \mathbb{Z}/n\mathbb{Z} \longrightarrow (\mathbb{Z}^2, 0)$$

binary tree of height n

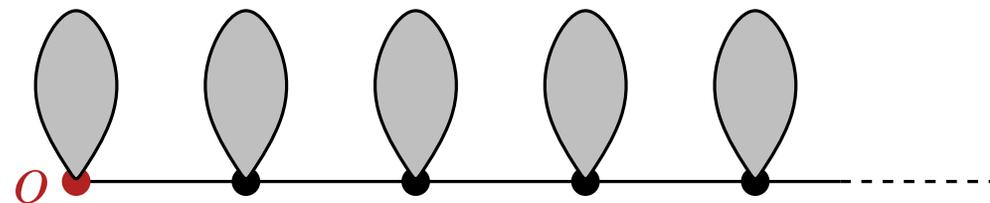


Canopy tree



Uniform random tree with n vertices \longrightarrow Skeleton tree

independent critical Galton Watson trees



Local weak convergence: Erdős-Rényi random graphs

Graph $ER(n, c/n)$,

degree distribution converges to Poisson r.v. $\mathcal{P}(c)$ with parameter c

Local weak convergence: Erdős-Rényi random graphs

Graph $ER(n, c/n)$,

degree distribution converges to Poisson r.v. $\mathcal{P}(c)$ with parameter c

Local weak limit: Galton-Watson tree with reproduction law $\mathcal{P}(c)$

Proof: *breadth-first search* of a connected component

Local weak convergence: Erdős-Rényi random graphs

Graph $ER(n, c/n)$,

degree distribution converges to Poisson r.v. $\mathcal{P}(c)$ with parameter c

Local weak limit: Galton-Watson tree with reproduction law $\mathcal{P}(c)$

Proof: *breadth-first search* of a connected component

Erdős-Rényi random graphs are locally tree-like

Local weak convergence: Erdős-Rényi random graphs

Graph $ER(n, c/n)$,

degree distribution converges to Poisson r.v. $\mathcal{P}(c)$ with parameter c

Local weak limit: Galton-Watson tree with reproduction law $\mathcal{P}(c)$

Proof: *breadth-first search* of a connected component

Erdős-Rényi random graphs are locally tree-like

Two applications:

- Phase transition: the Galton-Watson tree survives *iff* $c > 1$

Local weak convergence: Erdős-Rényi random graphs

Graph $ER(n, c/n)$,

degree distribution converges to Poisson r.v. $\mathcal{P}(c)$ with parameter c

Local weak limit: Galton-Watson tree with reproduction law $\mathcal{P}(c)$

Proof: *breadth-first search* of a connected component

Erdős-Rényi random graphs are locally tree-like

Two applications:

- Phase transition: the Galton-Watson tree survives *iff* $c > 1$
- Distances (**very sketchy!**): height of a supercritical Galton-Watson tree conditioned to have n vertices of order $\log n$

Local weak convergence: Configuration model

Graph $CM(\mathbf{d}_n)$,

degree distribution converges to r.v. D with law P

Local weak convergence: Configuration model

Graph $CM(\mathbf{d}_n)$,

degree distribution converges to r.v. D with law P

Local weak limit: **Unimodular Galton-Watson tree**
with reproduction law P

Local weak convergence: Configuration model

Graph $CM(\mathbf{d}_n)$,

degree distribution converges to r.v. D with law P

Local weak limit: **Unimodular Galton-Watson tree**
with reproduction law P

- root has reproduction law P
- subtrees issued from first generation vertices are Galton-Watson trees with reproduction law \hat{P} , size-biased version of P :

$$\hat{P}(\{k\}) = \frac{(k+1)P(\{k+1\})}{\sum_{k \geq 0} kP(\{k\})}$$

Local weak convergence: Configuration model

Graph $CM(\mathbf{d}_n)$,

degree distribution converges to r.v. D with law P

Local weak limit: **Unimodular Galton-Watson tree**
with reproduction law P

- root has reproduction law P
- subtrees issued from first generation vertices are Galton-Watson trees with reproduction law \hat{P} , size-biased version of P :

$$\hat{P}(\{k\}) = \frac{(k+1)P(\{k+1\})}{\sum_{k \geq 0} kP(\{k\})}$$

Proof: *breadth-first search* of a connected component

Configuration models are locally tree-like

Local weak convergence: Configuration model

Graph $CM(\mathbf{d}_n)$,

degree distribution converges to r.v. D with law P

Local weak limit: **Unimodular Galton-Watson tree**
with reproduction law P

- root has reproduction law P
- subtrees issued from first generation vertices are Galton-Watson trees with reproduction law \hat{P} , size-biased version of P :

$$\hat{P}(\{k\}) = \frac{(k+1)P(\{k+1\})}{\sum_{k \geq 0} kP(\{k\})}$$

Proof: *breadth-first search* of a connected component

Configuration models are locally tree-like

→ Phase transition: the tree survives *iff* $\frac{E[D(D-1)]}{E[D]} > 1$

Other notions of convergence for graphs

[Berger, Borgs, Chayes and Saberi 2013] and [Dereich and Mörters 2013]:
preferential attachment graphs are locally tree-like

