### Some advice on preparing and giving talks

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http://www.normalesup.org/~benaribi/Talk\_advice.pdf

This is a good place for your (Arxiv) reference!

#### The importance of talks

Giving talks is a **crucial part** of research.

#### Today's Goal:

sharing my biased point of view and what worked for me.

My background: mathematician MCF, outreach, theater

Sources: Internet, advice from colleagues, academia life

## You may say I'm a dreamer

#### Imagine a world where every presentation

- finishes on time,
- is understood at > 90% by everyone,
- leaves the audience feeling:
  - « That sounds fun and/or interesting »,
- is a **fun** experience for the **speaker** too.

# Today's main points

- The reverse tree method for structuring a talk
- Write the main result in the first 5 minutes
- Simple is best
- NEVER GO OVERTIME
- Dos and don'ts of Beamer

- Introduction
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  - Types of talks
  - On using Beamer
  - Virtual talks
- Giving the talk
  - Speaking
  - Handling stress
  - Answering questions
  - After the talk

# Knowing the audience and adapting

- Find out the **levels** and the **research fields** of the audience.
- Identify your goal:
  - → sharing a fun result?
  - ightarrow teaching new stuff to the young?
  - $\rightarrow$  impressing professors?

#### Structuring the talk : the reverse tree method

- start with the endgoal (often a recent Theorem of yours),
- then go backwards and write down the necessary preliminaries for the endgoal,
- keep identifying necessary preliminaries, as far as needed.

This will yield **most of the content** of the talk.

Finally, **order** the various parts and write down the details.

### It's never too simple

Audience is more often lost by difficulty than bored by simplicity.

- Use the **simplest examples** you can find.
- Even better, find one example to follow along the talk.
- Keep the notations and key results visible on the blackboard (the audience forgets quickly!).
- Consequently, plan in advance where you will write what.

### Timing

Rehearse. In true conditions (talk, write, erase).

**Time yourself**, as a whole and for **each part** of the talk.

**Identify the essential results** you **must** state, and how much time you need for them (thus, you know when to jump to the end).

Plan **5-10 minutes** for audience questions during the talk.

Plan **bonus stuff** if by chance you finish too early (rare).

#### A digression on timing and respect

Giving a talk is an **honor** for you, the audience gives you one hour of their life, you must **respect them**.

#### **NEVER GO OVERTIME**

If you missed the juiciest part, too bad.

As soon as you go overtime, you will **lose/irritate audience members**, even if what you say is brilliant.

#### Presenting your work at a seminar or conference

This type of talk is a **teaser for your pre-print**.

Write the main result in the first 5 minutes.

**Precise** what results are **yours**. It's not being pretentious, it's being **helpful**.

Similarly, give **references** for every other result.

Proofs are not necessary. But rigorous definitions are!

#### Reading groups and workshops

Here you might have to present something **totally new** for you.

- First, understand the stuff without thinking of the talk.
- Find examples/comparisons that help **you** understand.
- Then, transmit your comprehension of the problem, maybe different from the paper/book!

#### PhD defense

There are no hard rules. Discuss with your advisor.

- My suggestion: 10-15 min for the general public, 25-35 min for mathematicians/computer scientists, 0-5 min for the experts of your domain.
- Give context and keep things simple.
- Be **selective**, you cannot present everything.

# Beamer's advantages

- You can display complicated pictures faster.
- You can show animations or videos.
- You can present more stuff than with a blackboard.
- If your writing is unreadable.
- Some conferences are Beamer-only.
- The audience knows what not to write.

#### Beamer's drawbacks

- Notations and statements of previous slides get erased forever and easily forgotten.
- You risk talking faster than the audience can understand or even read.
- Sudden big walls of text are scary.
- You risk being static and lose the audience.

#### Beamer's Six Commandments

- Max 7 lines of text per slide. (Hence: only pseudocode!)
- Write **key words**, not full sentences.
- 1 idea per slide.
- **Do not read** word-for-word what is written on the slide.
- 1-2 minutes minimum of talking per slide.
- Use **bold** and color rather than italic or worse, no emphasis.

## Beamer's equipment

- Laser pointer, but do not abuse it, keep your hand still.
- Long stick, better than laser but too short for certain rooms.
- One **printout** of your beamer, so you don't get lost.
- Blackboard for lasting notations, statements.
- Printouts of parts of the talk, to give to the audience...

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- On The Day, test everything in advance (computer, simulations, screen, lights, colors, sound, blackboard).

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- Like this, everything after the current sentence is in **grey**...
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- Like this, everything after the current sentence is in **grey**...
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- Or you could only emphasize the **current** sentence...
- ... and the previous ones go back to grey.
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#### Several options for virtual talks

Share a **Beamer**! Bonus: **share the file** with the audience!

Share a Beamer on which you can **annotate**.

Share **handwritten notes** (scanned or virtual).

Handwrite **live** on a software.

**Film** yourself writing on **paper** (with your **phone** or **webcam**)

**Film** yourself on the **blackboard** (risky quality!)

## Useful equipment

Laptop with micro and camera.

**Headset** with **good microphone** (avoid noise/echoes).

External Webcam (optional).

**Ethernet cable** (more stable connexion).

Graphic tablet and stylus.

Ask the university for this equipment!

### Speaking words, not only with the mouth

Talk loudly enough, and louder at the end of a sentence.

Avoid the terrible monotonous tone.

**Diagonal chest**: Face the audience, not only the blackboard!

Write up **your entire speech** in advance if need be.

No more than 1-2 consecutive spoken sentences, and no spoken math formula!

#### Handling stress

Take time to breathe. It just works.

People are **not judging you**, but trying to follow and learn.

Meditation, relaxation, theater... all can help.

When in doubt, slow down.

Imagine the worst possible audience reaction: it's **not actually that tragic**.

### Answering questions

You can take some **silent** time to think. Everyone will appreciate the breather.

Never self-deprecate yourself.

Be honest when you don't know, it often happens!

When questions or discussions delay too much, take back the reins firmly.

#### After the talk

Write down the questions from the audience before you forget: they can help you for future research, or illustrate the confusing parts of your talk.

If you want to get better, ask for **negative feedback** or **specific feedback**.

# Thank you for coming!

Questions, remarks and criticisms are all welcome.