Other notions of convergence for graphs

[Berger, Borgs, Chayes and Saberi 2013] and [Dereich and Mörters 2013]: preferential attachment graphs are locally tree-like

Global notions of convergence:

- **Scaling limits:** in **sparse** G_n , typical distances of order $\log n$
 1. consider G_n as the (discrete) **metric space** $(V(G_n), d_{G_n})$
 2. **rescale** the distances by a factor $\log n$
 3. does $(V(G_n), (\log n)^{-1} d_{G_n})$ converge to a limiting continuous random metric space ?

Gromov-Hausdorff topology

Other notions of convergence for graphs

[Berger, Borgs, Chayes and Saberi 2013] and [Dereich and Mörters 2013]: preferential attachment graphs are locally tree-like

Global notions of convergence:

- **Scaling limits:** in **sparse** G_n , typical distances of order $\log n$
 1. consider G_n as the (discrete) **metric space** $(V(G_n), d_{G_n})$
 2. **rescale** the distances by a factor $\log n$
 3. does $(V(G_n), (\log n)^{-1} d_{G_n})$ converge to a limiting continuous random metric space ?
Gromov-Hausdorff topology
- **Graphons:** [Borgs, Chayes, Lovasz, Sos and Vesztegombi 2008]
 1. **represent** graphs by functions $[0, 1]^2 \rightarrow [0, 1]$
 2. **metric** on these functions that keeps track of the frequency of **appearance of any finite graph** H in G_n
 3. works for sequences of **dense** graphs

Statistical mechanics on random graphs

Study random models or random evolutions on random graphs:
random walks, percolations, ising model, ...

Statistical mechanics on random graphs

Study random models or random evolutions on random graphs:
random walks, percolations, ising model, ...

- **First passage percolation**

Crossing an edge has a cost

- **Percolation**

Robustness under attacks

- **Contagion model**

Game-theoretic diffusion model

- **Systemic risk**

Default cascades in interbank networks

First passage percolation

Large random graph $G_n = (V_n, E_n)$

Put positive **weights** on edges $(Y_e)_{e \in E_n}$:

- length of the edges
- cost or congestion across edges, ...

First passage percolation

Large random graph $G_n = (V_n, E_n)$

Put positive **weights** on edges $(Y_e)_{e \in E_n}$:

- length of the edges
- cost or congestion across edges, ...

Take a path π in G_n , **total weight** of π : $W(\pi) = \sum_{e \in \pi} Y_e$

Now take uniformly at random two vertices $v, v' \in V_n$, define

- **average smallest weight**: $\mathcal{W}_n = \inf_{\pi: v \rightarrow v'} W(\pi)$
average cost
- **Hop count**: $H_n =$ length of smallest length path between v and v'
time delay

First passage percolation

Large random graph $G_n = (V_n, E_n)$

Put positive **weights** on edges $(Y_e)_{e \in E_n}$:

- length of the edges
- cost or congestion across edges, ...

Take a path π in G_n , **total weight** of π : $W(\pi) = \sum_{e \in \pi} Y_e$

Now take uniformly at random two vertices $v, v' \in V_n$, define

- **average smallest weight**: $\mathcal{W}_n = \inf_{\pi: v \rightarrow v'} W(\pi)$
average cost
- **Hop count**: $H_n =$ length of smallest length path between v and v'
time delay

Are \mathcal{W}_n and H_n similar to average distance ?

First passage percolation on configuration model

G_n = configuration model with *iid* power law degrees with exponent $\tau > 2$

Edge weights Y_e are *iid* exponential r.v.

[Bhamidi, Hooghiemstra and van der Hofstad 2010]:

There exists $\alpha > 0$ such that for $\tau \neq 3$:

$$\frac{H_n - \alpha \log n}{\sqrt{\alpha \log n}} \xrightarrow{d} \mathcal{N}(0, 1)$$

There exists $\gamma > 0$ such that for $\tau > 3$:

$$\mathcal{W}_n - \gamma \log n \xrightarrow{d} \mathcal{W}_\infty$$

For $\tau \in (2, 3)$:

$$\mathcal{W}_n \xrightarrow{d} \mathcal{W}_\infty$$

Robustness of networks [Bollobás and Riordan 2003]

Take preferential attachment $PA_n(m, \delta)$ and remove vertices independently with probability p : **random attack**

Robustness of networks [Bollobás and Riordan 2003]

Take preferential attachment $PA_n(m, \delta)$ and remove vertices independently with probability p : **random attack**

→ pn vertices are removed in average

Does the resulting graph still have a giant component?

Robustness of networks [Bollobás and Riordan 2003]

Take preferential attachment $PA_n(m, \delta)$ and remove vertices independently with probability p : **random attack**

→ pn vertices are removed in average

Does the resulting graph still have a giant component?

Yes for every $p < 1$

”Large random graphs are robust against random attacks”

Robustness of networks [Bollobás and Riordan 2003]

Take preferential attachment $PA_n(m, \delta)$ and remove vertices independently with probability p : **random attack**

→ pn vertices are removed in average

Does the resulting graph still have a giant component?

Yes for every $p < 1$

”Large random graphs are robust against random attacks”

Now, for $p \in (0, 1)$, remove the **first** pn edges: **targeted attack**

There exists $0 < p_c < 1$ such that:

- if $p < p_c$, there is a giant component
- if $p > p_c$, there is no giant component

”Large random graphs are vulnerable against targeted attacks”

Contagion models and cascades

Game-theoretic model from [Morris 2000]

graph G , parameter $q \in (0, 1)$

- each vertex chooses between 2 behaviours: ● ■
- **Interaction payoff:**
 - If two neighbours are ● , they both receive payoff q
 - If two neighbours are ■ , they both receive payoff $1 - q$
 - If two neighbours disagree, they both receive 0
- At the beginning, every vertex is ●

Contagion models and cascades

Game-theoretic model from [Morris 2000]

graph G , parameter $q \in (0, 1)$

- each vertex chooses between 2 behaviours: ● ■
- **Interaction payoff:**
 - If two neighbours are ● , they both receive payoff q
 - If two neighbours are ■ , they both receive payoff $1 - q$
 - If two neighbours disagree, they both receive 0
- At the beginning, every vertex is ●
- Consider vertex i , degree d_i :
 - i adopts ■ if $N_i^\blacksquare > qd_i$
 - i adopts ● if $N_i^\blacksquare \leq qd_i$

Contagion models and cascades

Game-theoretic model from [Morris 2000]

graph G , parameter $q \in (0, 1)$

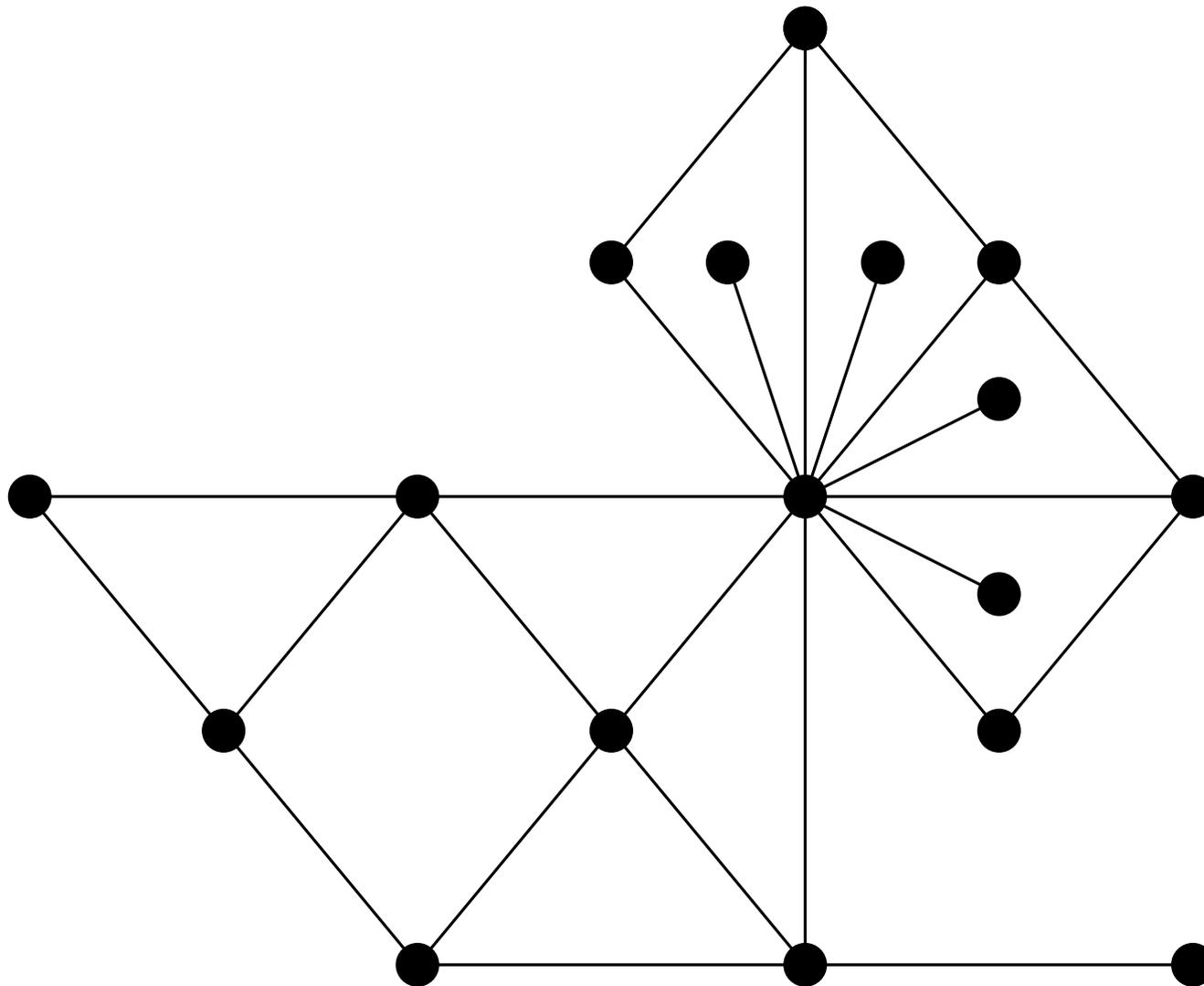
- each vertex chooses between 2 behaviours: ● ■
- **Interaction payoff:**
 - If two neighbours are ●, they both receive payoff q
 - If two neighbours are ■, they both receive payoff $1 - q$
 - If two neighbours disagree, they both receive 0
- At the beginning, every vertex is ●
- Consider vertex i , degree d_i :
 - i adopts ■ if $N_i^\blacksquare > qd_i$
 - i adopts ● if $N_i^\blacksquare \leq qd_i$

Cascade:

Can we convert a macroscopic fraction of the graph to ■
by forcing few vertices to adopt ■ ?

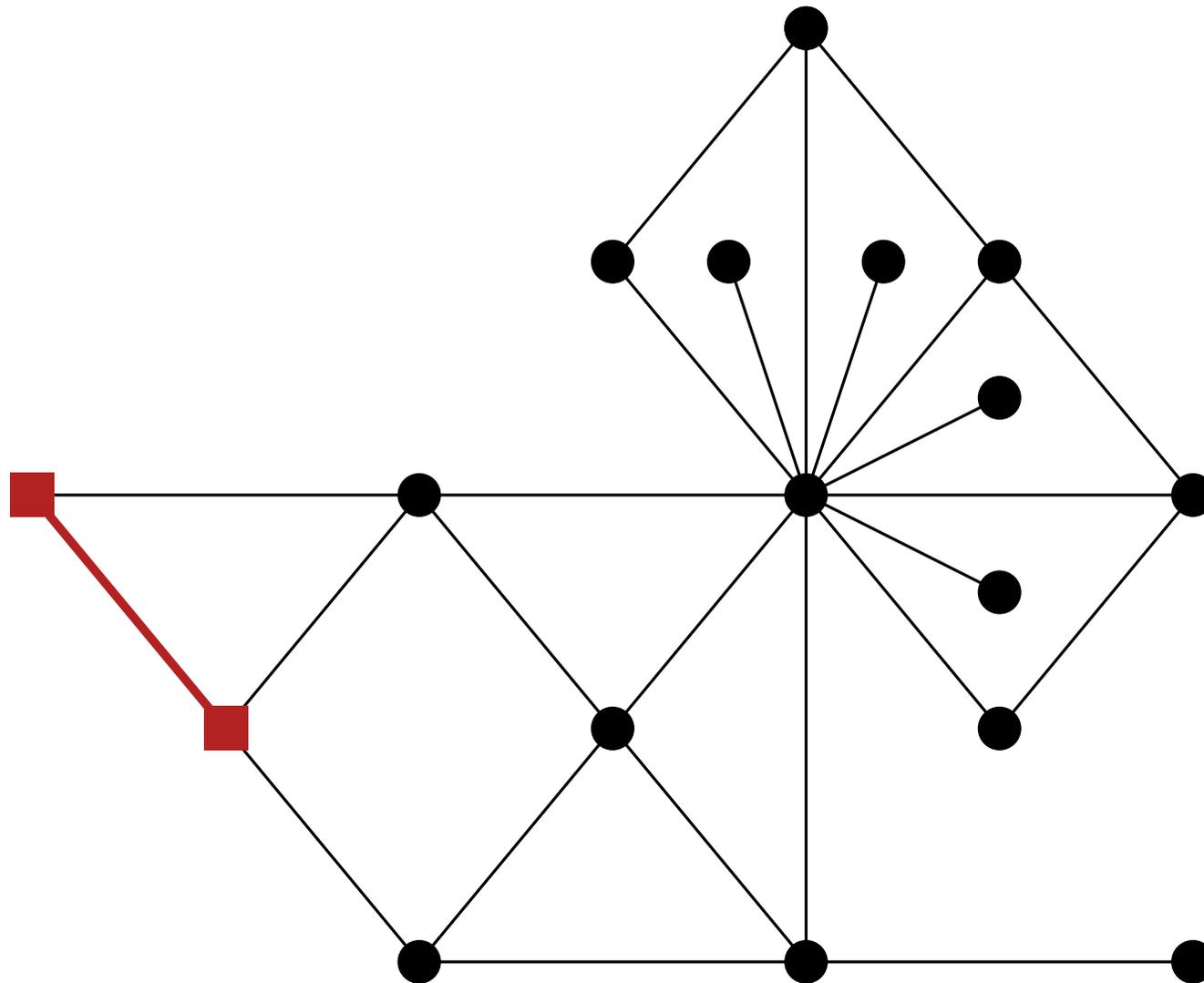
Contagion models and cascades: an example

$$q = 1/4$$



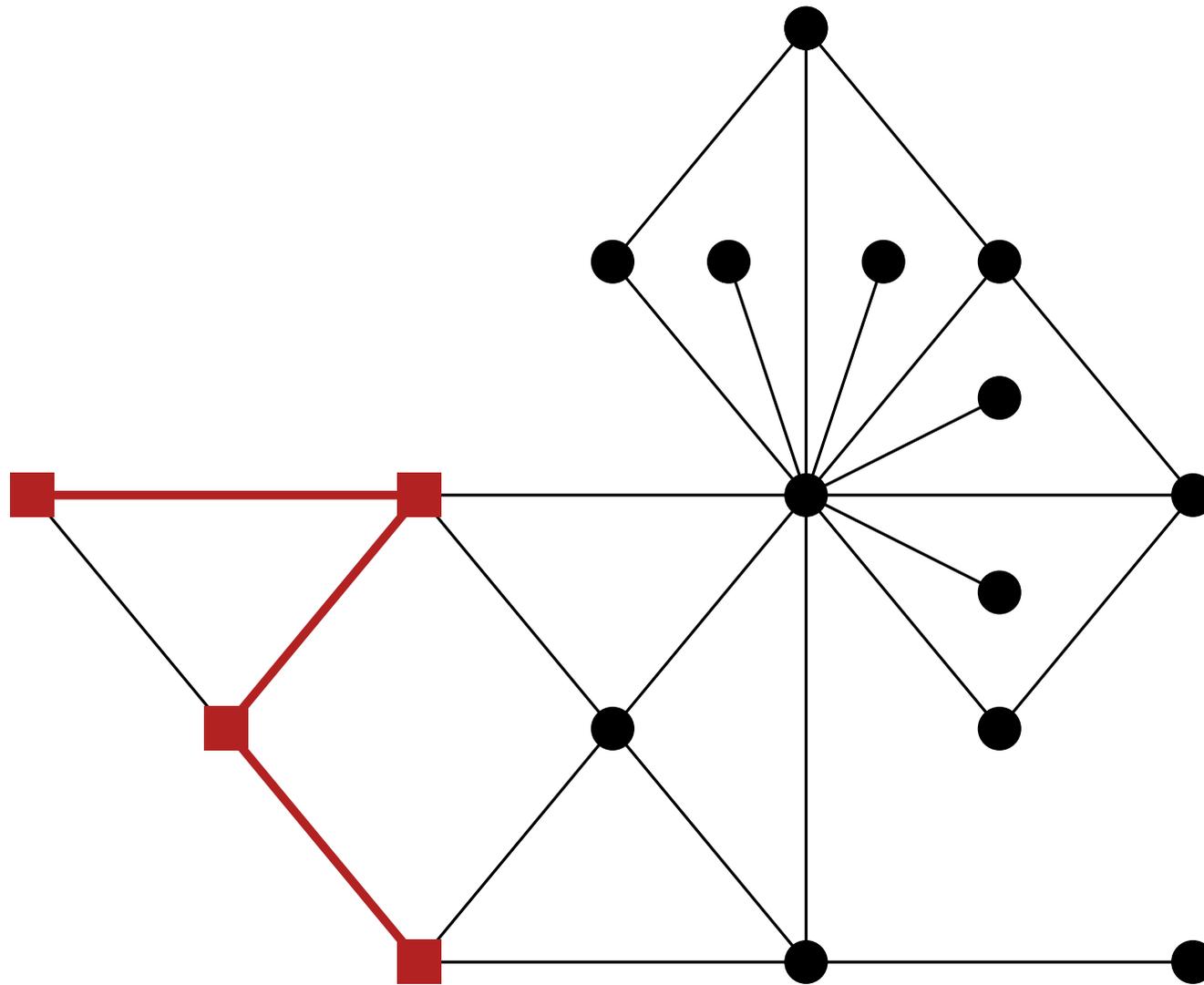
Contagion models and cascades: an example

$$q = 1/4$$



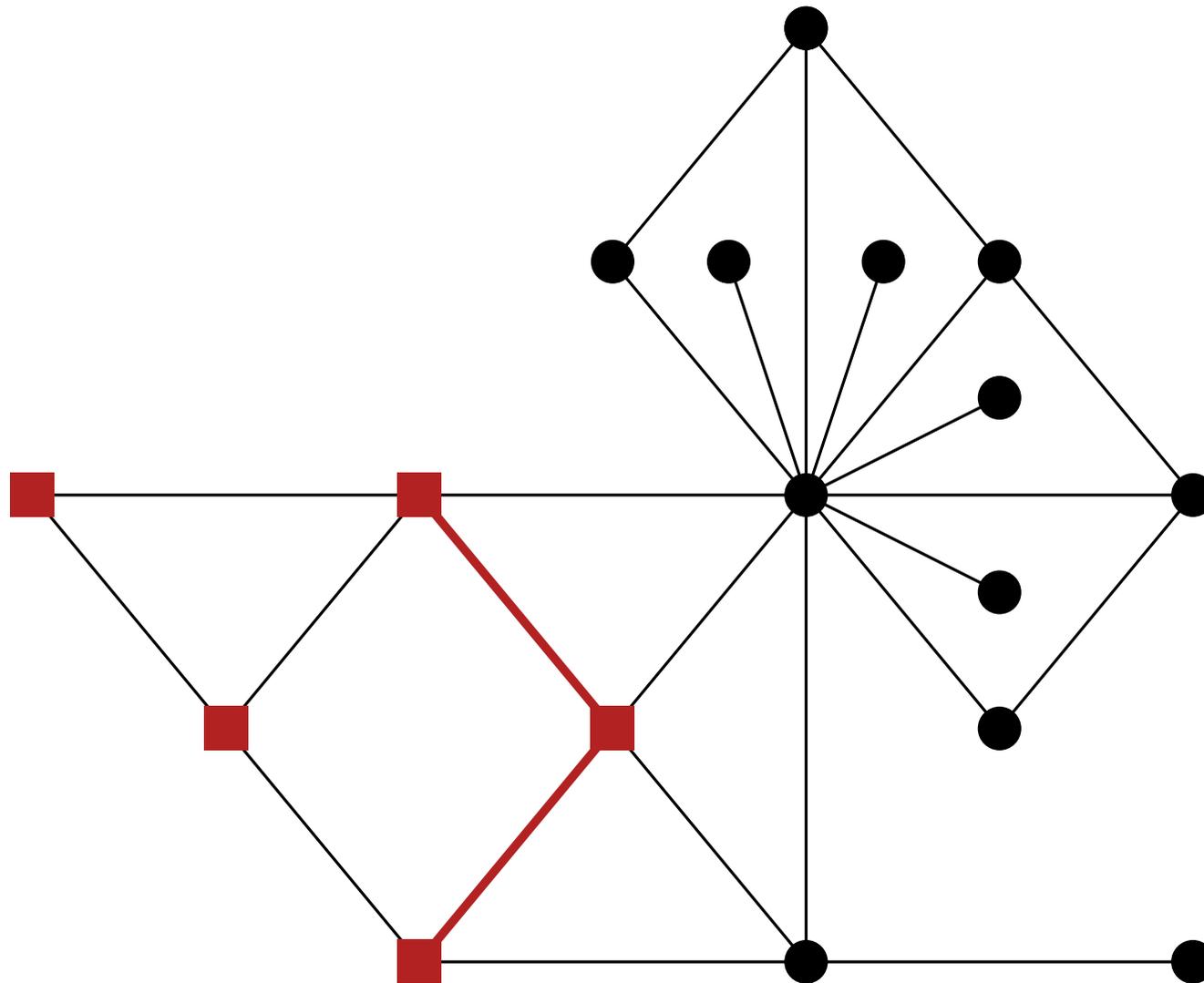
Contagion models and cascades: an example

$$q = 1/4$$



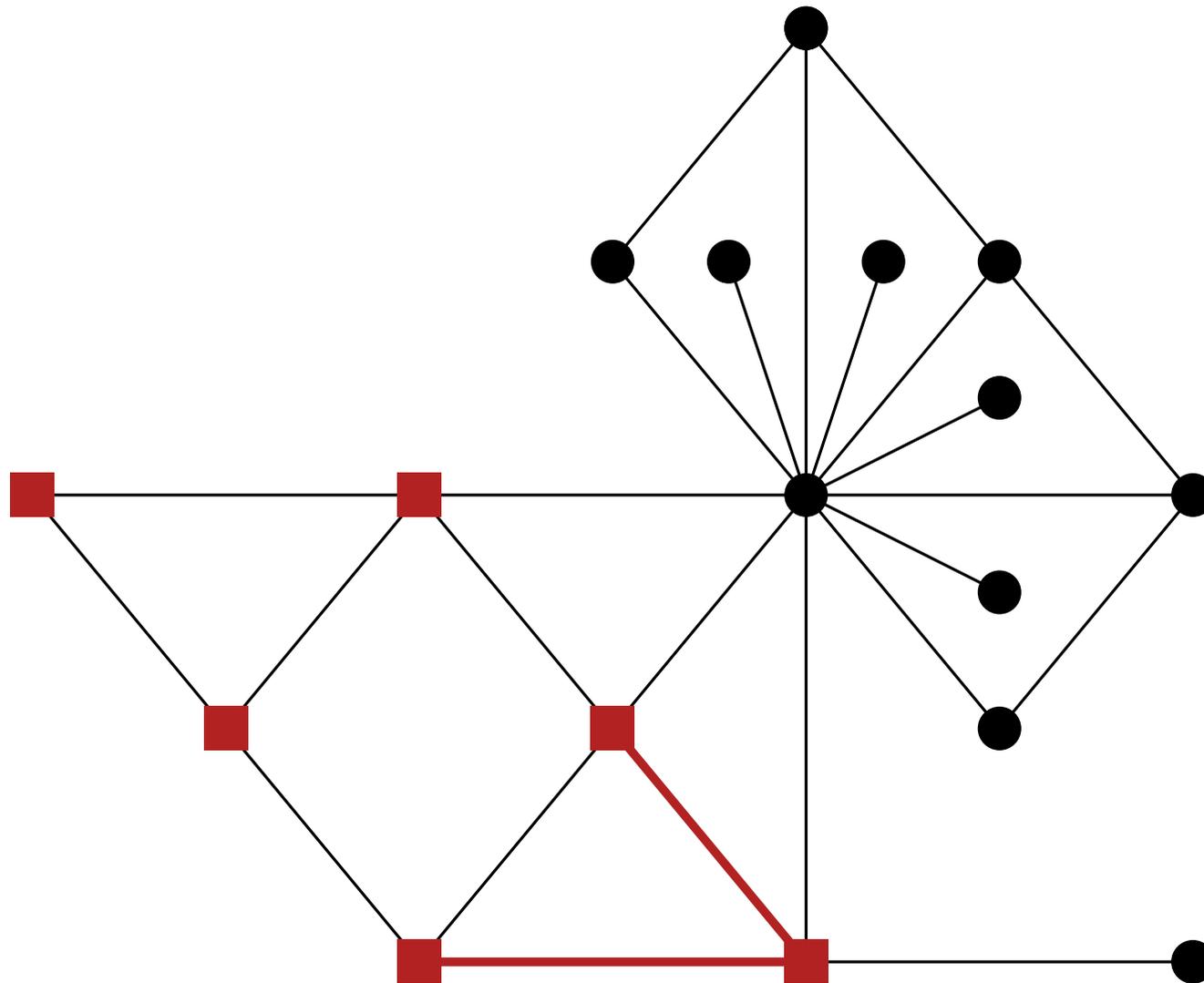
Contagion models and cascades: an example

$$q = 1/4$$



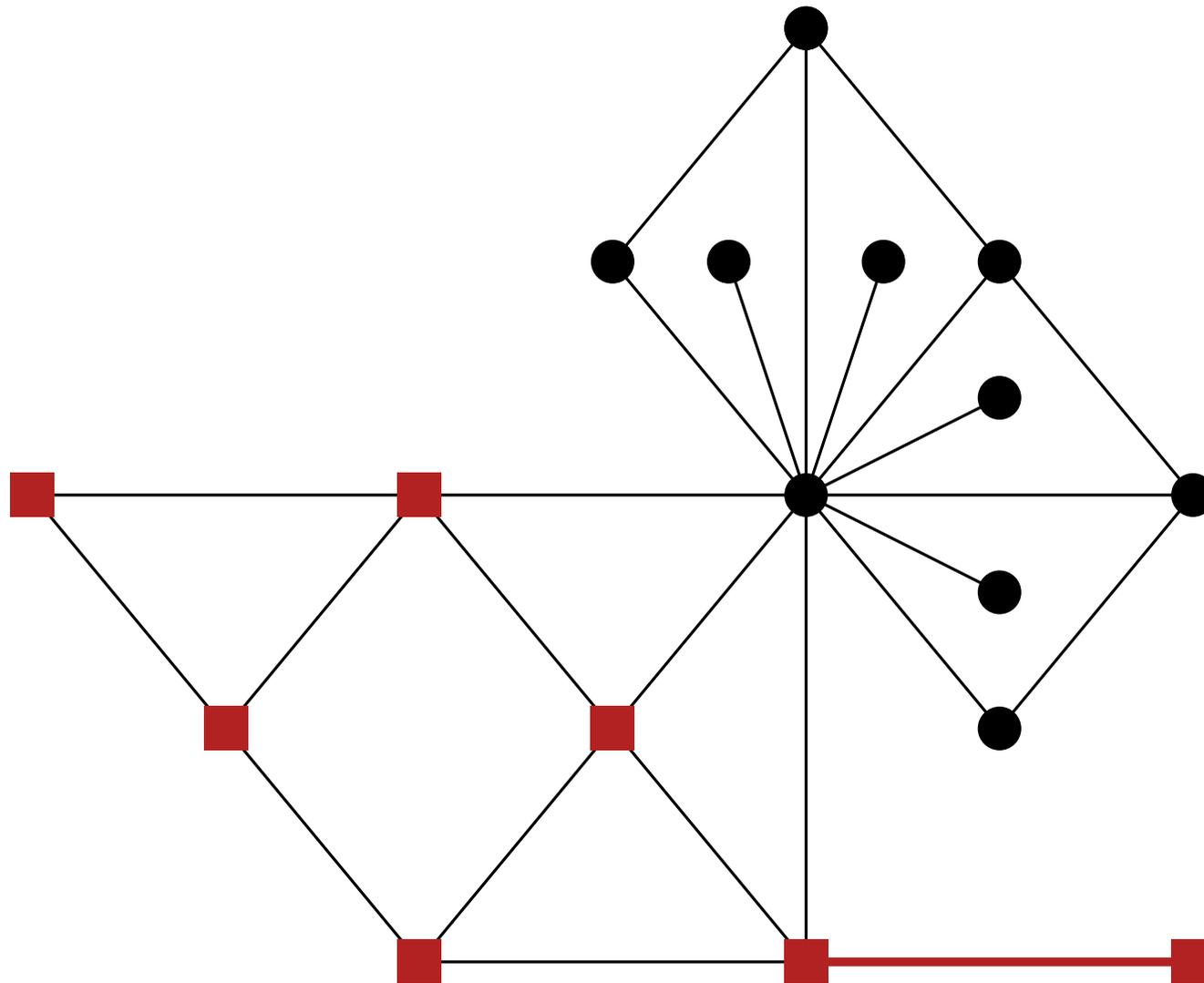
Contagion models and cascades: an example

$$q = 1/4$$



Contagion models and cascades: an example

$$q = 1/4$$



Contagion and cascades: configuration model

[Lelarge 2011]

Contagion and cascades: configuration model

[Lelarge 2011]

If $d_i < q^{-1}$, one ■ neighbour is enough to convert i : **pivotal player**

Contagion and cascades: configuration model

[Lelarge 2011]

If $d_i < q^{-1}$, one ■ neighbour is enough to convert i : **pivotal player**

Graph $CM(\mathbf{d}_n)$ with degrees converging in law to D and **third moment** regularity assumption

- $P_n(v) = \{v \in CM(\mathbf{d}_n) : d_v < q^{-1}\}$: set of pivotal players
- $C(v, q)$: final numbers of ■ vertices when at first only v is ■ **size of the cascade** induced by v

Contagion and cascades: configuration model

[Lelarge 2011]

If $d_i < q^{-1}$, one ■ neighbour is enough to convert i : **pivotal player**

Graph $CM(\mathbf{d}_n)$ with degrees converging in law to D and **third moment** regularity assumption

- $P_n(v) = \{v \in CM(\mathbf{d}_n) : d_v < q^{-1}\}$: set of pivotal players
- $C(v, q)$: final numbers of ■ vertices when at first only v is ■ **size of the cascade** induced by v

Let $q_c = \sup\{q : E[D(D-1)\mathbf{1}_{\{D < q^{-1}\}}] > E[D]\}$:

- If $q < q_c$, for any $v \in P_n(q)$, with high probability $C(v, q) = \mathcal{O}(n)$
- If $q > q_c$, for any $v \in P_n(q)$, with high probability $C(v, q) = o(n)$

Systemic risk

[Cont, Moussa and Bastos e Santos 2010]: Brazilian interbank network

Model for interbank network: **directed** random graph

- each vertex i has a **capital** $c_i > 0$
- weight $E_{i,j} > 0$ on directed edge (i, j) : **exposure** of i to j
- Vertex i **defaults** if $c_i < \sum_j E_{i,j}$

Systemic risk

[Cont, Moussa and Bastos e Santos 2010]: Brazilian interbank network

Model for interbank network: **directed** random graph

- each vertex i has a **capital** $c_i > 0$
- weight $E_{i,j} > 0$ on directed edge (i, j) : **exposure** of i to j
- Vertex i **defaults** if $c_i < \sum_j E_{i,j}$

Systemic risk:

- the default of a single vertex **triggers a cascade** of defaults by contagion
- eventually simultaneous with a **market shock**: for every i , c_i becomes $c_i - \varepsilon_i$

Systemic risk

[Cont, Moussa and Bastos e Santos 2010]: Brazilian interbank network

Model for interbank network: **directed** random graph

- each vertex i has a **capital** $c_i > 0$
- weight $E_{i,j} > 0$ on directed edge (i, j) : **exposure** of i to j
- Vertex i **defaults** if $c_i < \sum_j E_{i,j}$

Systemic risk:

- the default of a single vertex **triggers a cascade** of defaults by contagion
- eventually simultaneous with a **market shock**: for every i , c_i becomes $c_i - \varepsilon_i$

Identify institution posing a systemic risk ?

**Thank you for your attention
and have a very nice week!**